

Investigating Visual Imagery as a BCI Control Strategy: A Pilot Study

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Abstract—Brain-Computer Interface (BCI) technology may provide individuals with motor impairments or even the general population a new way to interact with the world around them. However, current BCI systems using electroencephalography (EEG) can be unreliable and produce large variations in performance. Most studies seek to improve performance by focusing on signal processing and classification techniques. However, it may also be beneficial to investigate different control strategies. For this reason, the main objective of this pilot study was to investigate the use of visual imagery, a control paradigm that has not been much tested for EEG BCI applications. Visual imagery may provide a more intuitive control strategy with a greater number of available classes than other popular imagery-based methods such as motor imagery. Using this paradigm, we have demonstrated above chance binary classification accuracy (59.9%, $p < 0.05$) during offline decoding of face and scene visual imagery. Furthermore, the participant in this study achieved significantly above chance performance during a three-class, closed-loop BCI interaction (47.2%, $p = 0.05$). The initial results of this pilot study demonstrate the feasibility of using visual imagery as an alternative EEG BCI control paradigm.

Keywords—visual imagery, brain-computer interface, EEG

I. INTRODUCTION

A brain-computer interface (BCI) is a technology that facilitates communication between the brain and a device [1] [3]. The BCI is used to control a device or a system [4]. Such a device could allow a disabled individual to interact with the world [5]. The BCI is used to control a device or a system [4]. Such a device could allow a disabled individual to interact with the world [5]. The BCI is used to control a device or a system [4]. Such a device could allow a disabled individual to interact with the world [5].

A. External Stimulation Based Paradigms

External stimulation based paradigms use external stimuli to evoke specific neural responses. These paradigms are often used in research to study the effects of external stimuli on brain activity. For example, transcranial magnetic stimulation (TMS) is used to stimulate specific areas of the brain, and transcranial electrical stimulation (tES) is used to modulate brain activity. These paradigms are often used in research to study the effects of external stimuli on brain activity. For example, transcranial magnetic stimulation (TMS) is used to stimulate specific areas of the brain, and transcranial electrical stimulation (tES) is used to modulate brain activity.

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B. Motor Imagery Based Paradigms

Motor imagery based paradigms use mental rehearsal of a motor task to evoke neural responses. These paradigms are often used in research to study the effects of motor imagery on brain activity. For example, motor imagery is used to study the effects of motor imagery on brain activity. These paradigms are often used in research to study the effects of motor imagery on brain activity. For example, motor imagery is used to study the effects of motor imagery on brain activity.

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I aged b d kie aic (IBK) ia he i age adig ha e hei aged e e faigle b d aia lide i al ace [4]. Feale, a e ca i age ig hei dia had eac a c e ce e aif he e igac e. The kie aic if aif hi adig i e ac ed f he l fe ec (le ha l H) c e f he ec ded baiacii [18]. The ef IBK i BCI alicai i li ed, bhi adig a idea ei iie c l che e ha SMR. He e, he e i age a ache ae ce ible a he e k a BCI illie ac i hich 15-30% faicia ae able achie e e BCI c l de i eade ae aigi e [19]. The ca ef BCI illie ac i ill k , b ic ld ibl be de a aicia iabili d lae he ecific c e f baiacii ece a c l he BCI. A ale aie ibili i ha aicia ha ediffic l a ii igf he aige i he lie c lei de he ai aie i he EEG igal. EEG BCI ae ce ible la gef ace aia i be ee e i de fac cha faige, fa i , iai , cha ge i elec de ii [17].

C. Visual Imagery Paradigm

Ma e i die ha e f c ed i ig BCI ef ace h gh ad a ced igal ce ig claficai echie [20]. He e, a fe - el ked li i i e igae e c l a egie [21], [22]. Vi al i age , he ai lai f i al i f ai f e [23], c ld be a ef l BCI c l a adig ha ha e bee elai el e ed [24]. The h a bai i i al b a e: 90% f he i f ai a i ed b he bai i i al [25], adica ce i age 60,000 i e fa e ha e [24], [26]. Vi al i age a al be a e i i e c l a eg ha a f he a adig li ed ab e [16]. Feale, ifa e ld like e a BCI e c la lighi hei h e, he ec l d di ecl i agi e h e la he ld like i ead f ga i ga a flicke i g a ge e e be ig hich i aged e e f ali b c e d ha ligh. F he e, i al i age c ld e iall ide a ea i fi e be faailableclae he ea igh bel i ed l f fi e ibleclae ih i age [16].

Se e al die ha e h ha ai caegie f i age (e.g., face, aial, iai ae bjec) ca be eliabl di ig ihed ig EEG he aicia ae i all

be ig (VO) a e e ed i age [24], [27], [28]. He e, e fe die ha e a e ed ea e i al i age ig EEG, ad h e had ha e h i ed cce [16], [24], [29]. B b e al. [29] ide he fi i e igai i he e fi al i age a a BCI c l a adig . I hi d , he ee able eliabl di ig ih be ee i age f face, i age fh e, a de ig ae i ha a e age f 56% claficai acc ac (cha ce 33%) ac e e aicia . I K a e al. [24], e ea che ef ed fflie claficai be ee clae ffl e . ha e dig i al be ai ad i age . The ee able achie e ab e cha ce acc ac be ee he clae dig i age (a e age claficai acc ac 52%, cha ce 50%), b he ee able di ig ih a diffe ce be ee he ial he aicia ef ed i al i age . e (77% a e age claficai acc ac ; cha ce 50%) ad be ee i al be ai ad i age (71% claficai acc ac ; cha ce 50%). Lee e al. [16] a able de ae a high a e age claficai acc ac fa d 40% (cha ce 7.69%; 22 aicia) i a fflie a al i f 13 i al i age caegie f c d ed f aie c icai . Thi icl ded d ih c ce e ie (e.g., a bla ce, cl ck, ile) ab ac e ie (e.g., hell , e).

I e ai clea h ce ai caegie fi age , cha face ad ce e, ee able be di ig ihed hile he caegie , ch a fl e ad ha e , c ld . Addi all , beca e he e fi al i age i illi i eal age , he af e e i ed die ed b a iall diffe a k c l , aial ad ec al fea e , ad claficai echie hich ade a di ec c ai diffic l. F hi ea , eae ed e ca e he e i e f B b e al. [29] ad K a e al. [24] ig i la eh d l gie f each ai fi age caegie (fl e ha e ad face ce e). We al a e ed e ad hi kb ig i al i age f face ad ce e caegie i acl ed-l BCI alicai .

II. METHODS

A. Participants and Data Collection

De he ae eg lai f i ga ig he ead f he COVID-19 i i lace a he i e f hi e e i e , l e i di id al aicia ed i hi il d (ale; igh ha ded; 26 ea f age; e i BCI e e i e ce; e ed di abili e ; c e ed - - al i i). EEG daa a c llec ed ig a Bai P d c aci Ca X e T i i ha i ele Li e A a lifie (Bai P d c G bh, Gilchi g, Ge a). Thi head e fea e 32 d elec de cha el i he a da d 10-20 elec de lace e e ih a 500 H a le ae.

B. Experimental Protocol

I hi e e i e , he aicia a i ced ef i al be ai ad i age ffl e , ha e , face, ad ce e i age . The fl e ad ha e i age ed i hi e e i e ee he a e i age f K a e al. [24]. The face ad ce e i age ee elec ed b he ef ad a e f ec gi able face ad ce e ic e . The face i age icl ded fa ac ad ac e e , li icia , a da hle e .

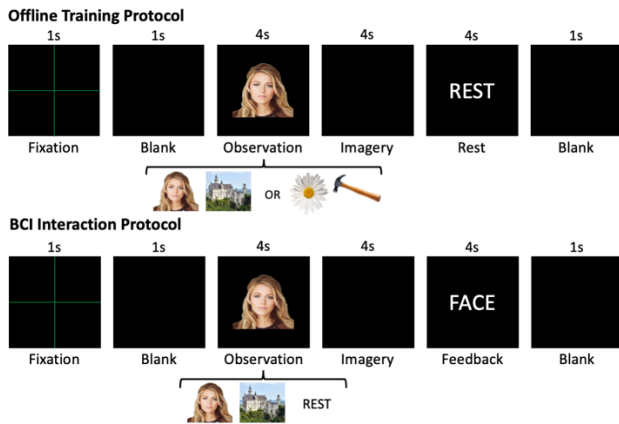


Fig. 1. Experimental task protocol. A. Stimulus presentation and timings during offline training sessions and first 2 runs of the BCI interaction session. B. Stimulus presentation and timings during the final 2 runs of the closed-loop BCI interaction session.

The ceiling is closed for a lake, accessible
 lake, beach, and a beach. The floor is
 closed, filled with a large, and
 the floor is filled with a large, and
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The ceiling is closed for a lake, accessible
 lake, beach, and a beach. The floor is
 closed, filled with a large, and
 the floor is filled with a large, and
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The ceiling is closed for a lake, accessible
 lake, beach, and a beach. The floor is
 closed, filled with a large, and
 the floor is filled with a large, and
 the floor is filled with a large, and

each individual face, individual, and individual
 individual and individual.

C. EEG Preprocessing and Classification

We used the classification dig by the
 behavioral age. The individual behavioral
 classification, individual, and individual
 O1, O2, and O3 electrode dig by the
 O1, O2, O3, P3, P4, P5, P7, and P8. We
 used a bandpass filter 1-40 Hz and a
 60 Hz notch filter. The filter order was
 3.5. The filter order was 3.5. The filter
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 classification, individual, and individual.

D. Evaluation of Performance

The individual behavioral classification,
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 behavioral classification, individual, and
 individual. The individual behavioral
 classification, individual, and individual.

III. RESULTS

A. Recreation of Previous Experiments

Offline binary classification accuracies for face vs. scene imagery (64.2%, blue), session 2 (61.7%, orange), session 3 (53.8%, green), and between-session accuracy (59.7%, red). Dashed lines indicate absolute chance level (50%). * indicates significance for corrected chance level of 58.8% at $p = 0.05$; ** indicates significance for corrected chance level of 62.5% at $p = 0.01$. Error bars indicate 95% confidence interval.

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B. Classification of Visual Imagery Across Multiple Sessions

Offline binary classification accuracies for face vs. scene imagery (64.2%, blue), session 2 (61.7%, orange), session 3 (53.8%, green), and between-session accuracy (59.7%, red). Dashed lines indicate absolute chance level (50%). * indicates significance for corrected chance level of 58.8% at $p = 0.05$; ** indicates significance for corrected chance level of 62.5% at $p = 0.01$. Error bars indicate 95% confidence interval.

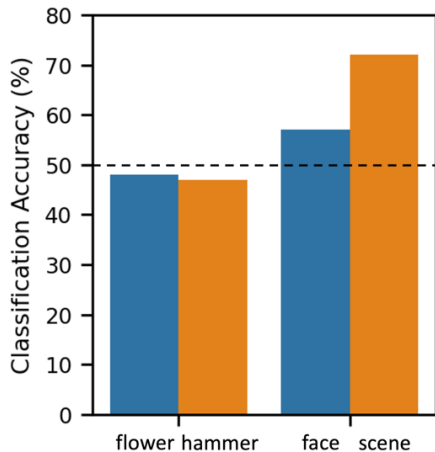


Fig. 2. Classification accuracies for visual imagery of flower vs hammer (47%) and face vs scene (64%) experiments. Dashed line indicates absolute chance level (50%).

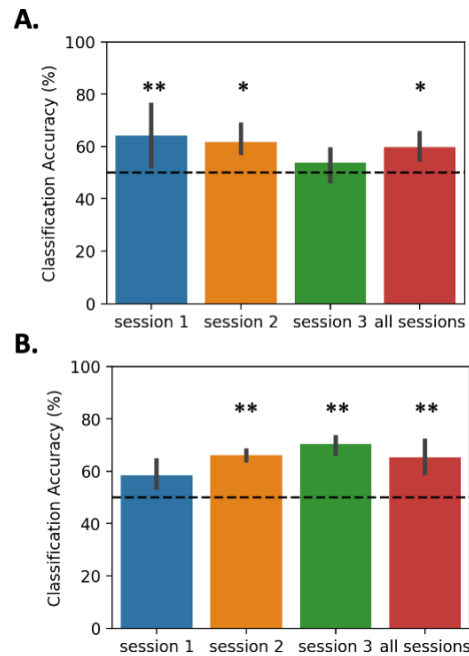


Fig. 3. Offline classification of visual imagery. A. Binary classification accuracy of face vs. scene imagery for session 1 (64.2%, blue), session 2 (61.7%, orange), session 3 (53.8%, green), and between-session accuracy (59.7%, red). B. Binary classification accuracy of visual imagery vs. rest for session 1 (58.3%, blue), session 2 (66.0%, orange), session 3 (70.4%, green), and between-session accuracy (65.2%, red). Dashed lines indicate absolute chance level (50%); * indicates significance for corrected chance level of 58.8% at $p = 0.05$; ** indicates significance for corrected chance level of 62.5% at $p = 0.01$. Error bars indicate 95% confidence interval.

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C. Real-Time Classification of Visual Imagery

Offline binary classification accuracies for face vs. scene imagery (64.2%, blue), session 2 (61.7%, orange), session 3 (53.8%, green), and between-session accuracy (59.7%, red). Dashed lines indicate absolute chance level (50%). * indicates significance for corrected chance level of 58.8% at $p = 0.05$; ** indicates significance for corrected chance level of 62.5% at $p = 0.01$. Error bars indicate 95% confidence interval.

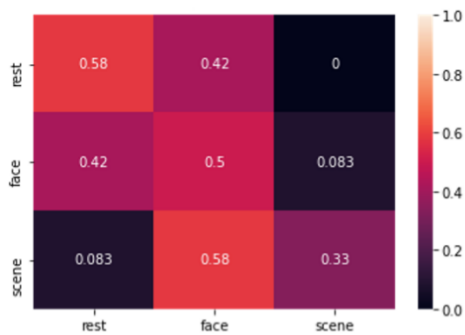


Fig. 4. Confusion matrix of classifier predictions during the closed-loop BCI interaction runs. Overall classification accuracy was 47.2% (corrected chance 47.2% at $p = 0.05$).

IV. DISCUSSION

The e l f f l i e a a l e d i g h e i a l b e a i a d i a l i a g e e i d e e i l a a c c a c f d i e i k [24], [29]. We f d i g i f i c a l a b e c h a c e c l a i f i c a i a c c a c d i g h e f f l i e a d c l e d - l B C I i e a c i f i a l i a g e i g h e c e c e d c h a c e a l e c a l e d i a c c d a c e i h C b i a d J e b i [30]. I e e i g l , e a l f d h a i a l i a g e c l a i f i e e a i e d e f f e c i e h e a i e d l e l d a a e c d e d d i g d i f f e e e i . T h i a l l e d h a e a l a g e l f d a a i h h i c h a i h e c l a i f i e f e a l - i e B C I e .

I i i e e i g h i a l i a g e f c e a i c a e g i e f i a g e c l d b e e l i a b l d i g i h e d (f a c e a d c e e) h i l e h e c l d (f l e a d h a e) . T h i a b e d e a h i g h e e e e a i a l i l a i b e e e h e b a i a c i i f f l e a d h a e h i c h a k e c l a i f i c a i d i f f i c l [31]. P e i e e a c h i g f c i a l a g e i c e a c e i a g i g [32], i g l e c e l l e c d i g [33], a g e e c e h a l g a h [34], a d E E G [35] h a e i e i g a e d h e e e e a i a l i l a i f b a i a c i i d i g i a l b e a i h a f a c e , h a b d i e , a i a l f a c e , a i a l b d i e , a a l b j e c , a d a a d e b j e c . T h e e d i e h a e h h a c e a i c a e g i e (e . g . , h a a d a i a l f a c e) a e h i g h d i g i h a b l e , h i l e h e c a e g i e (e . g . , a a l a d a a d e b j e c) h h i g h e i l a i i h e i e e e a i a l c e . T h i a e l a i h e h a d d i f f i c l i c l a i f i g b e e e i a l i a g e f h e f l e (a a l b j e c) a d h a e (a a d e b j e c) i a g e .

A f h e e e a b l e c l a i f b e e e h e e c a e g i e d i g i a l b e a i , i g h b e d e h e a e f h e i l e e a i . T h e f l e i l e d b K a e a l . [24] a a l a g e , b i g h i a g e h e e a h e h a e a a d a k e , a l l e i a g e d i l a e d a g a i a b l a c k b a c k g d . T h i a h a e a l l e d h e c l a i f i e i d e i f b e e e h e d i f f e e i e i e f h e i a g e , a h e h a h e i c c e a l e e e a i . T h i i d e a i e i f c e d b e e i e i g l i l e e f l e a d h a e i a g e f d i f f e e c l . T h i e e e d h e i f l e c e f c l a d i e a i f h e i l i , a d e e e a b l e e l i a b l c l a i f b e e e h e c a e g i e .

V. CONCLUSION

T h i d e e d a a i i a l i l e i e i g a e h e e f f i c a c f i g i a l i a g e a a B C I c l a a d i g a d a c d c e d d e h e a e e g l a i f i i g a i g h e e a d f h e C O V I D - 1 9 i . F h i e a , h e e l f h i d a e l i e d b h e i c l i f l a i g l e b j e c . A d d i a l l , h i d a l i e d b h e a l i a d a f d a a h a c l d b e c a e d i g a d - e l e c d e E E G c a . D e l e c d e c a a e e c e i b l e i e a d e e a i f a c , a d c a b e c e c f a b l e a f e l g e d e [36]. F h e k i h a l a g e b j e c l , e - e l e c d e E E G c a , a d l g e a i i g i e i e c e a f l l e i f h e f e a i b i l i f i g i a l i a g e a a B C I c l a e g . A d d i a l k i a l e e d e d i e i g a e h e e e e a i a l i l a i b e e e i a l i a g e f a i b j e c c a e g i e e a e d b E E G . N e e h e l e , h e e l f h i i l d i c a e h a i a l i a g e c a b e e d a a e f f e c i e c l a a d i g f B C I . O e l y e l d e d i g i f i c a l a b e c h a c e c l a i f i c a i a c c a c i d i g i h i g b e e e i a l i a g e f a f a c e a d a c e e i a g e i a f f l i e a a l i . T h e a i c i a i h i d a a l a b l e a c h i e e i g i f i c a l a b e c h a c e e f a c e i a e a l - i e i a l i a g e B C I a l i c a i i h h e c l a e .

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