

# AI Music Composition

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# Self-introduction

- Xu Tan (谭旭)
- Senior Researcher @ Machine Learning Group, Microsoft Research Asia
- Research interests: deep learning and its applications on NLP/Speech/Music
  - Text to speech
  - Automatic speech recognition
  - Music understanding and generation
  - Neural machine translation
  - Language/speech pre-training
- Homepage: <https://www.microsoft.com/en-us/research/people/xuta/>
- Speech related research: <https://speechresearch.github.io/>

# Background

- Pipeline of music composition
  - Song Writing (Lyric/Melody) → Accompaniment/Arrangement → Instrumental Recording → Vocal Recoding → Mixing
- General pipeline
  - Score Generation → Performance Generation → Sound Generation
- How deep learning can help?
  - Music is not only about art, also logic/rule/theory!
  - Data, model, and computation
  
  - Score/Performance generation → Language generation
  - Sound generation → Speech synthesis

# Our research work

- Song writing
  - SongMASS (AAAI 2021), for lyric and melody generation
  - StructMelody (ongoing), for melody generation
  - DeepRapper (ACL 2021), for lyric and rhythm generation
- Arrangement
  - PopMAG (ACM MM 2020), for accompaniment
  - MusicBERT (ACL 2021), for music structure understanding
- Singing voice synthesis
  - HiFiSinger (arXiv 2020), for high-fidelity singing voice synthesis
  - XiaoiceSing (INTERSPEECH 2020), DeepSinger (KDD 2020)

# Song writing

- Melody and lyric generation
  - Lack of paired melody and lyric data
  - The connection between melody and lyric is weak
    - Unlike other tasks: Automatic Speech Recognition, Text to Speech, Neural Machine Translation
    - Needs large amount of paired data
    - Or motivate us to find connections from other aspects
- How to model the connections
  - Learning: SongMASS
  - knowledge based on rhythm/structure: StructMelody
  - Combine them together: ongoing

# SongMASS: Automatic Song Writing with Masked Sequence to Sequence Pre-training, AAAI 2021

- Background
  - Lyric-to-melody and melody-to-lyric generation are two important tasks for song writing
  - Lyric and melody are weakly coupled, but strictly aligned

**Melody :**    rest   G3 E4   D4 C4    B3 C4            rest    E4 D4 C4    B3 C4



**Lyric :**                    Another day has gone                    I'm still all alone

**Paired Aligned Data :**

<i>Lyric</i>	Another				day	has	gone	I'm	still	alone		
<i>Pitch</i>	R	G3	E4	D4	C4	B3	C4	R	E4	C4	B3	C4
<i>Duration</i>	$\frac{7}{16}$	$\frac{1}{16}$	$\frac{1}{8}$	$\frac{1}{16}$	$\frac{3}{16}$	$\frac{1}{16}$	$\frac{5}{16}$	$\frac{1}{4}$	$\frac{1}{8}$	$\frac{3}{16}$	$\frac{1}{16}$	$\frac{5}{16}$

# SongMASS

- Background
  - Lack of training data
    - The two domains are weak coupled, need a lot of data to build the relationship
    - A lot of unpaired data available on the web
    - Previous works only use supervised data from training, the quality is limited
- **Solution**
  - **Adapt masked sequence to sequence pre-training (MASS) on song writing for both tasks**

# SongMASS

- Background

- Lyric and melody alignment

- For each word/syllable, which note to align? How many notes to align?

3 12 | 3 13 | 5i i3 | 2 5 | 5 0 | 35 i3 | 2i 6 | 65 62 |  
 妙, 情和 调 随着 怀缅 变得 萧 条。 原来 过得 很快乐, 只我 一人  
 6i i32 | 2 5 | 5 0  
 掉, 情和 欲 留待 下个 化身 燃 烧。

35 5 | 35 i3 | 43 043 | 2 52 | 3 0i3 | 6 36 | 5·3 032 |  
 未发 觉, 如能 忘掉 渴望, 岁月 长 衣裳 薄, 无论 于 什么 角 落, 不假  
 ii 6i | 65 0i2 | 3 i5 | 6i 0i | 2 0i | i - | (6·5 53 |  
 设你 或会 在旁, 我也 可 畅游 异国 放 心 吃 喝。

《再见二丁目》  
 作词: 林夕  
 作曲: 于逸尧  
 演唱: 杨千嬅

7 5 5 3 6 5 0 3 3 2 | 1 6 6 6 . 1 7 5 5 0 5 5 |  
 透彻 的 懂 了 爱情 是 流动 的 不由 人 的 何 必  
 6 i i i 5 6 6 5 5 | 0 0 0 5 5 4 3 4 5 | 5 . 6 5 3 0 5 6 5 2 |  
 一 直 都 要 理 由 相 信 你 只 是 怕 伤 害 我 不 是 骗 我  
 0 1 i 7 6 5 3 5 - | 0 1 i 7 6 5 3 5 3 2 1 |  
 很 爱 过 谁 会 舍 得 把 我 的 梦 摇 醒 了 全 部 幸

《开始懂了》  
 作词: 姚若龙  
 作曲: 李偲菘  
 演唱: 孙燕姿

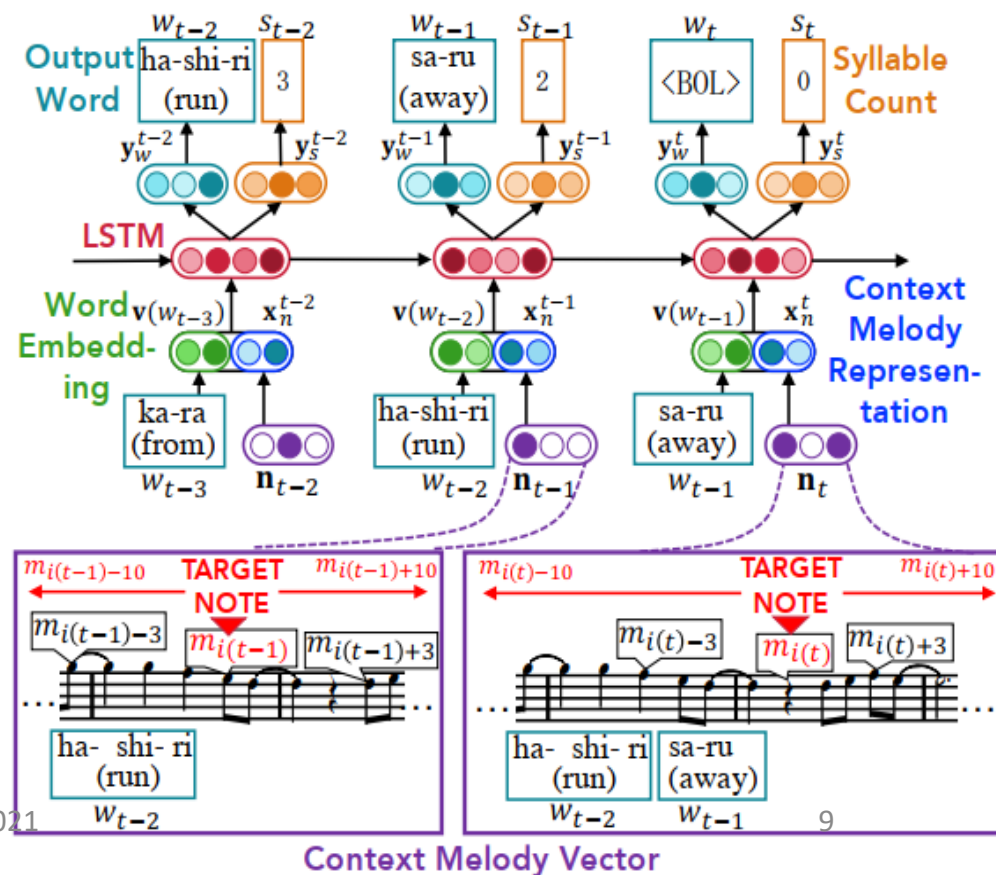
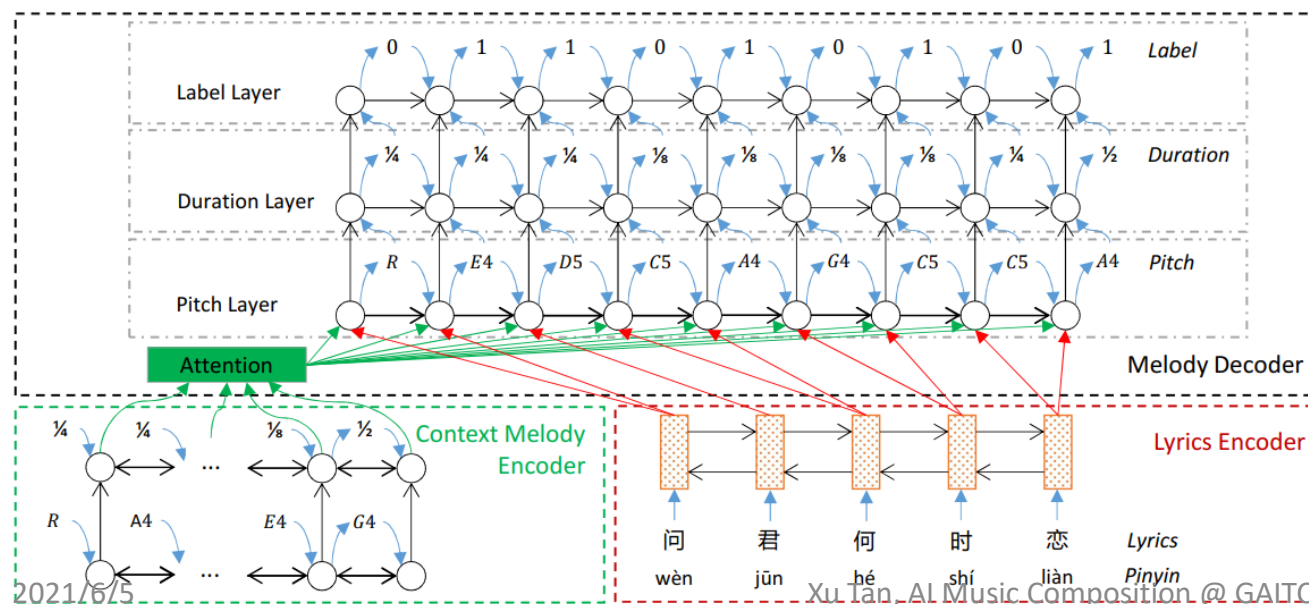


# SongMASS

- Background

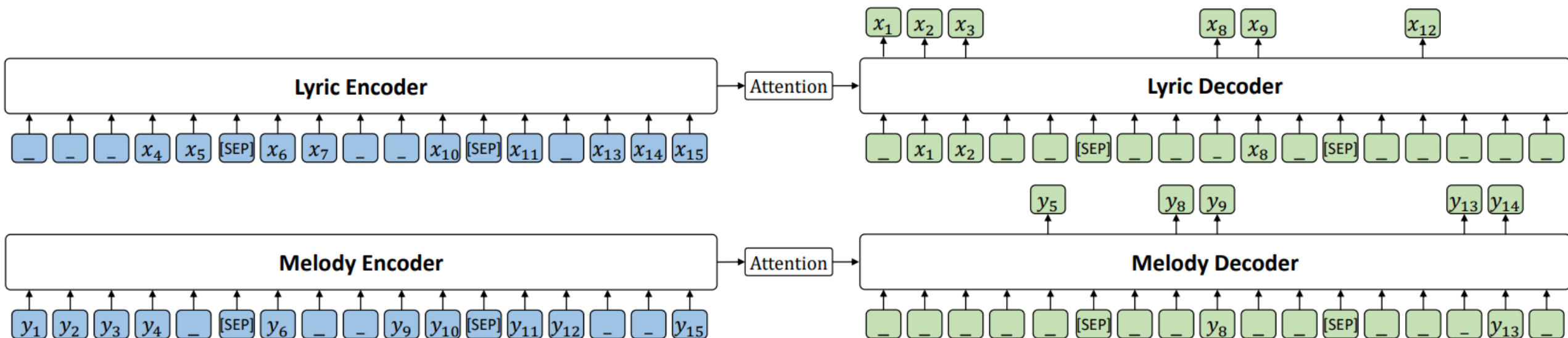
- Lyric and melody alignment

- For each word/syllable, which note to align? How many notes to align?
- Previous works
  - Decide if switch to next word when predicting notes (lyric)
  - Predict how many syllable in predicting word, to decide l



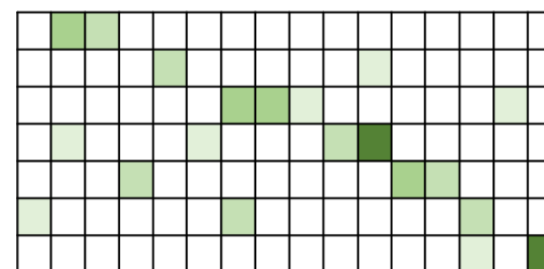
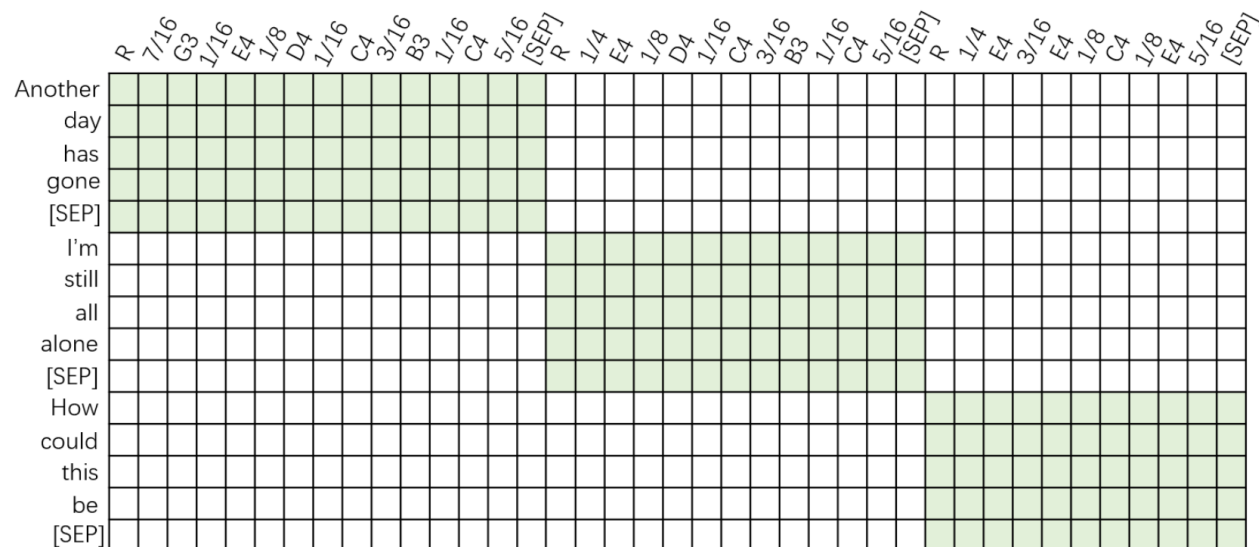
# SongMASS

- MASS pre-training
  - Document-level MASS, mask each a segment in each sentence and predict all segments in the target
  - Separate encoder and decoder, add supervised loss to guide the pre-training

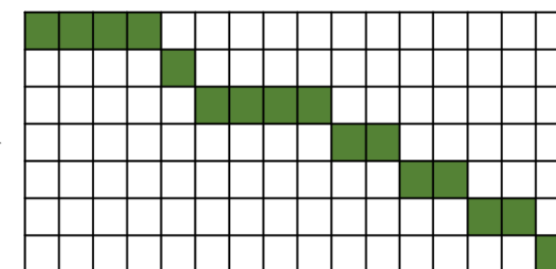


# SongMASS

- Lyric and melody alignment
  - Sentence-level and token-level alignment
  - During training, attention constraint

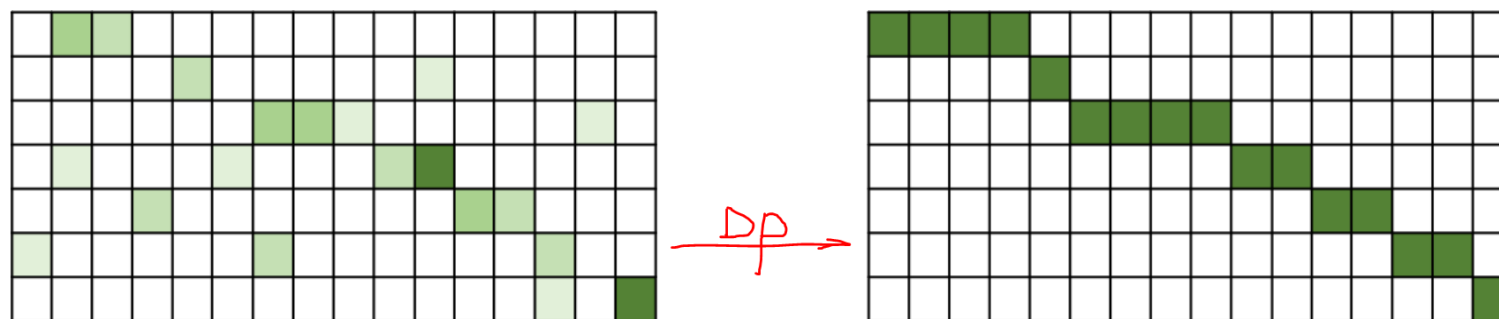


Loss



# SongMASS

- Lyric and melody alignment
  - Sentence-level and token-level alignment
  - During training, attention constraint
  - During inference
    - Sentence-level: SEP token
    - Token-level: Dynamic programming




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## Algorithm 2 DP for Duration Extraction

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- 1: **Input:** Alignment matrix  $A \in \mathbb{R}^{\mathcal{T} \times \mathcal{S}}$
- 2: **Output:** Phoneme duration  $D \in \mathbb{R}^{\mathcal{T}}$
- 3: **Initialize:** Initialize reward matrix  $O \in \mathbb{R}^{\mathcal{T} \times \mathcal{S}}$  with zero matrix. Initialize the prefix sum matrix  $C \in \mathbb{R}^{\mathcal{T} \times \mathcal{S}}$  to the prefix sum of each row of  $A$ , that is,  $C_{i,j} = \sum_{k=0}^j [A]_{i,k}$ . Initialize all elements in the splitting boundary matrix  $B_m \in \mathbb{R}^{\mathcal{T} \times \mathcal{S}}$  to zero.
- 4: **for** each  $j \in [0, \mathcal{S})$  **do**
- 5:      $[O]_{0,j} = [C]_{0,j}$
- 6: **end for**
- 7: **for** each  $i \in [1, \mathcal{T})$  **do**
- 8:     **for** each  $j \in [0, \mathcal{S})$  **do**
- 9:         **for** each  $k \in [0, \mathcal{S})$  **do**
- 10:              $O_{new} = [O]_{i-1,k} + [C]_{i,j} - [C]_{i,k}$
- 11:             **if**  $O_{new} > [O]_{i,j}$  **then**
- 12:                  $[O]_{i,j} = O_{new}$
- 13:                  $[B_m]_{i,j} = k$
- 14:             **end if**
- 15:         **end for**
- 16:     **end for**
- 17: **end for**
- 18:  $P = \mathcal{S} - 1$
- 19: **for** each  $i \in [\mathcal{T} - 1, 0]$  **do**
- 20:      $[D]_i = P - [B_m]_{i,P}$
- 21:      $P = [B_m]_{i,P}$
- 22: **end for**
- 23: **return**  $D$

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# SongMASS

- Experiments
  - Datasets
    - Unpaired data: total 362,237 song lyrics, 65,000 song melodies
    - Paired data: LMD, 7998 songs
  - Data preprocessing
    - Pitch normalized to C major or A minor
    - Duration normalized to 1/16 note
    - Lyrics: BPE sequence
    - Melody: pitch, duration, pitch, duration, ...
  - Metrics
    - Objective
      - Pitch distribution (PD), duration distribution (DD), Melody Distance (MD), Alignment similarity (AS), Perplexity (PPL)
    - Subjective
      - Lyric: Listenability, Grammaticality, Meaning, Quality. Melody: Emotion, Rhythm, Quality

# SongMASS

- Experiments
  - Results in objective evaluation

	Lyric-to-Melody				Melody-to-Lyric
	PD (%) ↑	DD (%) ↑	MD ↓	PPL ↓	PPL ↓
Baseline	38.20	52.00	2.92	3.27	37.50
<b>SongMASS</b>	57.00	65.90	2.28	2.41	14.66
– pre-training	43.50	57.00	2.79	3.72	45.10
– separate encoder-decoder	55.00	64.80	2.32	2.53	15.57
– supervised loss	47.20	53.60	3.29	2.92	27.50
– alignment	56.10	65.20	2.36	2.07	8.54

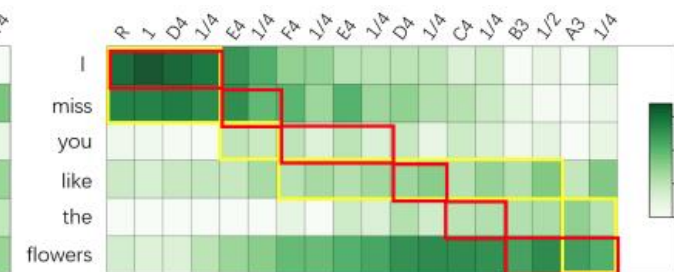
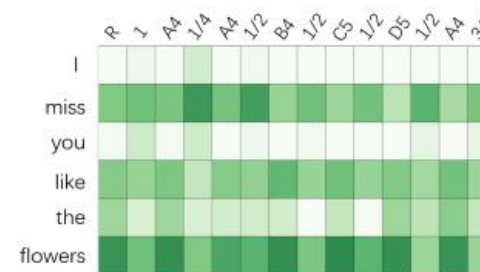
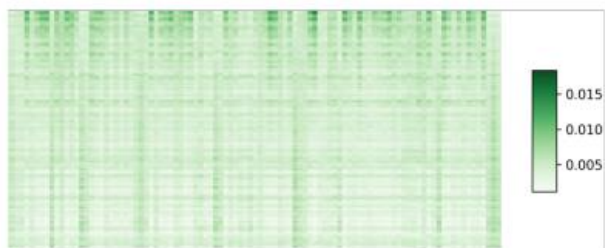
- Results in subjective evaluation

Metric	Baseline	SongMASS
<i>Lyric</i>		
Listenability	1.67 ± 0.62	2.00 ± 0.65
Grammaticality	3.00 ± 0.76	3.27 ± 0.59
Meaning	2.20 ± 0.68	3.20 ± 0.68
Quality	2.27 ± 0.46	3.00 ± 0.38
<i>Melody</i>		
Emotion	2.40 ± 1.06	3.53 ± 0.64
Rhythm	2.33 ± 1.18	2.87 ± 0.74
Quality	2.33 ± 1.05	2.93 ± 0.70

# SongMASS

- Experiments
  - Study on the alignment constraints

	L2M Acc $\uparrow$	M2L Acc $\uparrow$
<b>SongMASS</b>	62.6	45.4
- TC	62.1	44.8
- SC	56.2	44.0
- TC - SC	55.3	43.8
- TC - SC - PT	48.3	37.1
- DP	15.7	11.3



# SongMASS

- Demo

- <https://speechresearch.github.io/songmass/>



1 3 5 3 2 1 6 1  
you have loved lots of girls  
1 1 7 6 5 3 6  
in the sweet long ago  
1 - 1 7 6 5 3 6  
and each one has meant heaven to you  
3 5 5 3 2 1 6 1  
you have vowed your affection  
1 1 7 6 5 3  
to each one in turn  
3 3 5 3 2 1 6 1  
and have sworn to them be true  
6 6 6 5 5 3 2 1  
you have kissed the moon  
1 1 7 7 6 5 3  
while the world seemed in tune  
6 3 3 5 3 2 1 2  
then left her to hunt a new game  
1 3 5 3 2 1 6 1  
does it ever occur to you later  
1 2 1 3  
my boy  
1 2 1 3 2 1 3 2  
that doing the  
6 6 5 5 3 2 1 |  
i wonder kissing her now  
6 1 1 2 1 3  
wonder teaching her  
1 2 1 3 -  
wonder looking into her eyes  
1 6 - 1  
breathing sighs telling lies  
1 1 7 6 5 3 6  
i wonder buying the wine<sup>16</sup>  
1 1 7 6 5 3 - 6



# Our research work


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# StructMelody

- Background
  - Lyric and melody is weakly correlated
  - Data hungry but low-resource
  - However, lyric and melody has its own structures
- Solution
  - Lyric  $\rightarrow$  Structure, Structure  $\rightarrow$  Melody
  - Lyric  $\rightarrow$  Structure': learned based on supervised data
  - Structure''  $\rightarrow$  Melody: self-supervised learning from music data
  - Close the gap between Structure' and Structure''

# StructMelody

- Structure: Rhythm, Beat, Bar, Chord, Form
- How to get lyric-structure data



Chord diagrams: C, G, D, C

Staff 1 (T, A, B):

0 0 0 0 ||: 0 6 1 6 1 2 2 | 2 1 6 3 3 0 1 7 | 6 6 1 6 1 2 2 2 |

你忘了 划过伤 口的冷风 嘿 你信了 不痛不痒  
你睡了可 时间它 依然走着 嘿 你怕了 恍然抬头

Chord diagrams: G, D, C, G, D, C

Staff 2 (T, A, B):

2 2 2 1 6 3 3 2 2 1 | 1 2 3 3 - | 2 3 3 3 3 2 3 7 1 | 6 2 3 3 - |

就算过了一生 嘿 你为什么 看见雪飘落就会想唱歌 为什么  
梦却醒了 嘿 你会静默手 握着星火等在至暗时刻 你被击破

# StructMelody

- Experiment results

- 古诗词：《春晓》

- 春眠不觉晓，处处闻啼鸟。
    - 夜来风雨声，花落知多少。



- 散文诗：《童话》

- 我给你们讲
    - 一位森林仙女
    - 她的样子和你们一样的
    - 她是一位女河神的妹妹
    - 她的衣裳多么离奇
    - 那是用露水和月光的薄纱做的
    - 这位仙女
    - 在树叶里面正要睡去
    - 活像这个时候的你们



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# DeepRapper: Neural Rap Generation with Rhyme and Rhythm Modeling, ACL 2021

- Explore a new lyric-melody relationship: Rap
- Rap is a musical form of vocal delivery that incorporates “rhyme, rhythmic speech, and street vernacular”
  - Originated in America in the 1970s
  - Popular in the world especially in young people
- Hip-Hop
  - 1970s originated from New York, young people in African-American and Latino
  - Street culture
  - Four elements in Hip-Hop
    - DJ (Disc Jockey)
    - Rap (MC)
    - Street Dance (B-Boy)
    - Graffiti

# DeepRapper

- Lyric with Rhyme and Rhythm, and sing out
  - Rhyme and Rhythm (beat) is important
  - Rap cares more about beat/duration, rather than pitch (melody)
- However, previous works on rap generation only consider rhyme, but ignores rhythm
  - How they control rhyme? Use Rhyme list. Complicated and not learned end-to-end
  - No rhythm/beat information, cannot be directly used!

# DeepRapper

- Generated results
  - N Rhyme: single, double, multiple
  - 下苦功 练武功 变武松
  - Diversity in rhyme

- Demo

- <https://deeprapper.github.io/>

o ang a e i ang ang i e an u e ai  
我长大的地放像一个简朴的寨  
ong i e i a e an ang an i i e ao ao e ai  
公里也许大的远方简直是个小小的寨  
ou er an an ao i a ang i en e ai  
偶尔穿件毛衣那样子很可爱  
an ang e an en e u ang ai i an en e ai  
远方可单纯的姑娘还是单纯的孩  
i ang u a e u i a eng e e ai  
是放不下的故事大声的喝彩  
ang ai e e ao ai o ing e ang e ai  
像快乐的小孩莫名的敞着怀  
i ai ong i o en ang ue ao ei ai  
几百公里我们相约到未来  
ai a u in e a o e ai  
在那无尽的沙漠和海  
an e en an a ai  
看着温暖花开  
a i ang e ai  
花一样的在  
ie ong en e an ai  
写动人的天籁  
en e i ou i ai  
跟着自由自在  
ao en ai a an ai  
消沉在那片海  
u ong er i e a en u ong en e i ai  
不懂儿时的他们不懂什么是爱  
ao an ai i an ai  
到现在你看来  
ei en e i ai  
最真的迷彩

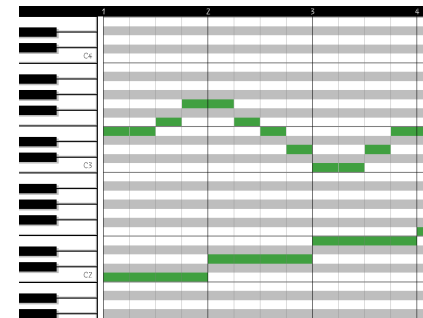


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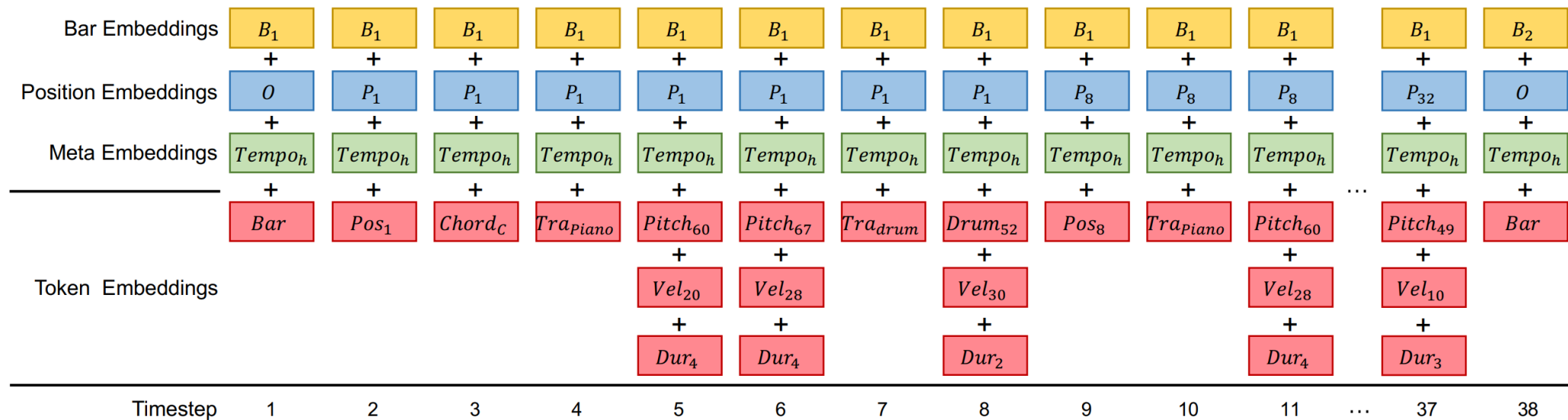
# PopMAG: Pop Music Accompaniment Generation, ACM MM 2020

- Music accompaniment generation/arrangement are challenging
  - Multi-track generation: Lead, Chord  $\rightarrow$  Drum, Bass, Guitar, Piano, String
  - Arrangement: ensure the harmony between tracks
- Previous works
  - Pianoroll: MuseGAN, MIDI-Sandwich
    - Generate as image, suffers from data sparsity
  - Multi-track MIDI: Xiaoice Band, LakhNES
    - Cannot ensure the dependency in the same step
  - There are no explicitly dependency among tracks



# PopMAG

- Multi-track MIDI representation (MuMIDI)
  - enables simultaneous multi-track generation in a single sequence
  - explicitly models the dependency of the notes from different tracks

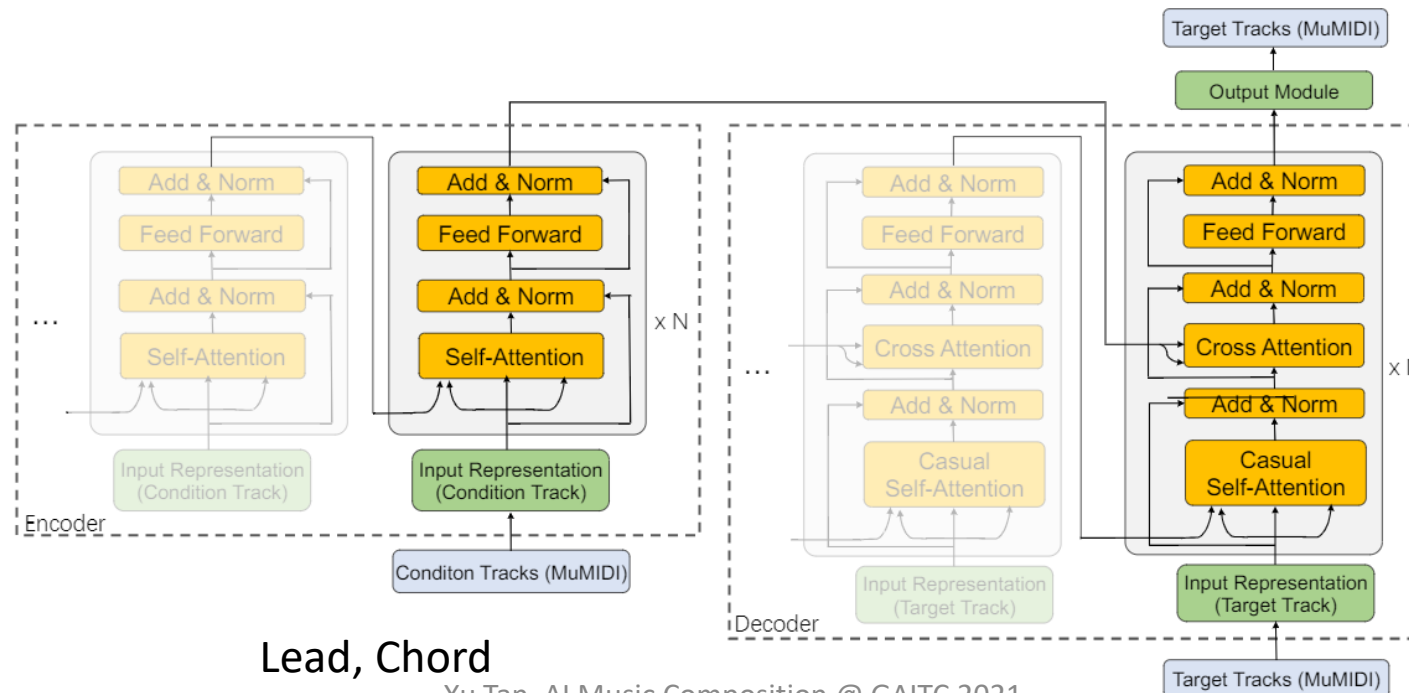


**Bar:** <Bar> token, **Position:** 32 position (1/32), **Chord:** 12 chord root \* 7 types = 84 chords

**Track:** Lead, Chord, Drum, Bass, Guitar, Piano, String, **Note:** Pitch, Duration, Velocity

# PopMAG

- MuMIDI sequence is long and challenging for long-term music modeling
  - Shorten the sequence length: modeling multiple note attributes (e.g., pitch, duration, velocity) in one step
  - Introduce long-term context as memory



# PopMAG

- Experiments

- Dataset

- Lakh MIDI
    - FreeMIDI
    - An internal Chinese Pop MIDI (CPMD)

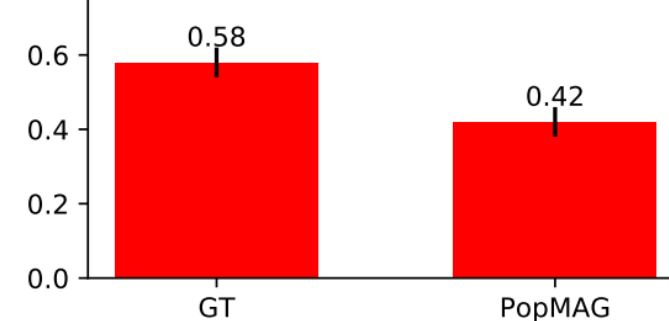
Dataset	#Musical Pieces	#Bars	Duration (hours)
<i>LMD</i>	21916	372339	255.13
<i>FreeMidi</i>	5691	92825	52.32
<i>CPMD</i>	5344	94170	54.12



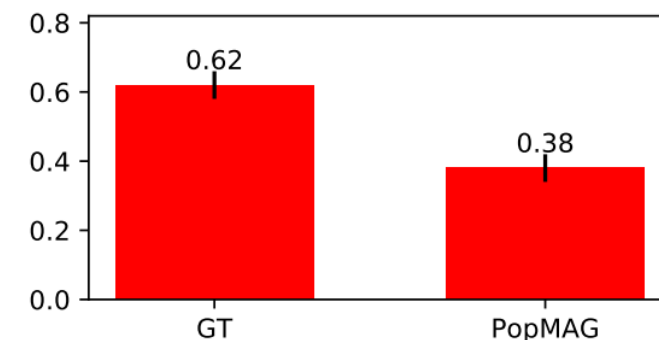
Melody



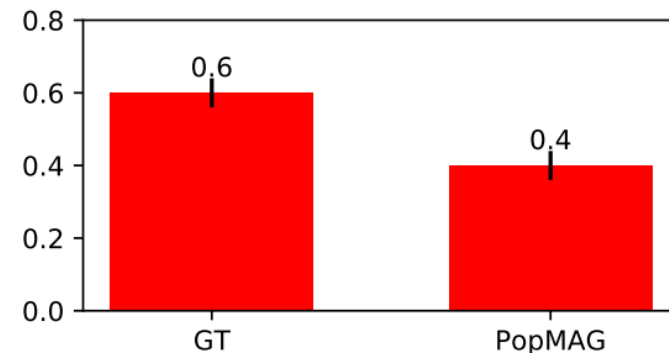
Melody+ Generated Accompaniment



**(a) Preference scores on LMD.**



**(b) Preference scores on FreeMidi.**



**(c) Preference scores on CPMD.**

# Arrangement

- Horizontal axis (time): music form, chord progression
- Vertical axis (harmony): texture (Melody, Harmony, Base, Rhythm, Noise)

Music Form: verse-chorus	Intro: 4	Verse: 16	Chorus: 16	Interlude: 4	Verse: 8	Chorus: 16	Outro: 6
Melody		Sequence	Syncopation			Strengthen	Slow
Harmony	Guitar	Guitar	Piano				
Base			Bass				
Rhythm			Drum				
Noise	Sea Wave						

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# MusicBERT: Symbolic Music Understanding with Large-Scale Pre-Training, ACL 2021

- Understanding music is important for generation
  - Emotion recognition
  - Genre classification
  - Melody/accompaniment extraction
  - Structure analysis
- Previous works on music understanding
  - PiRhDy, ACM MM 2020 best paper, contextual word embedding
  - Shallow model, too much complicated design with music knowledge



# MusicBERT

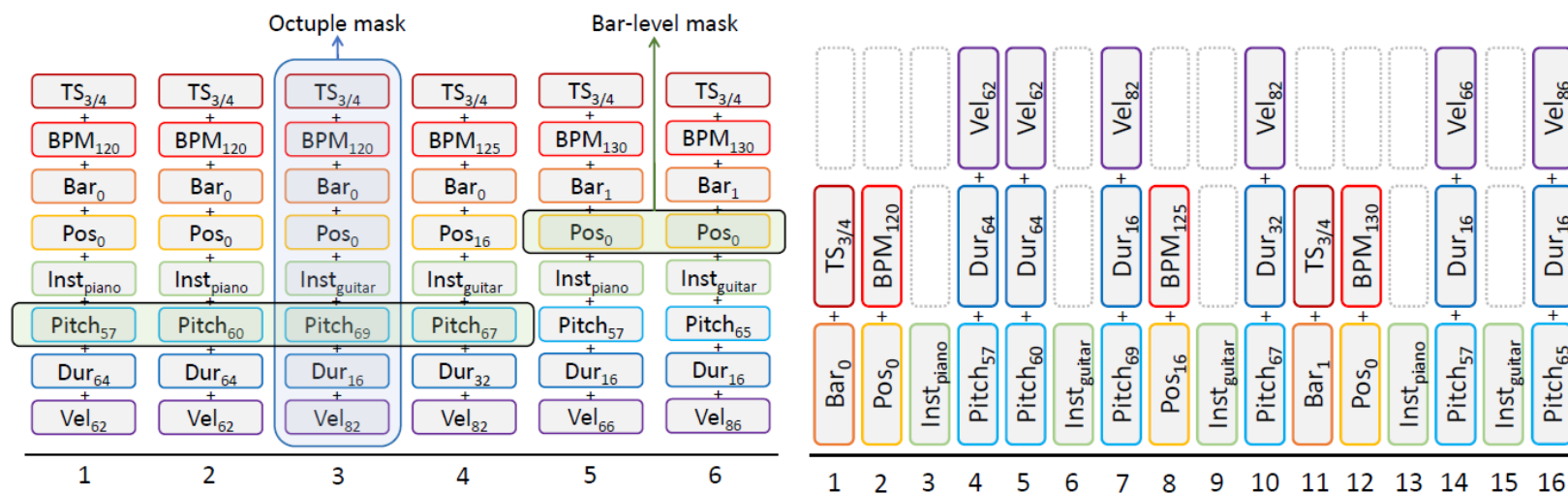
- Dataset construction: Million MIDI Dataset (MMD)
  - Crawled from various MIDI and sheet music websites
  - 1.5 million songs after deduplication and cleaning (10x larger than LMD)

Dataset	Songs	Notes (Millions)
MAESTRO	1,184	6
GiantMIDI-Piano	10,854	39
LMD	148,403	535
MMD	<b>1,524,557</b>	<b>2,075</b>

- Data representation: OctupleMIDI
  - Compound token: (Bar\_1, TimeSig\_4/4, Pos\_35, Tempo\_120, Piano, Pitch\_64, Dur\_12, Vel\_38)
  - Supports changing tempo and time signature
  - Shorter length compared to REMI and MuMIDI in PopMAG

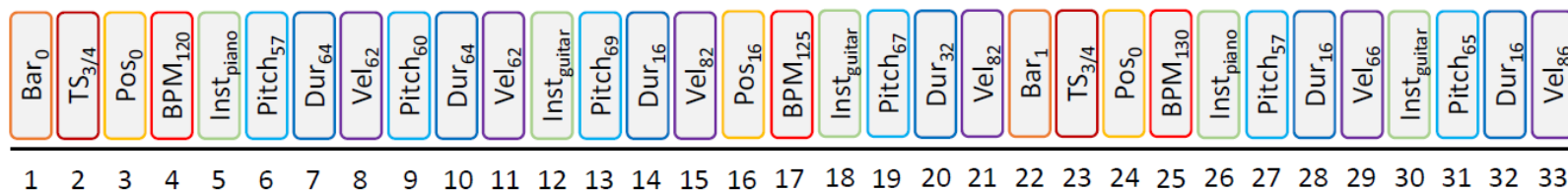
# MusicBERT

- OctupleMIDI representation



(a) OctupleMIDI encoding.

(b) CP-Like encoding.

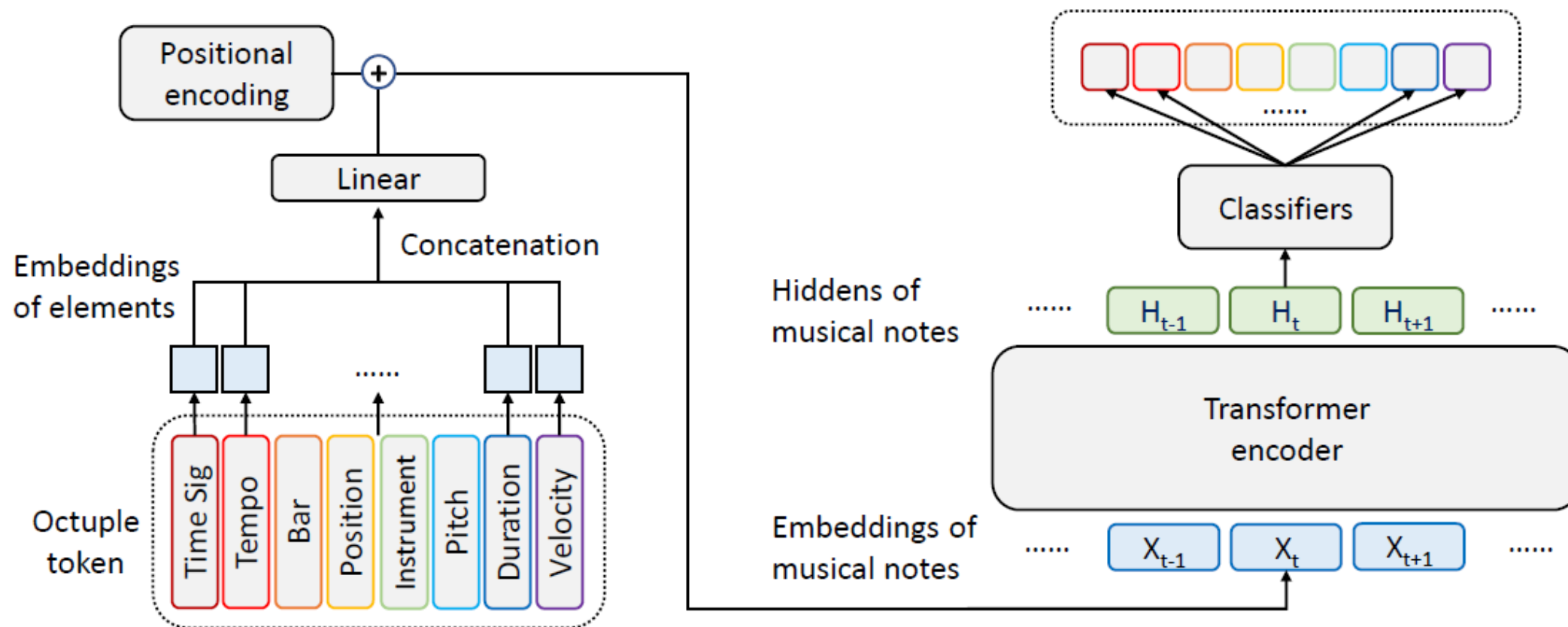


(c) REMI-Like encoding.

Encoding	OctupleMIDI	CP-like	REMI-like
Tokens	3607	6906	15679

# MusicBERT

- Model structure



# MusicBERT

- Experiments
  - Melody completion
    - Two sequences classification
  - Accompaniment completion
    - Melody and accompaniment sequences classification
  - Genre classification
    - Single sentence classification

Model	Melody Completion					Accompaniment Suggestion					Classification	
	MAP	HITS @1	HITS @5	HITS @10	HITS @25	MAP	HITS @1	HITS @5	HITS @20	HITS @25	Genre F1	Style F1
<b>melody2vec<sub>F</sub></b>	0.646	0.578	0.717	0.774	0.867	-	-	-	-	-	0.649	0.299
<b>melody2vec<sub>B</sub></b>	0.641	0.571	0.712	0.772	0.866	-	-	-	-	-	0.647	0.293
<b>tonnetz</b>	0.683	0.545	0.865	0.946	0.993	0.423	0.101	0.407	0.628	0.897	0.627	0.253
<b>pianoroll</b>	0.762	0.645	0.916	0.967	0.995	0.567	0.166	0.541	0.720	0.921	0.640	0.365
<b>PiRhDy<sub>GH</sub></b>	0.858	0.775	0.966	0.988	0.999	0.651	0.211	0.625	0.812	0.965	0.663	0.448
<b>PiRhDy<sub>GM</sub></b>	0.971	0.950	0.995	0.998	0.999	0.567	0.184	0.540	0.718	0.919	0.668	0.471
<b>MusicBERT<sub>small</sub></b>	0.979	0.966	0.995	0.998	<b>1.000</b>	0.920	0.325	0.834	0.991	0.996	0.762	0.604
<b>MusicBERT<sub>base</sub></b>	<b>0.984</b>	<b>0.973</b>	<b>0.997</b>	<b>0.999</b>	<b>1.000</b>	<b>0.945</b>	<b>0.333</b>	<b>0.856</b>	<b>0.995</b>	<b>0.998</b>	<b>0.784</b>	<b>0.651</b>

# MusicBERT

- Experiments
  - Ablation studies

Encoding	Melody	Accom.	Genre	Style
CP-like	96.6	88.0	0.750	0.594
REMI-like	96.7	88.4	0.734	0.562
OctupleMIDI	<b>96.9</b>	<b>88.7</b>	<b>0.762</b>	<b>0.604</b>

Mask	Melody	Accom.	Genre	Style
Random	96.7	88.1	0.753	0.602
Octuple	96.7	88.1	0.751	0.606
Bar	<b>97.0</b>	88.1	<b>0.766</b>	<b>0.610</b>

Model	Melody	Accom.	Genre	Style
No pre-train	93.7	77.4	0.677	0.450
MusicBERT	<b>96.9</b>	<b>88.7</b>	<b>0.762</b>	<b>0.604</b>

# Our research work

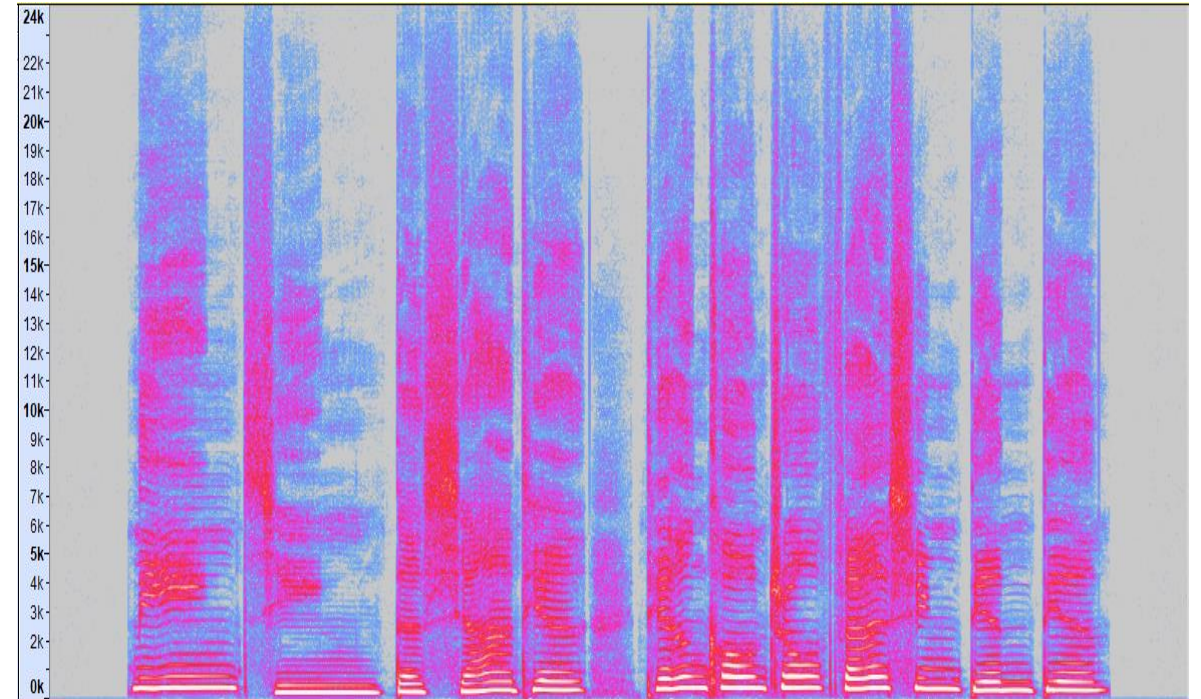
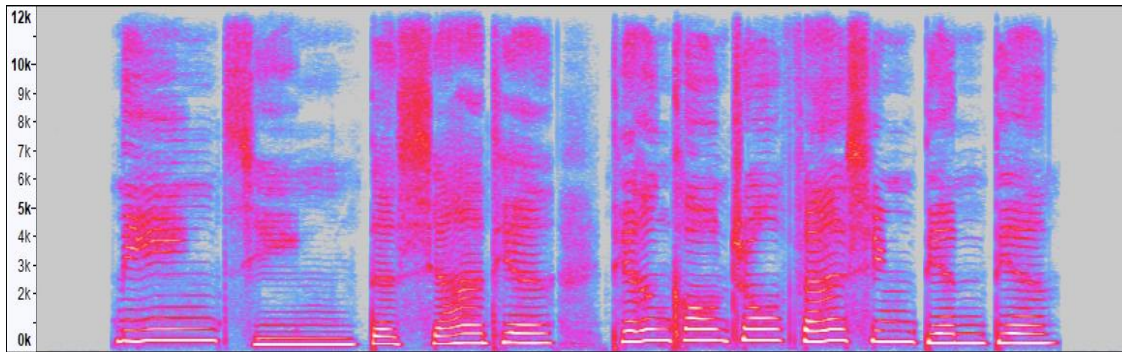
- Song writing
  - SongMASS (AAAI 2021), for lyric and melody generation
  - StructMelody (ongoing), for melody generation
  - DeepRapper (ACL 2021), for lyric and rhythm generation
- Arrangement
  - PopMAG (ACM MM 2020), for accompaniment
  - MusicBERT (ACL 2021), for music structure understanding
- Singing voice synthesis
  - HiFiSinger (arXiv 2020), for high-fidelity singing voice synthesis
  - XiaoiceSing (INTERSPEECH 2020), DeepSinger (KDD 2020)

# HiFiSinger: Towards High-Fidelity Neural Singing Voice Synthesis

- Compared with speaking voice, singing voice need high-fidelity to convey expressiveness and emotion
- How to ensure high-fidelity? High sampling rate
  - Speaking voice in TTS: 16KHz or 24KHz
  - Human can perceive frequency 20~20K
  - According to Nyquist-Shannon frequency, 16KHz or 24KHz can convey 8KHz or 12KHz frequency
- Increase to 48KHz, can convey 24KHz frequency, fully satisfy human ear
- Challenges of 48KHz
  - 48KHz vs 24KHz, wide frequency cause challenges to acoustic model
  - 48KHz, 1s has 48000 waveform points, cause challenges to vocoder

# HiFiSinger

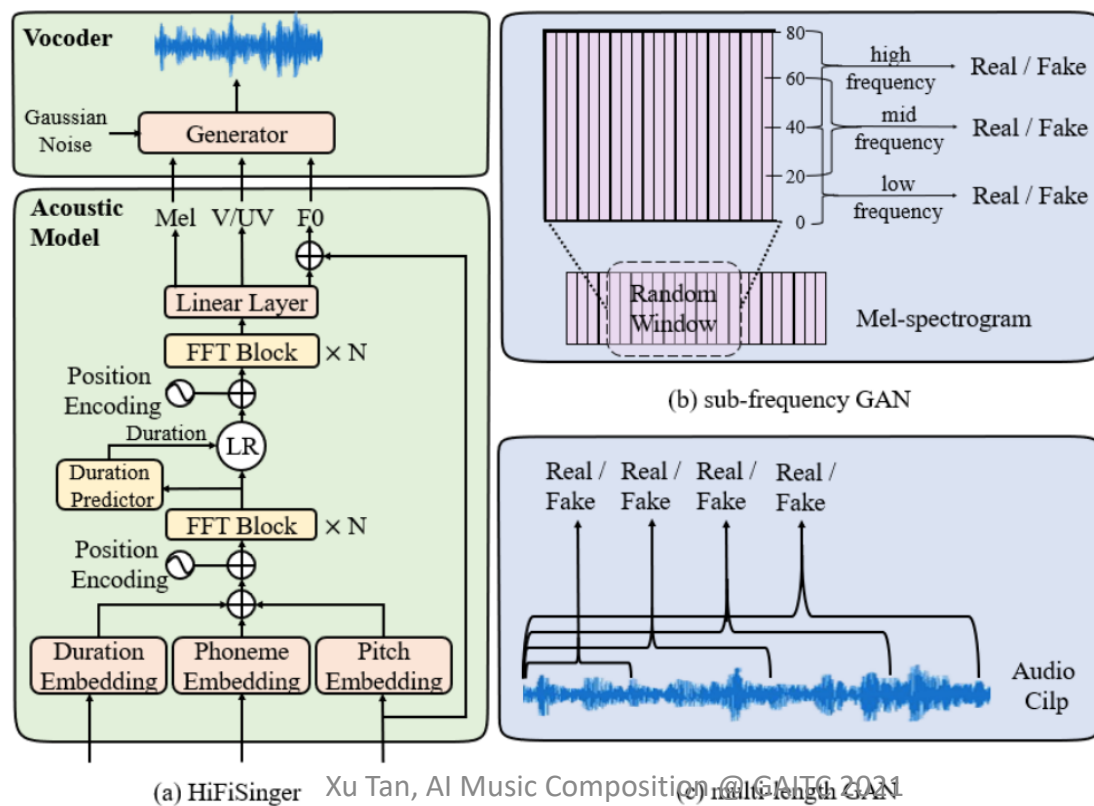
- Demo voice





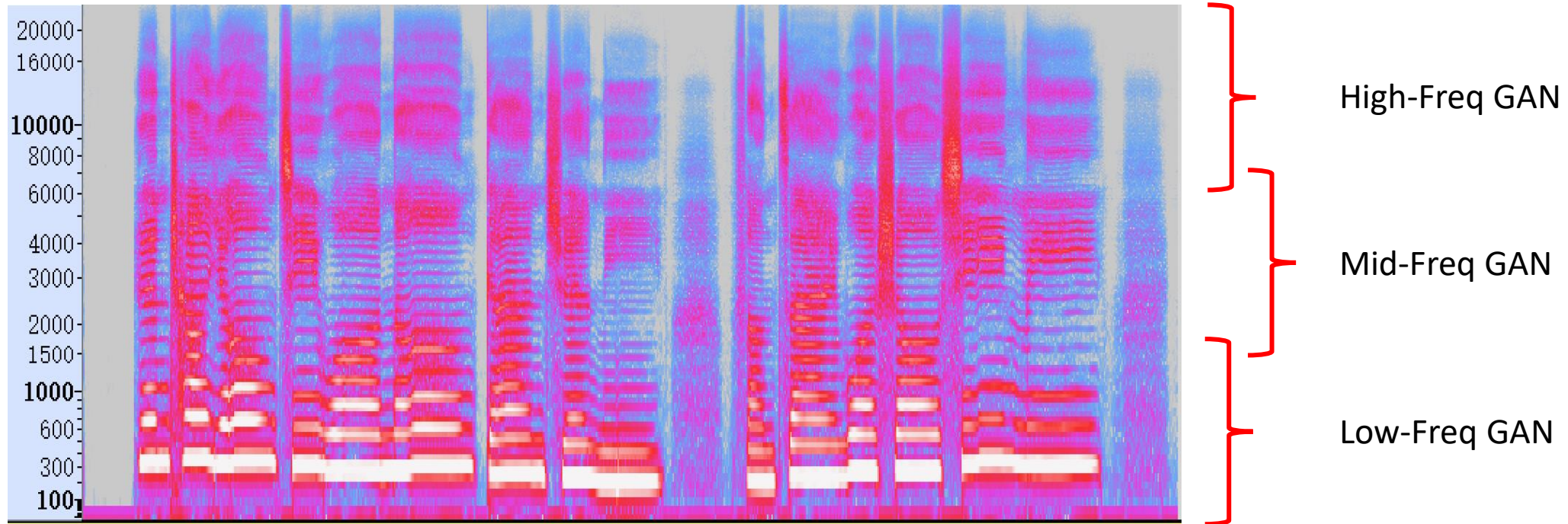
# HiFiSinger

- Model pipeline
  - Acoustic model: lyric + score  $\rightarrow$  mel-spectrogram
  - Vocoder: mel-spectrogram  $\rightarrow$  waveform



# HiFiSinger

- Sub-frequency GAN
  - Use different GAN focus on different frequencies

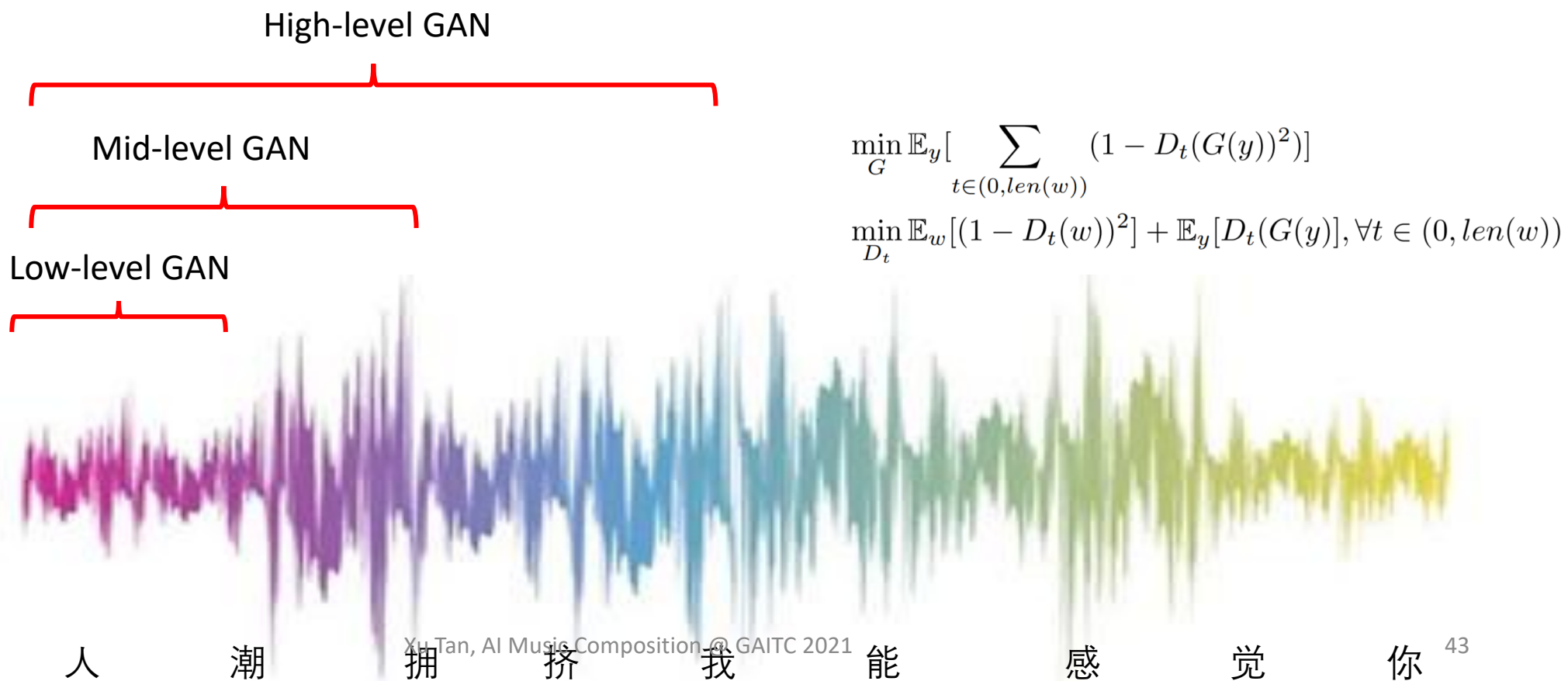


$$\min_G \mathbb{E}_x \left[ \sum_{f \in \{\text{low}, \text{mid}, \text{high}\}} (1 - D_f(G(x)))^2 \right]$$

$$\min_{D_f} \mathbb{E}_y [(1 - D_f(y))^2] + \mathbb{E}_x [D_f(G(x))], \forall f \in \{\text{low}, \text{mid}, \text{high}\}$$

# HiFiSinger

- Multi-length GAN
  - Use different GAN focus on different time resolution



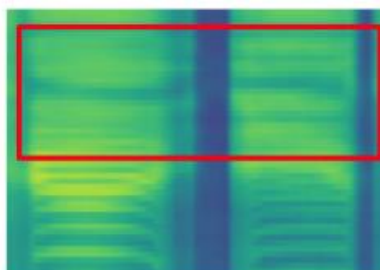
# HiFiSinger

- Systematic improvements
  - Hop size/window size tradeoff
  - Pitch/UV
  - Increase receptive field
  - Use long audio clips

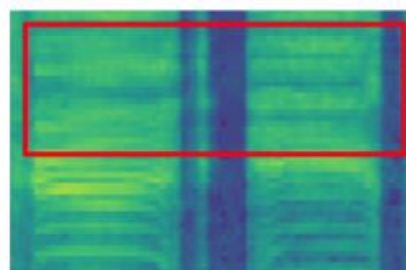
# HiFiSinger

- Experiments
  - Audio quality
- Ablation study

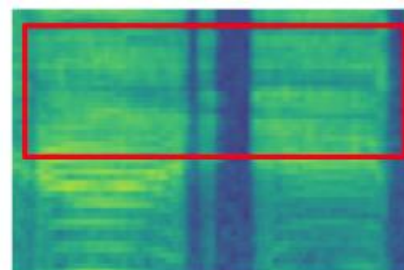
Method	MOS
Recording	$4.03 \pm 0.06$
Recording (24kHz)	$3.70 \pm 0.08$
XiaoiceSing (Lu et al., 2020)	$2.93 \pm 0.06$
Baseline (24kHz)	$3.32 \pm 0.09$
Baseline (24kHz upsample)	$3.38 \pm 0.08$
Baseline	$3.44 \pm 0.08$
HiFiSinger (24kHz)	$3.47 \pm 0.06$
HiFiSinger	$3.76 \pm 0.06$



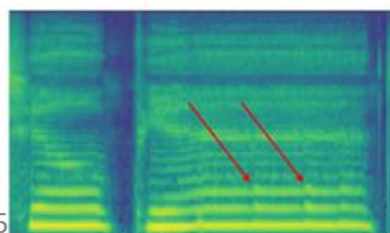
(a) HiFiSinger w/o SF-GAN



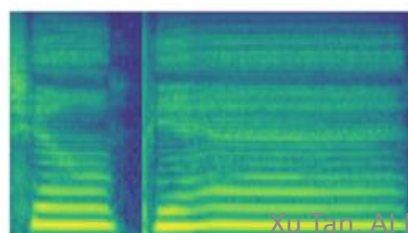
(b) HiFiSinger



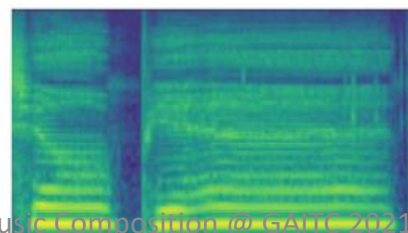
(c) Ground truth



(a) HiFiSinger w/o ML-GAN



(b) HiFiSinger



(c) Ground truth

<https://speechresearch.github.io/hifisinger/>

# Our research work

- Song writing
  - SongMASS (AAAI 2021), for lyric and melody generation
  - StructMelody (ongoing), for melody generation
  - DeepRapper (ACL 2021), for lyric and rhythm generation
- Arrangement
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- Singing voice synthesis
  - HiFiSinger (arXiv 2020), for high-fidelity singing voice synthesis
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# Research challenges

- Music structure
  - Clear theme and self-repetitive structure (Motif → Sequence)
  - Music form: rondo, variation, sonata, ternary, verse-chorus, Chinese
  - Arrangement: harmony, orchestration
- Emotion and Style
  - How to recognize emotion and style
  - How to control the emotion and style in generation
- Interaction
  - Retain a certain level of creative freedom when composing music with AI
- Originality
  - How to ensure innovation, instead of fitting data distribution

# Thank You!

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<https://www.microsoft.com/en-us/research/people/xuta/>

<https://www.microsoft.com/en-us/research/project/ai-music/>