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Faculty Summit 2012

Riviera Maya, Mexico | May 23-25 | In partnership with CONACYT



Using Computer Vision for Graphics

Sing Bing Kang
Microsoft Research Redmond

May 24, 2012

Graphics has come a long way...

Solid modeling

Illumination modeling

Surface property modeling

Non-photorealistic rendering

Hardware



"A practical model for subsurface light transport"



"Real-time hatching"



ATI "Toyshop" demo



Graphics is fun, but...

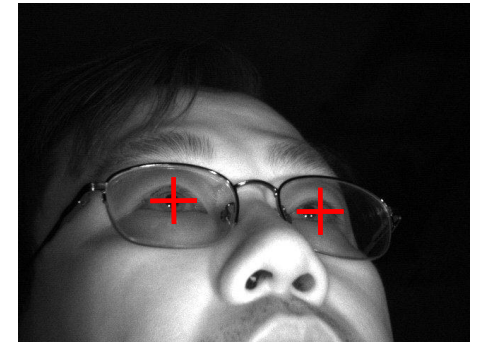
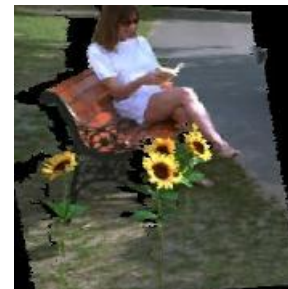
- Generating compelling-looking content is laborious
- Photorealism is still hard to achieve

Computer vision to the rescue

- Computer vision:
Analysis using images
- Examples
 - Segmentation
 - Recovery of surface properties
 - Stereo/geometry reconstruction
 - Tracking
 - Recognition



“Global matching criterion and color segmentation-based stereo”

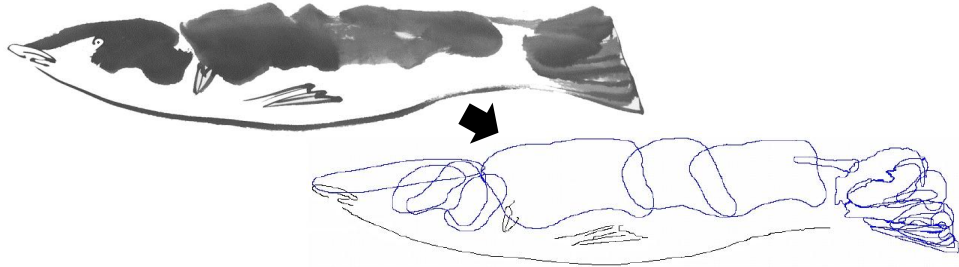


“Eye tracking”

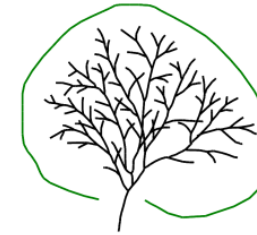


“Automatic naming of characters in TV video”

Illustrations



Animating Chinese paintings



3D models of trees from images or sketches



Virtual viewpoint videos



Personalization of image enhancement

Animating Chinese Paintings

TOG 2006

Start with an image

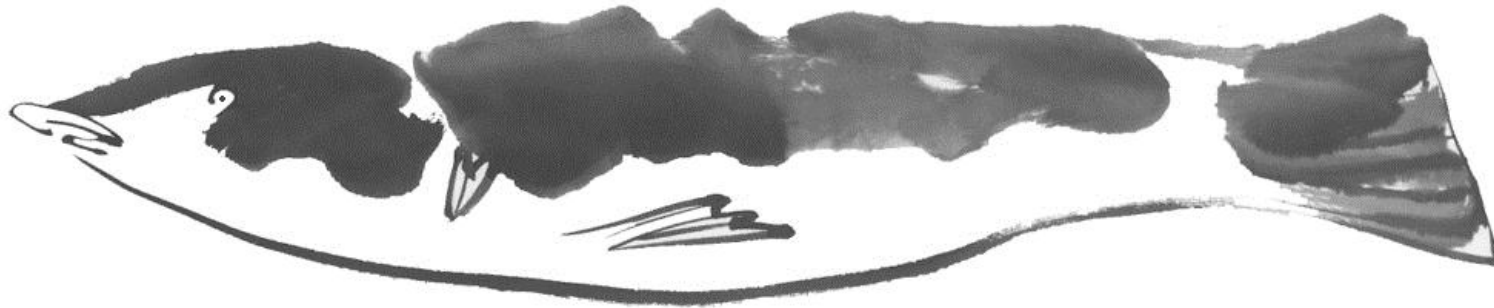
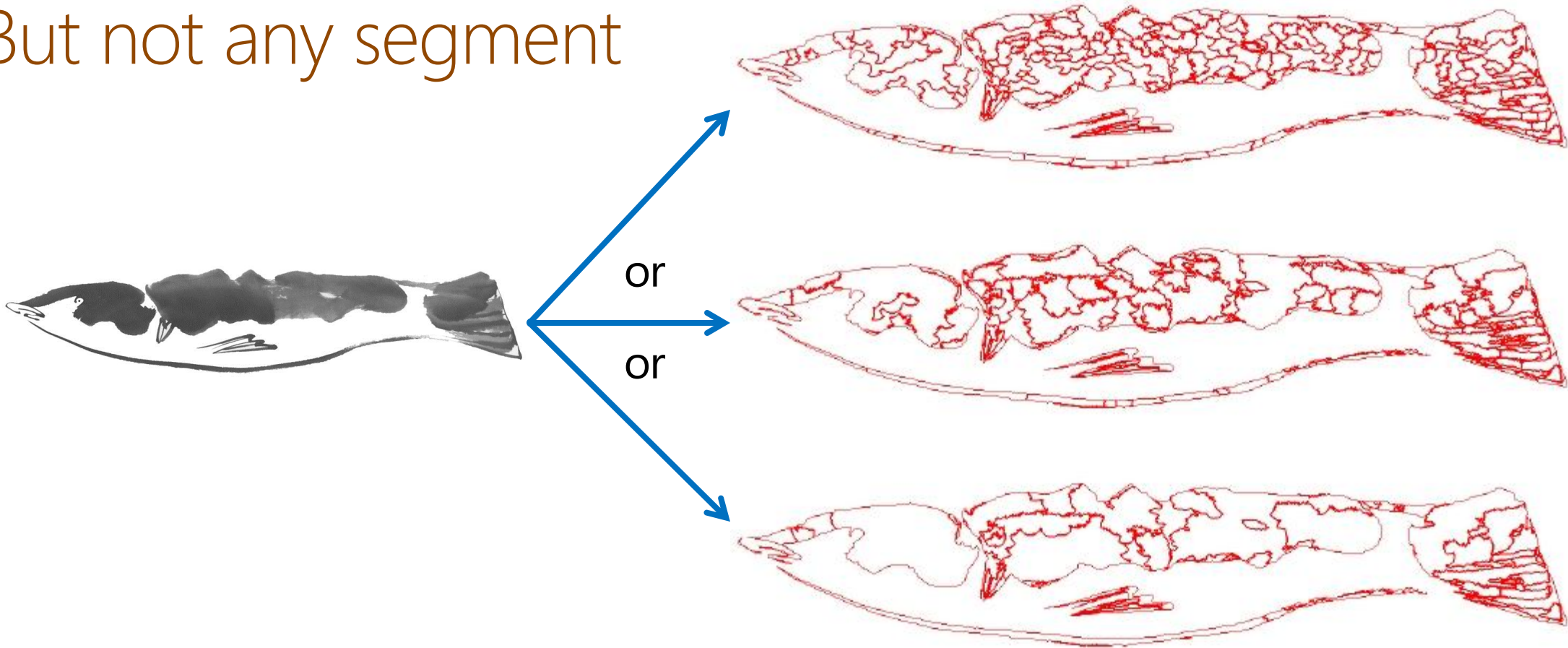




Image to this...

Key: Segment image into smaller parts

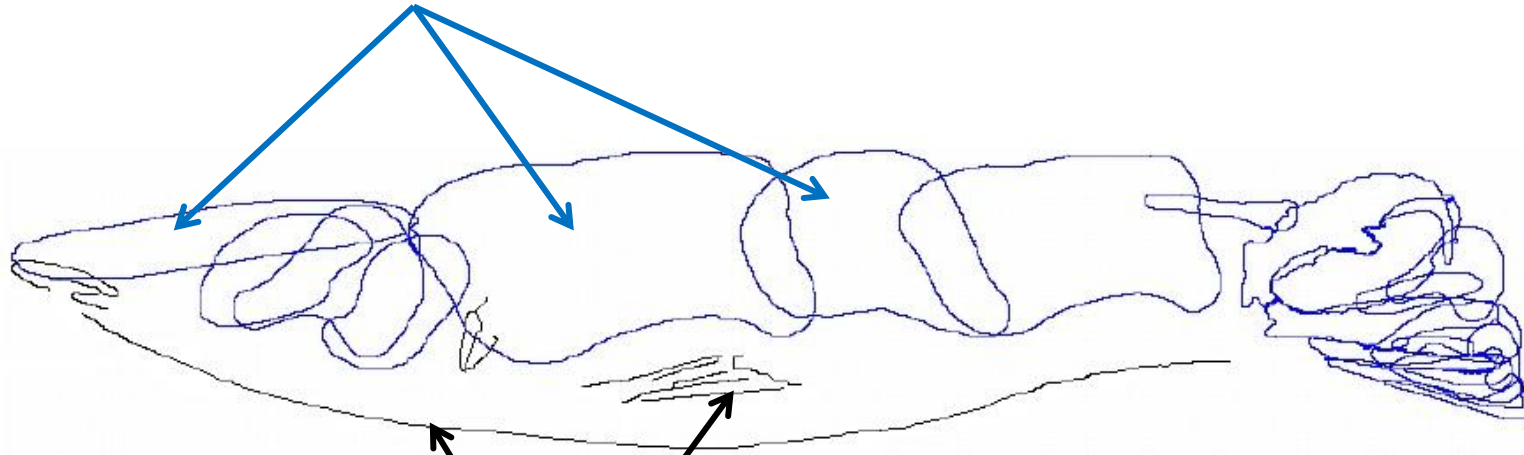
But not any segment





More meaningful segmentation

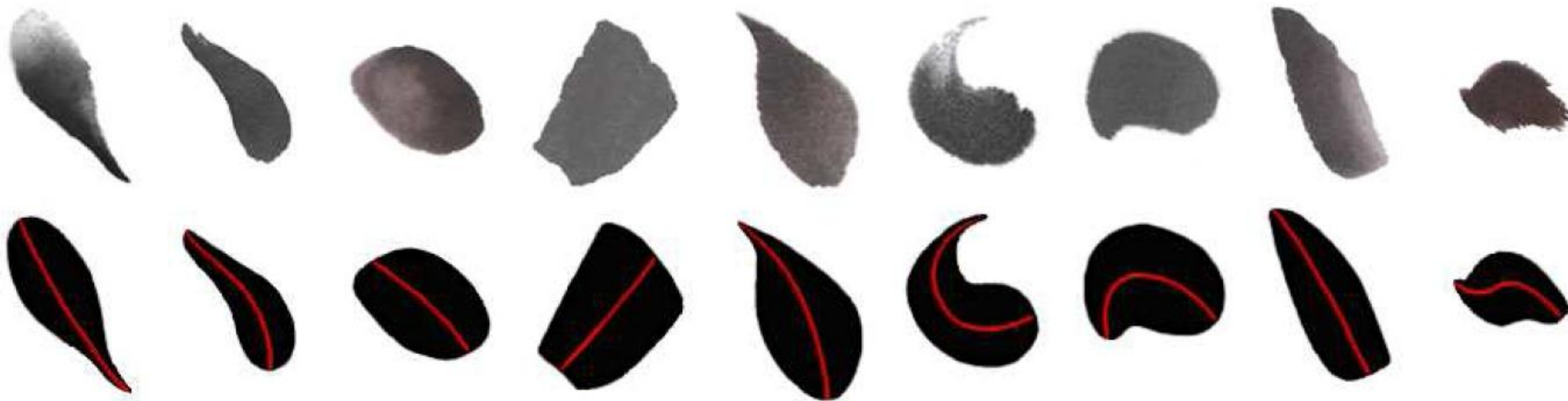
Broad strokes (shape and appearance)



Thin strokes (interval spline)



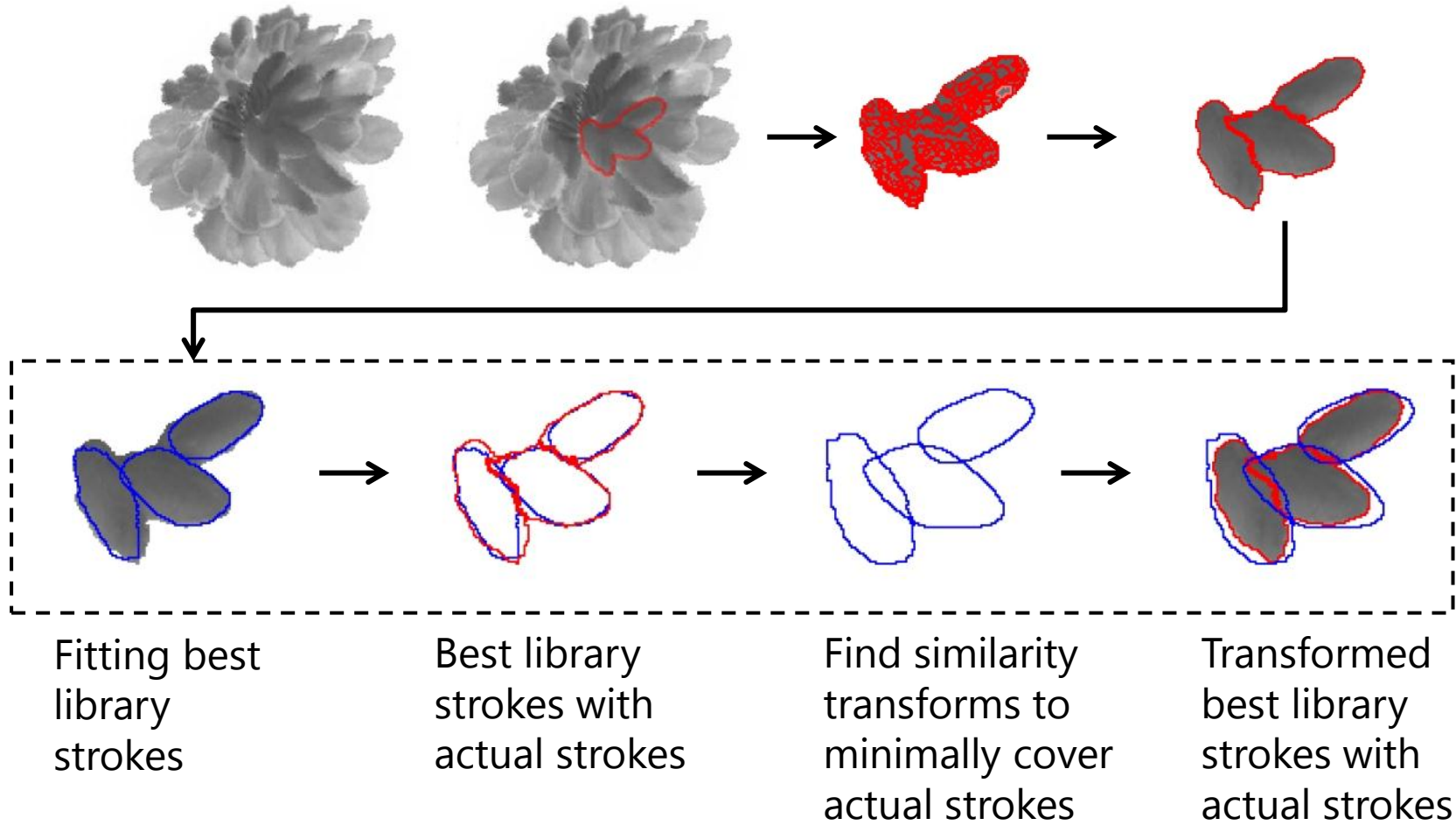
Key to decomposition: Shape priors



62 brush strokes in library



Brush stroke fit



Lotus pond animation



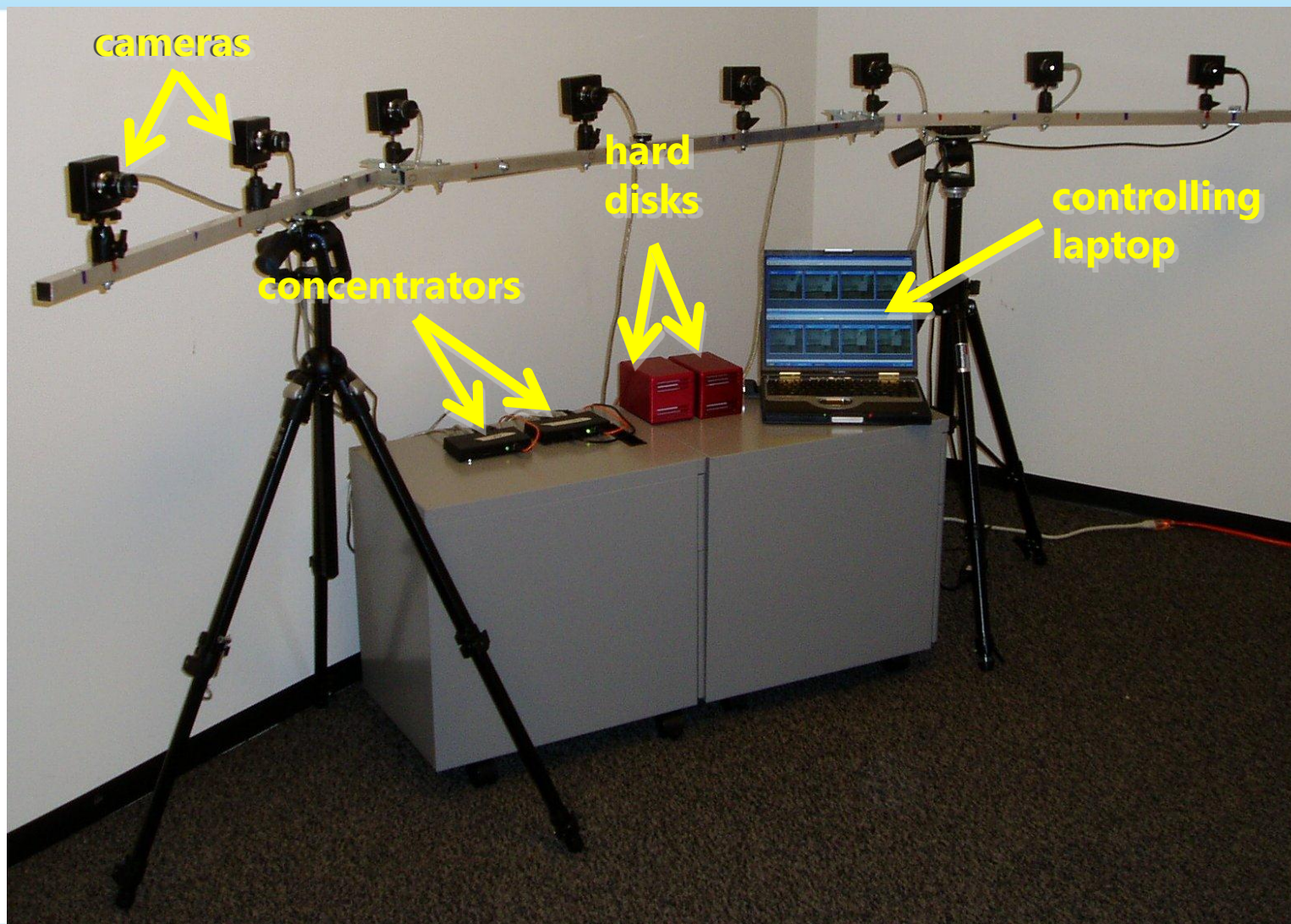
Virtual Viewpoint Video

SIGGRAPH 2004

V^3 = "Steerable" video/free-viewpoint video



Capture system





Input videos



Depth computed using stereo





Final product

Massive Arabesque

Modeling Plants and Trees

SIGGRAPH 2006, 2007, SIGGRAPH Asia 2008

Spectrum of plants/trees



Decreasing leaf size to plant/tree size ratio

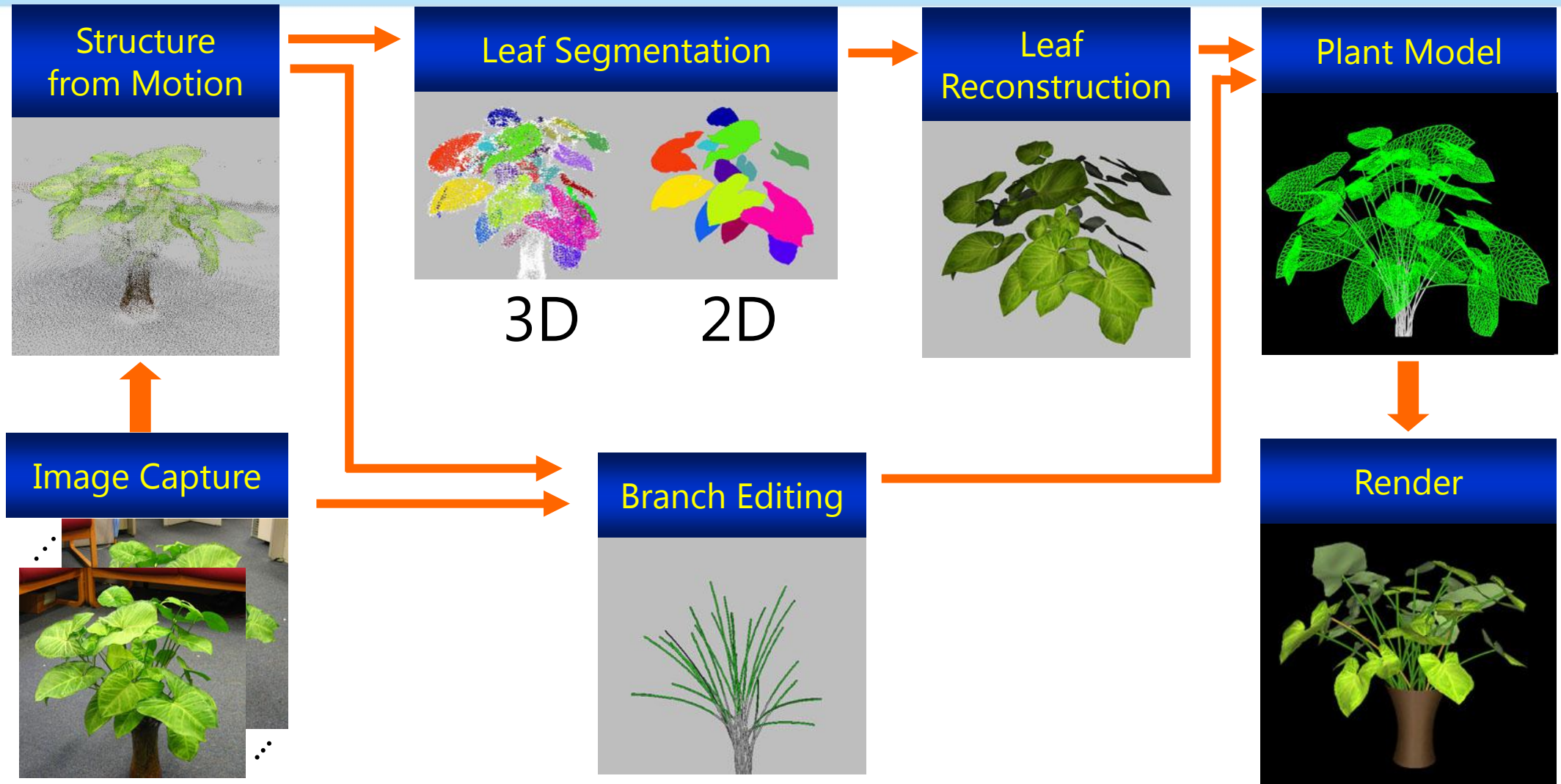
Spectrum of plants/trees



“plants”

“trees”

Plant modeling from images



Structure from motion

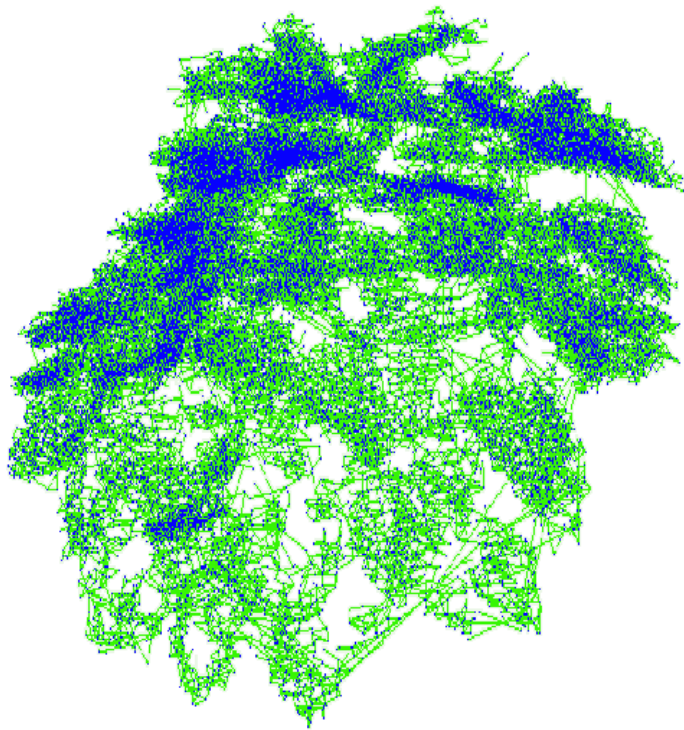


captured images
(35-45 images)

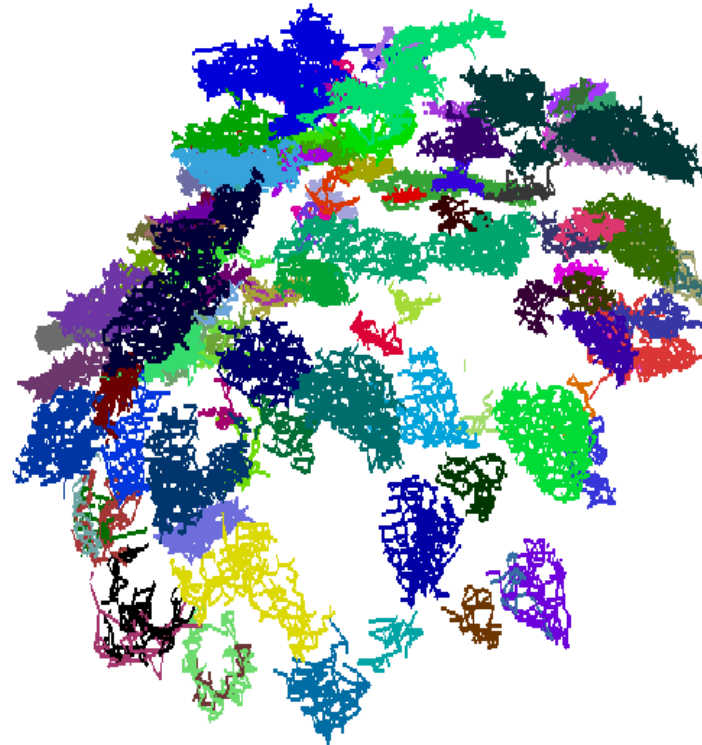


cloud of reliable 3D points

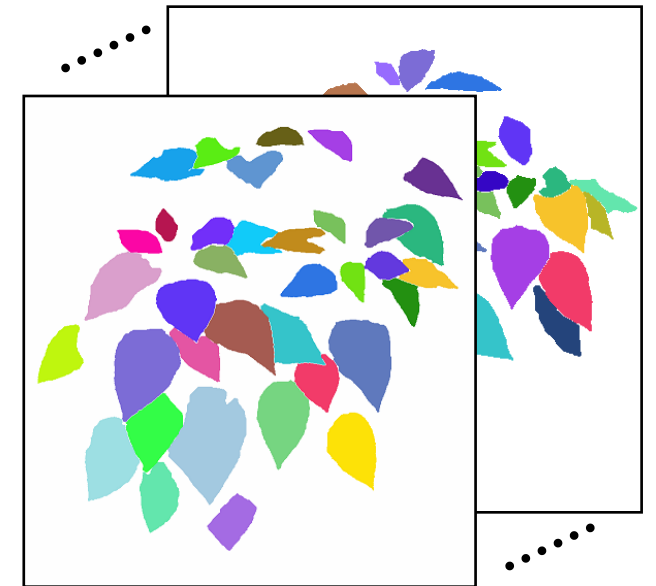
Leaf segmentation



Initial 3D Graph

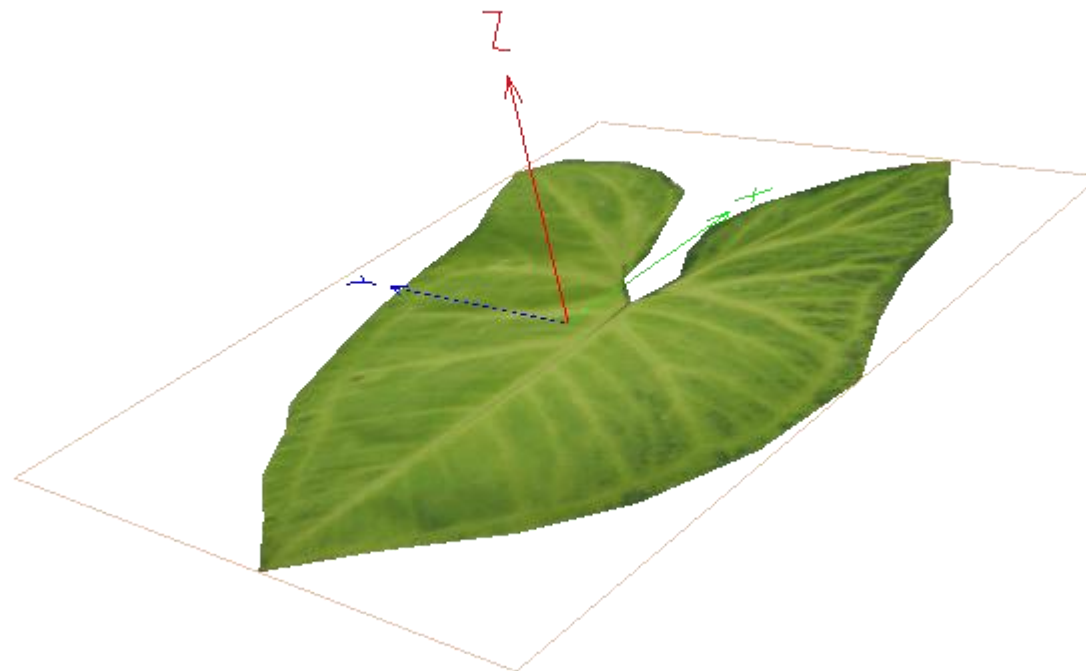
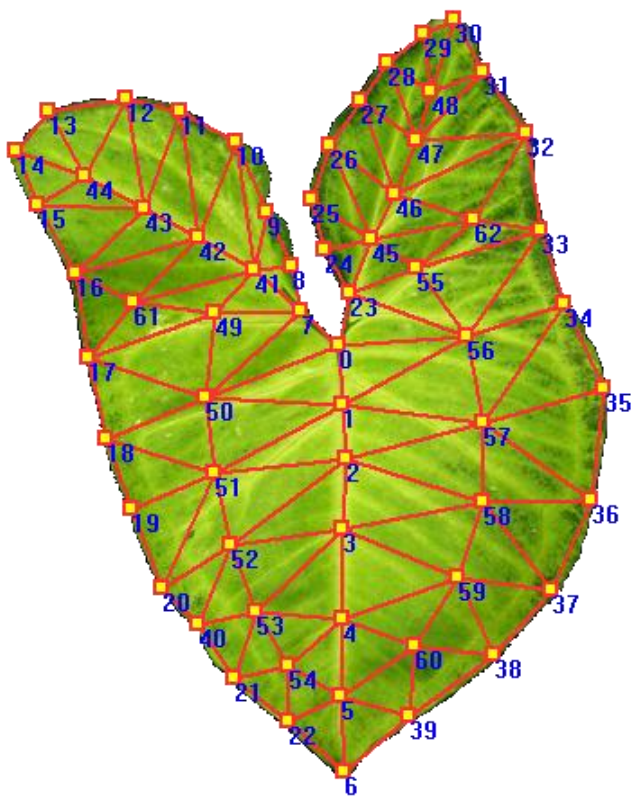


After 3D graph partition

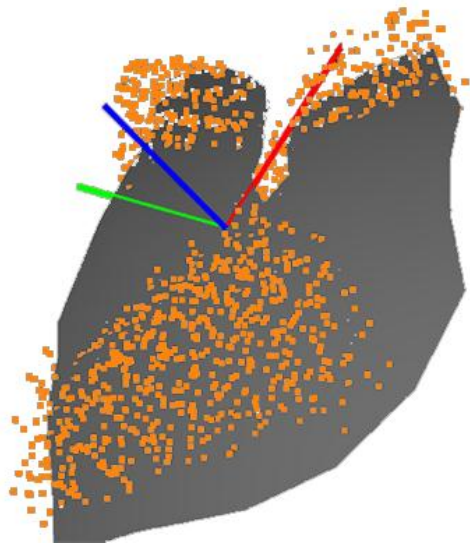


Segmented 2D leaves

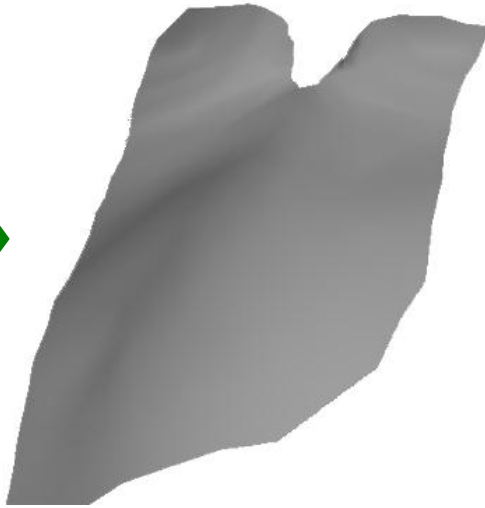
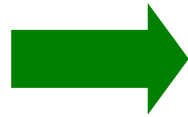
Leaf model: flat mesh from image



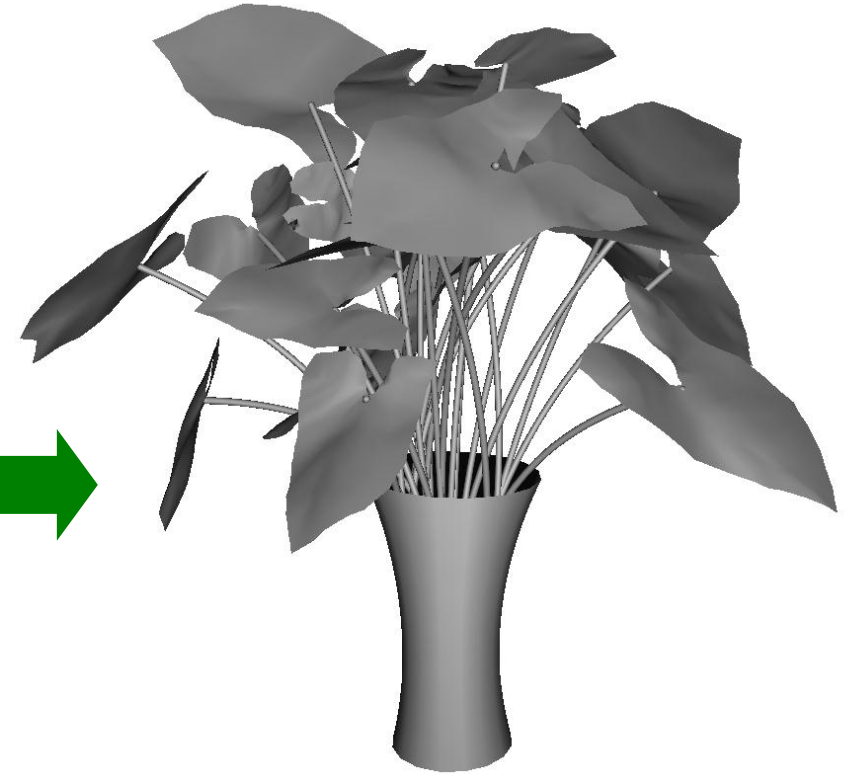
Fit leaf model



Flat leaf model and
3D point data



After fitting model
to 3D data



After fitting model
to all 3D data

Interactive branch editing

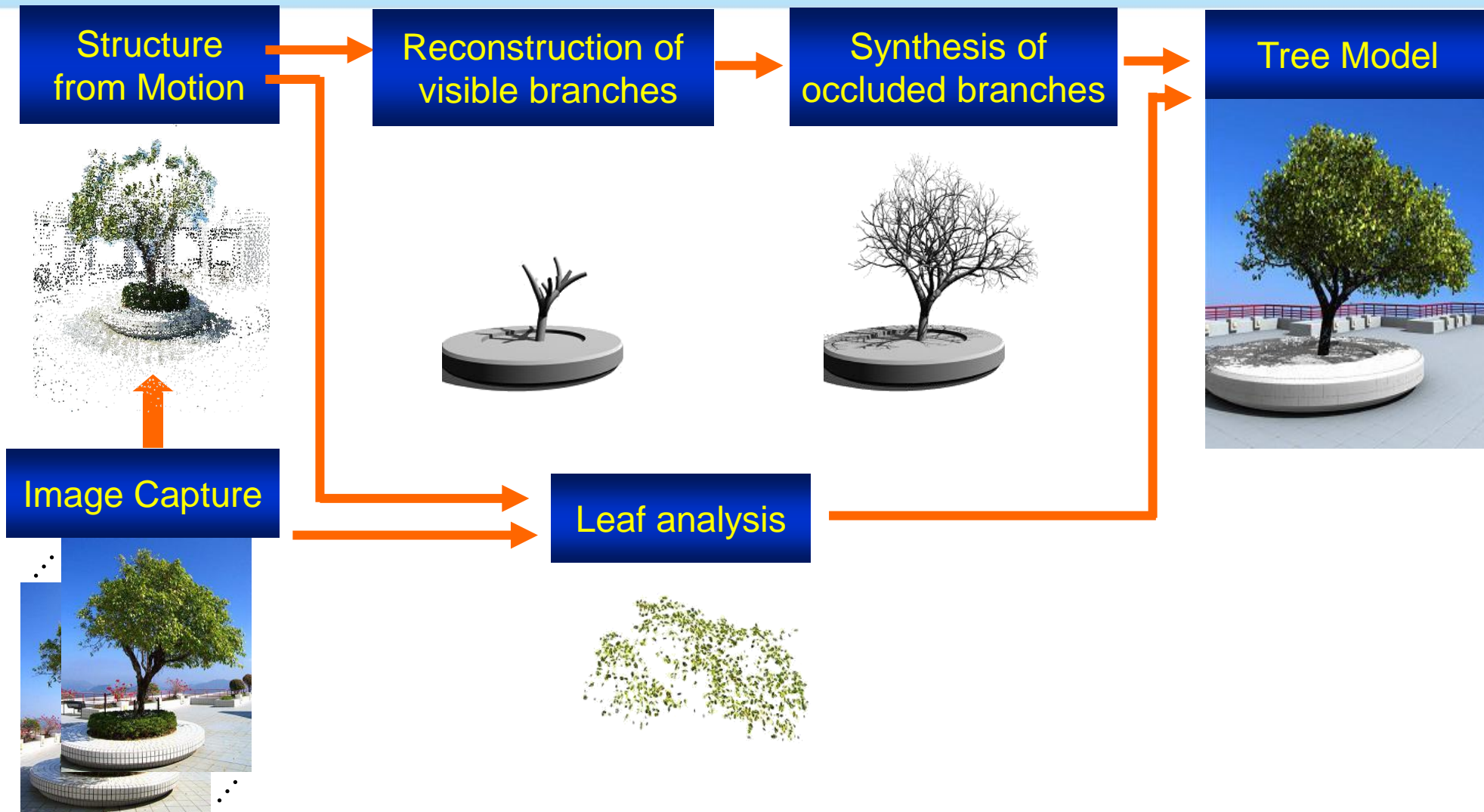


More results



Input Images for nephthytis

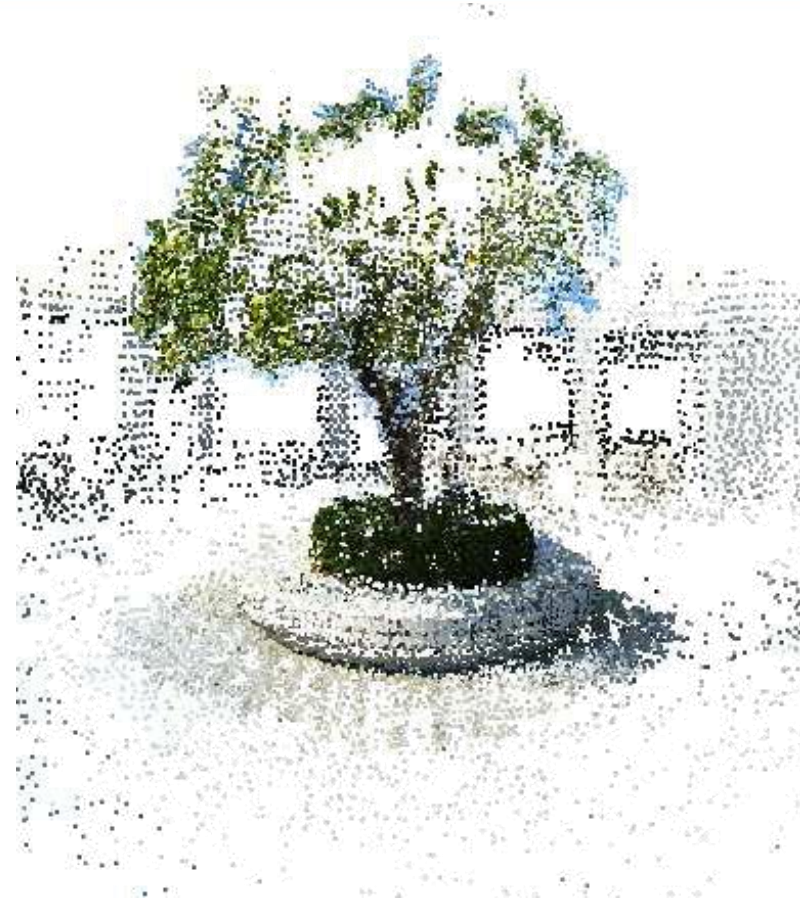
Tree modeling from images



Structure from motion (again)

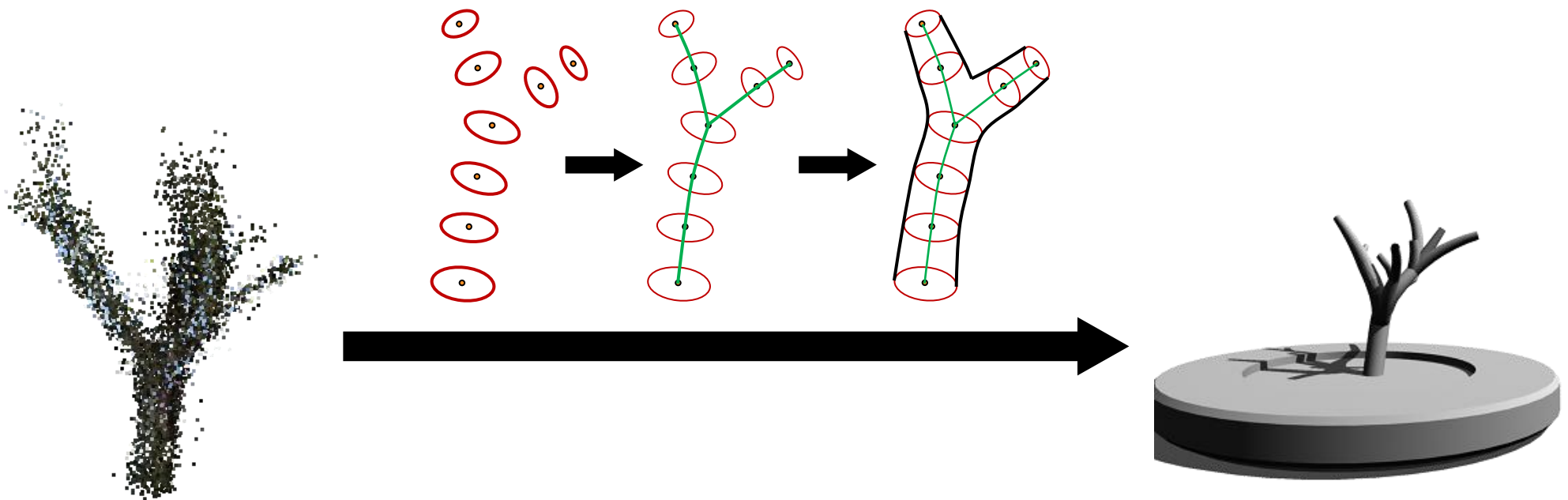


captured images
(10-30 images)



cloud of reliable 3D points

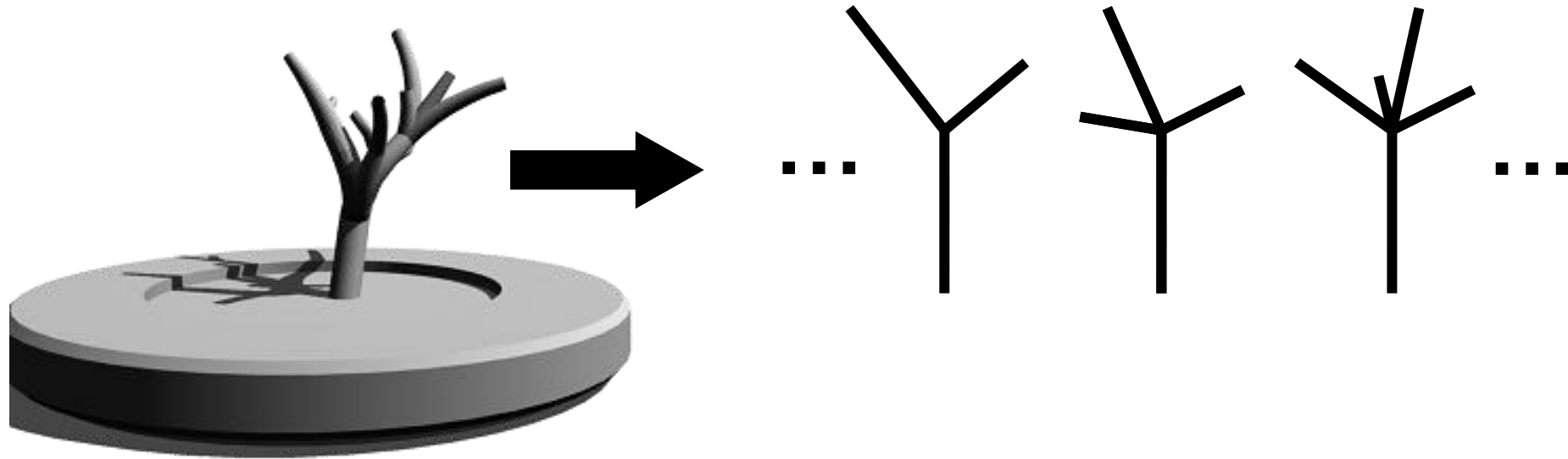
Visible branch reconstruction



Segmented branch points

3D branch model

"Building blocks"



Generate building blocks from visible branches

Occluded branch "hallucination"



Segmented tree points

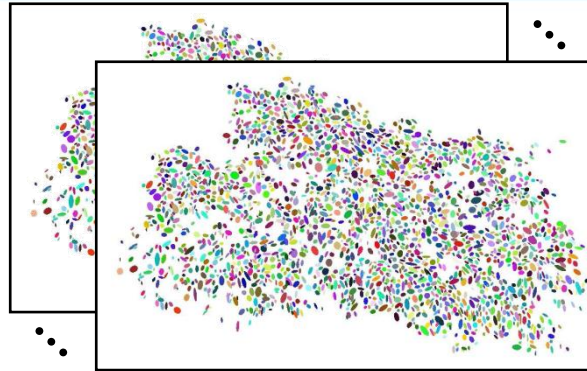


Visible branch model



Complete branch model

Leaf reconstruction



Segmented leaf images (textured)



Branch model



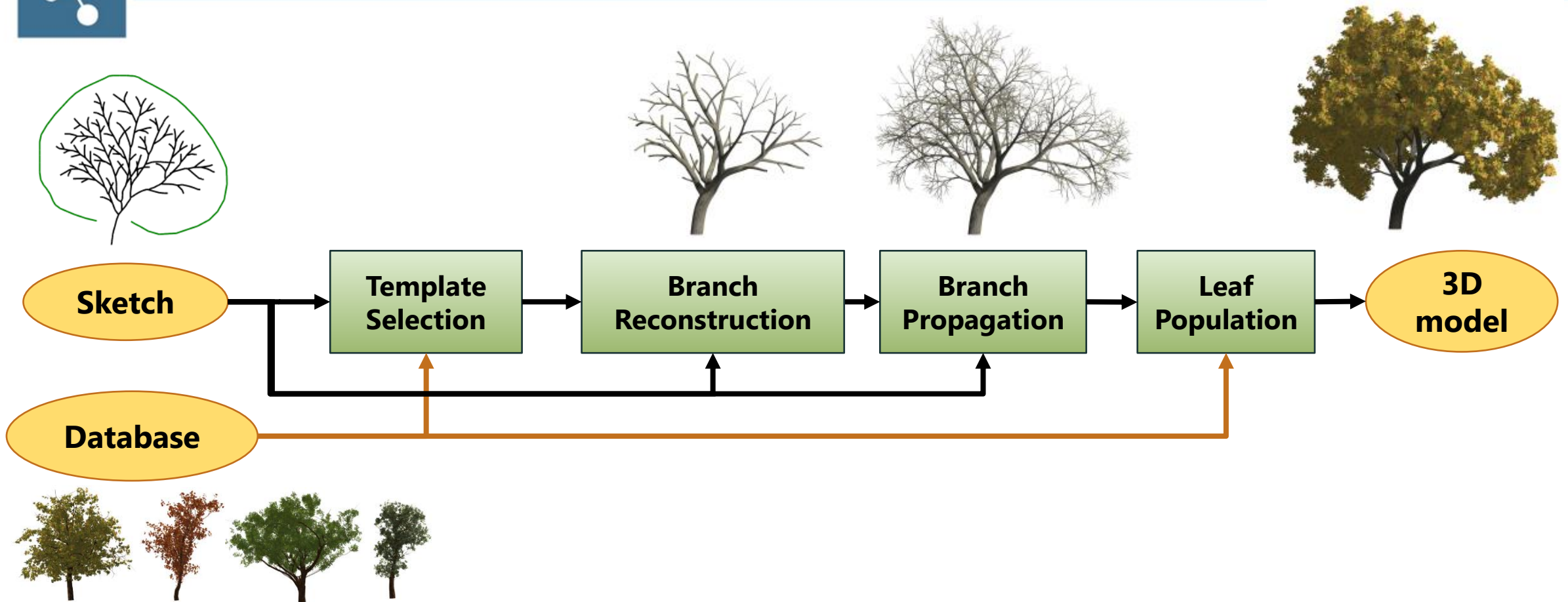
Complete tree model
(relit with cast shadows)



Results



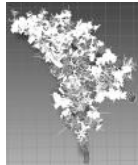
3D tree model from 2D sketch



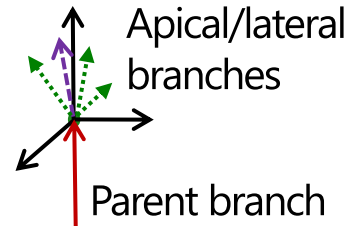
Database: Collection of tree exemplars

Exemplar

3D geometry



Tree parameters



2D silhouettes

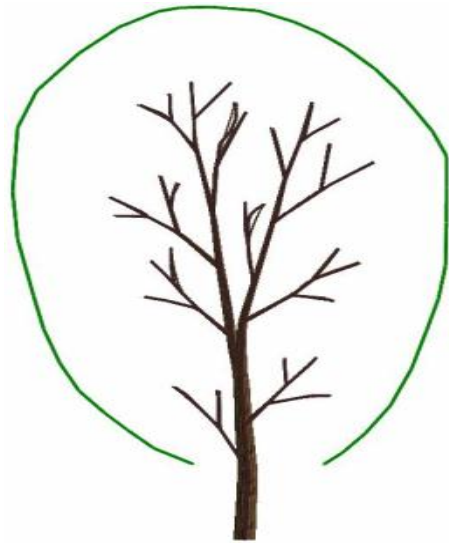


Leaf template





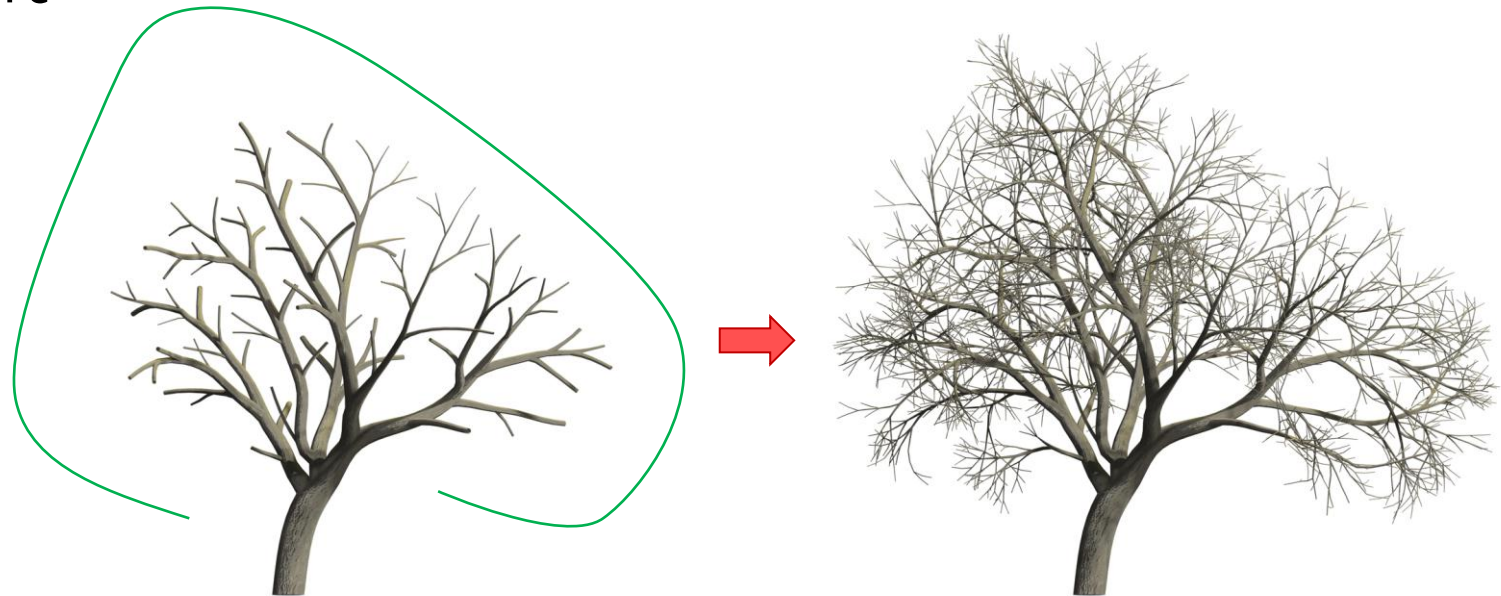
Template selection



Branch propagation

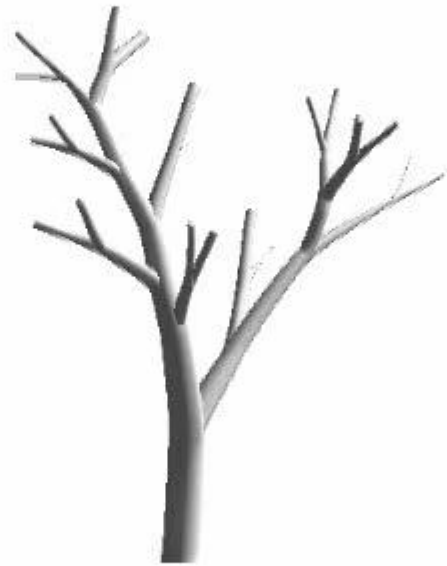
Self-similarity

Crown constraint

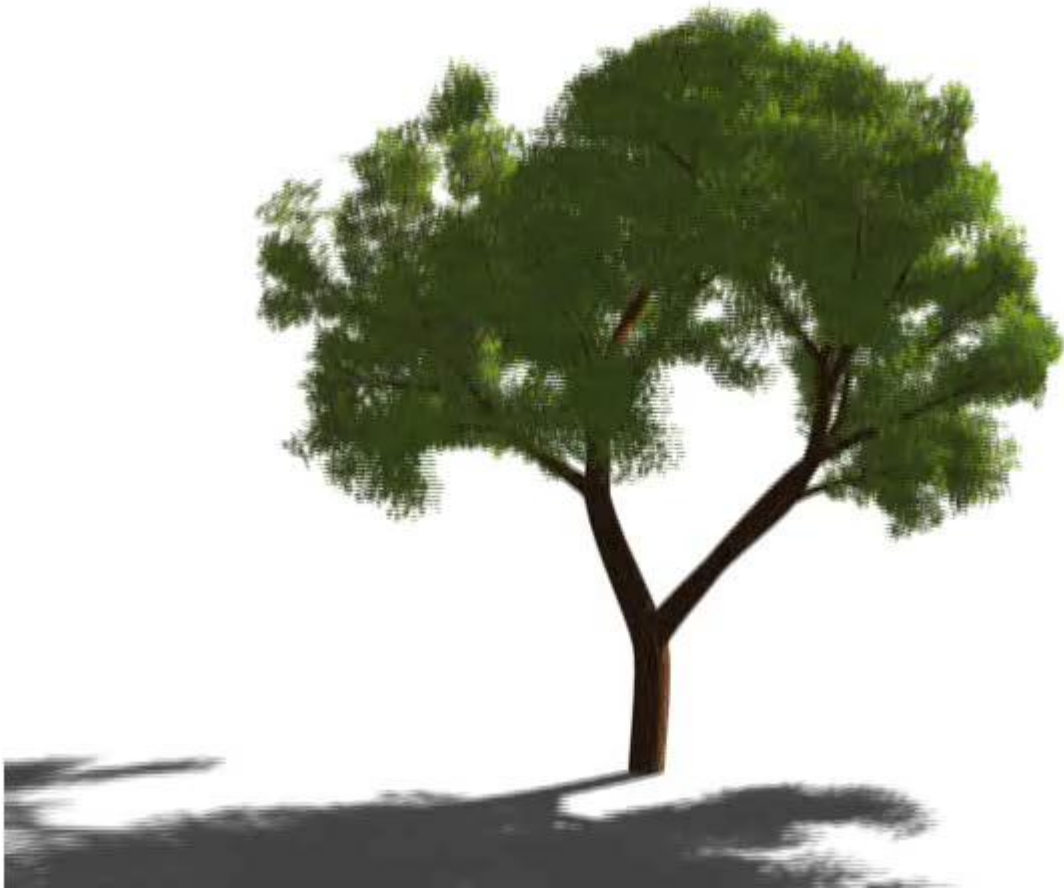




Branch propagation



Leaf population





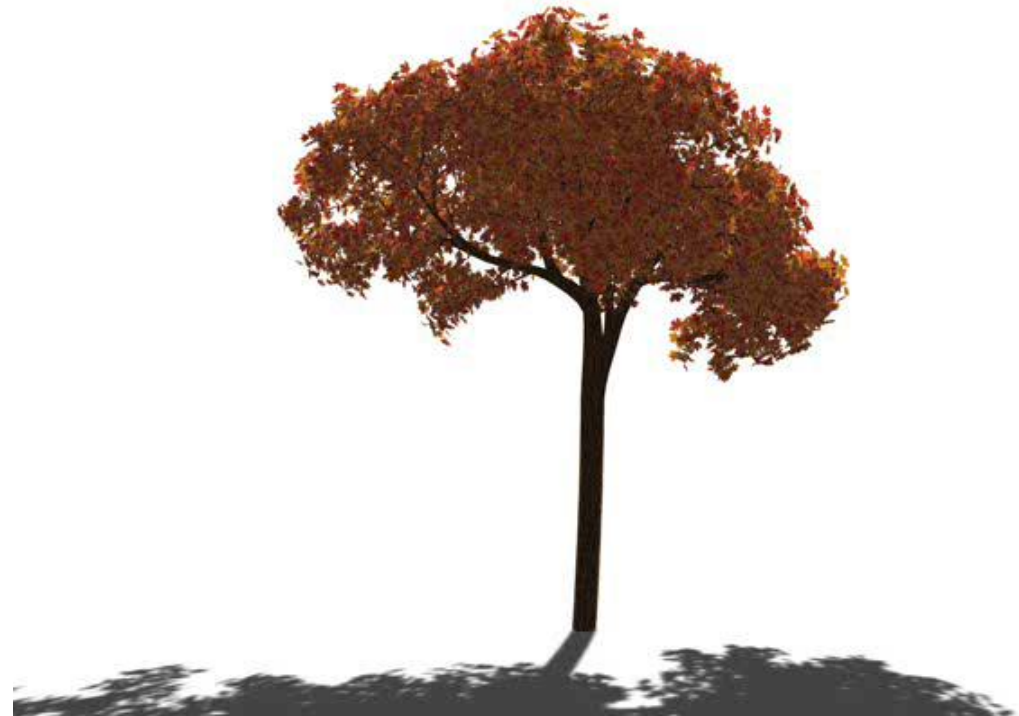
Effect of crown



Effect of crown



More results



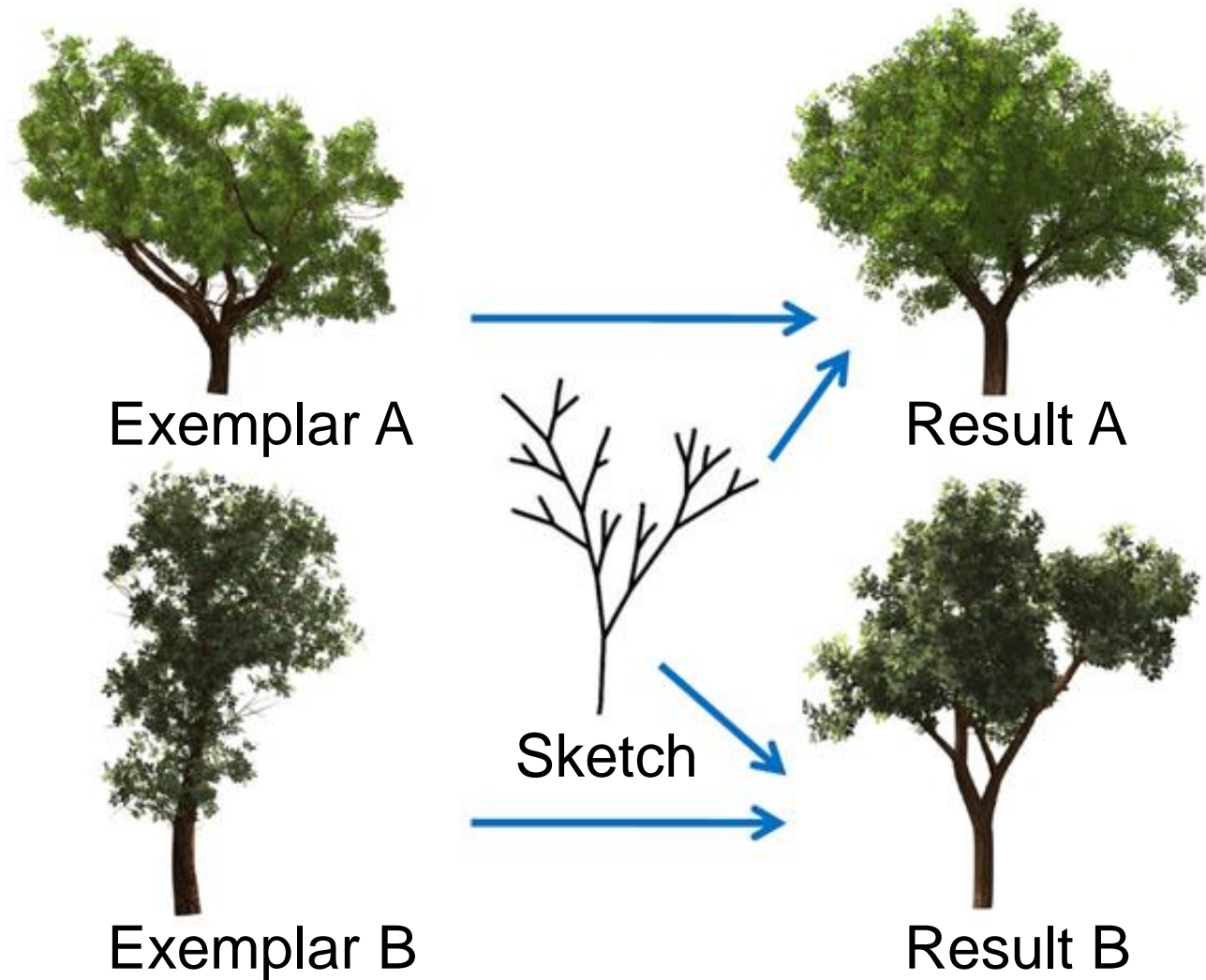
More results





More results

Effect of exemplar



Personalized Image Enhancement

CVPR 2010, 2011

Automatic image enhancement

Auto-contrast and color adjustment

- Picasa
- Windows Live Photo Gallery

But: different people have different preferences



Color correction

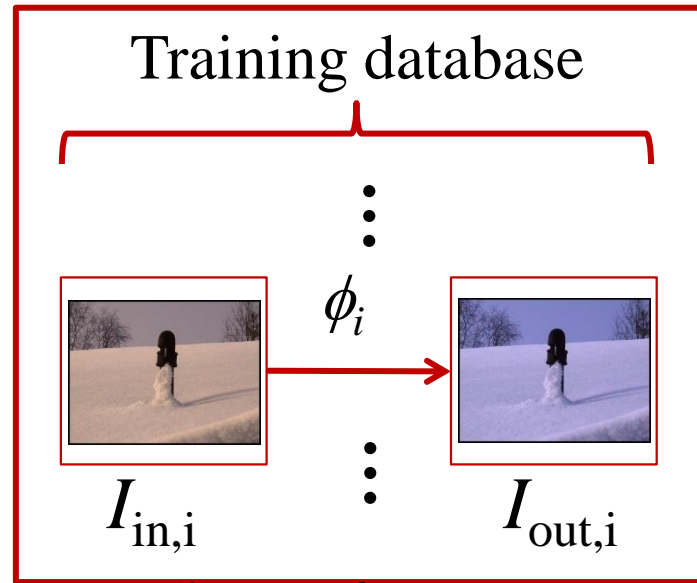


Contrast/exposure correction



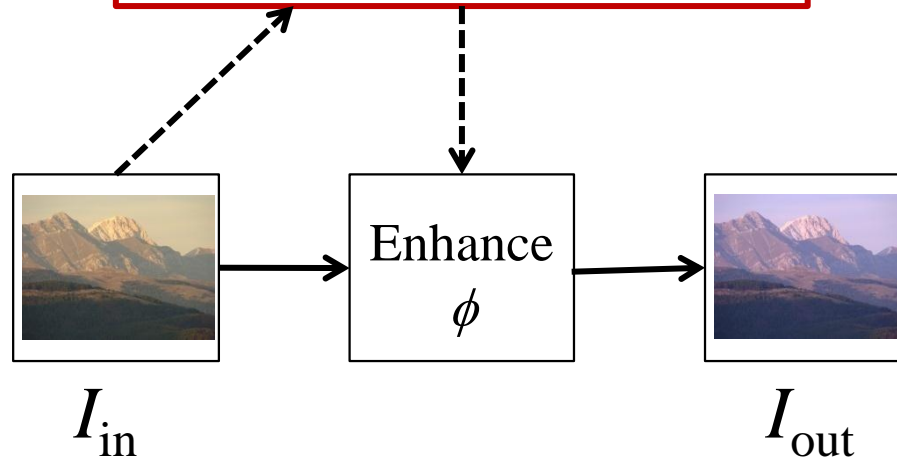
Personalization

OFFLINE



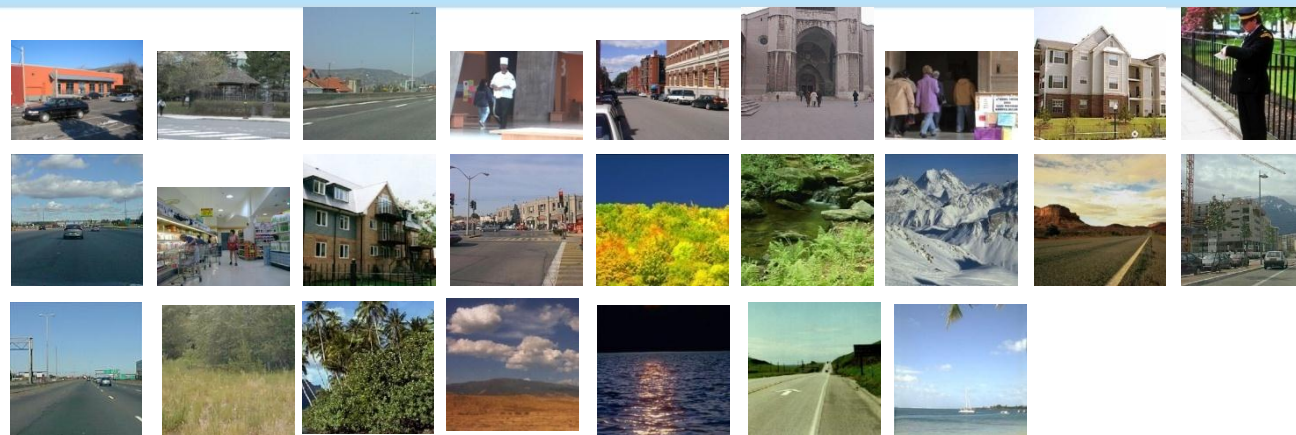
- Enhance ϕ :
- Contrast (3 params)
 - Color (2 params)

ONLINE

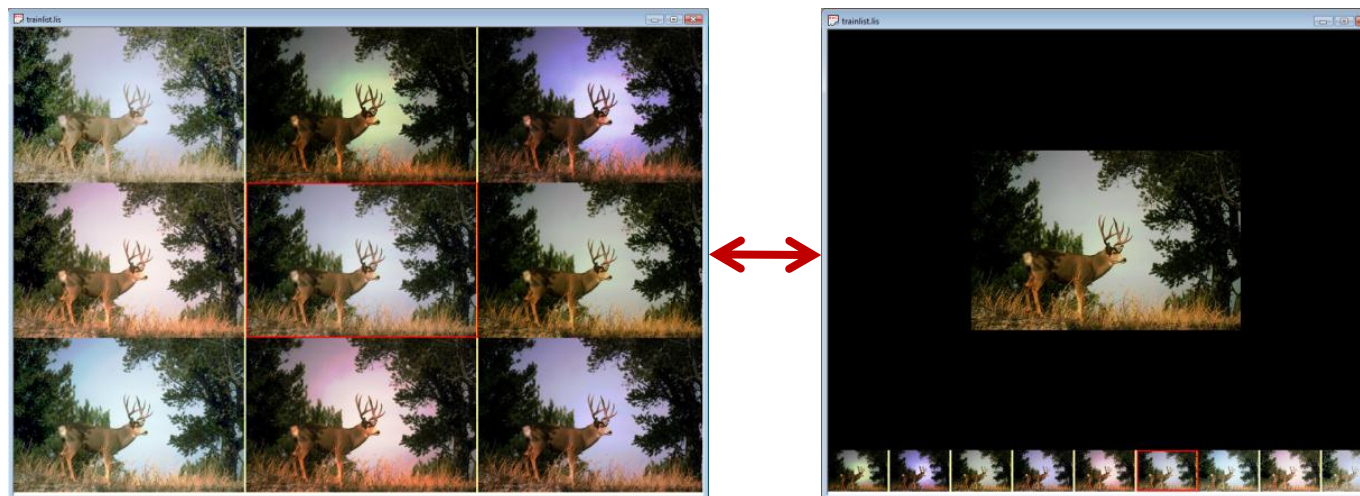


Training

25 training images



Training interface





Example



Input



Picasa



Photo Gallery



Subject #1



Subject #7



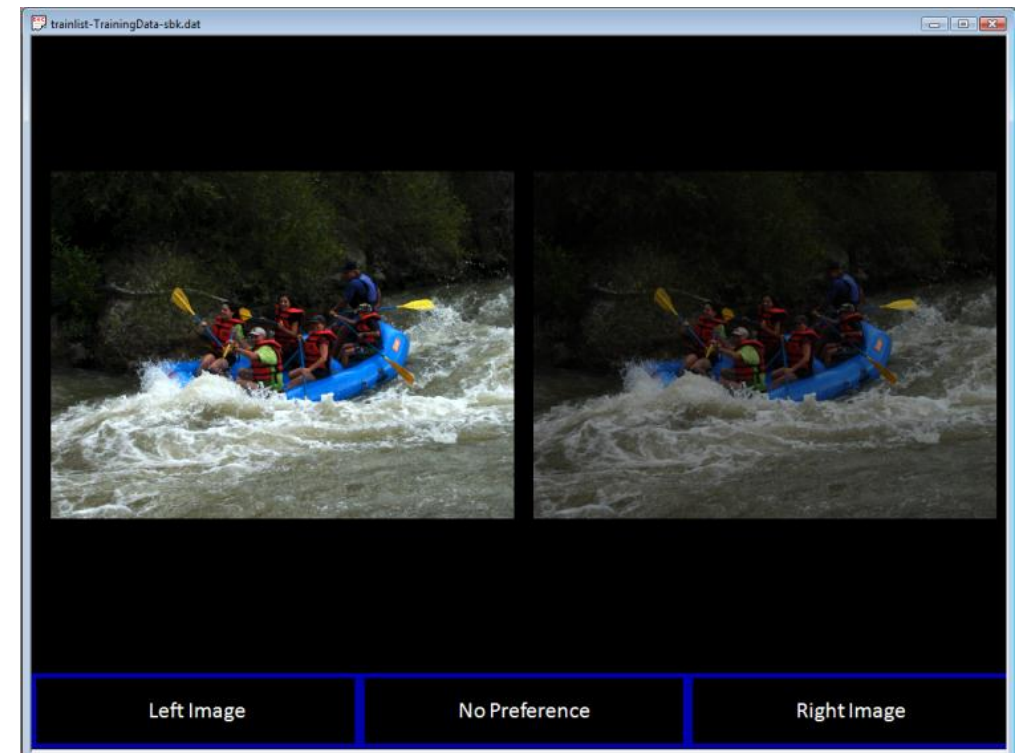
Subject #9

User study

- 14 subjects
(5 females, 9 males)
- Training (25-45 mins)
- Pairwise comparison (10-20 mins):
 - Input
 - Subject's
 - "Median" subject's
 - Windows Live Photo Gallery
 - Picasa

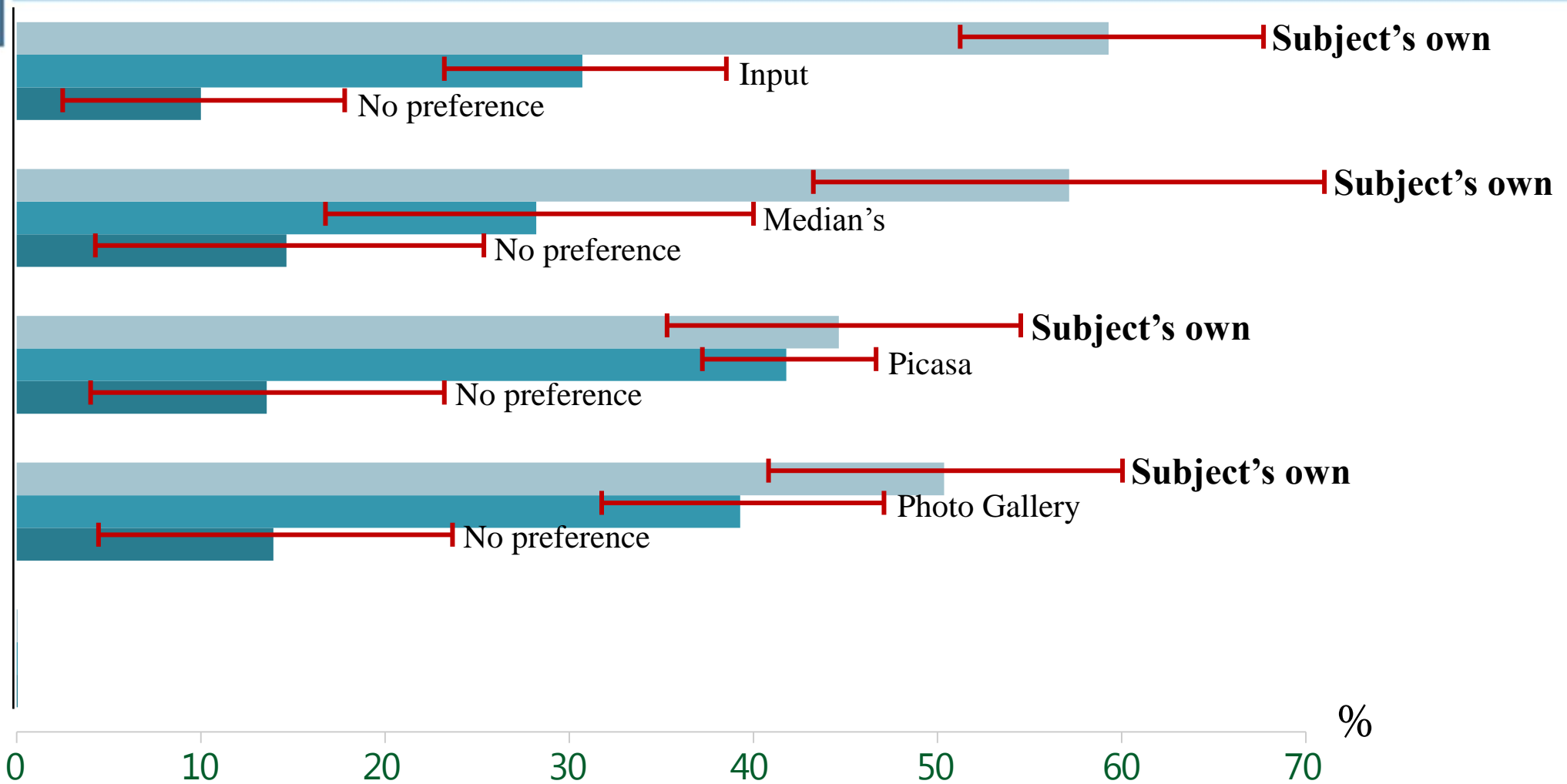


20 test (unseen) images

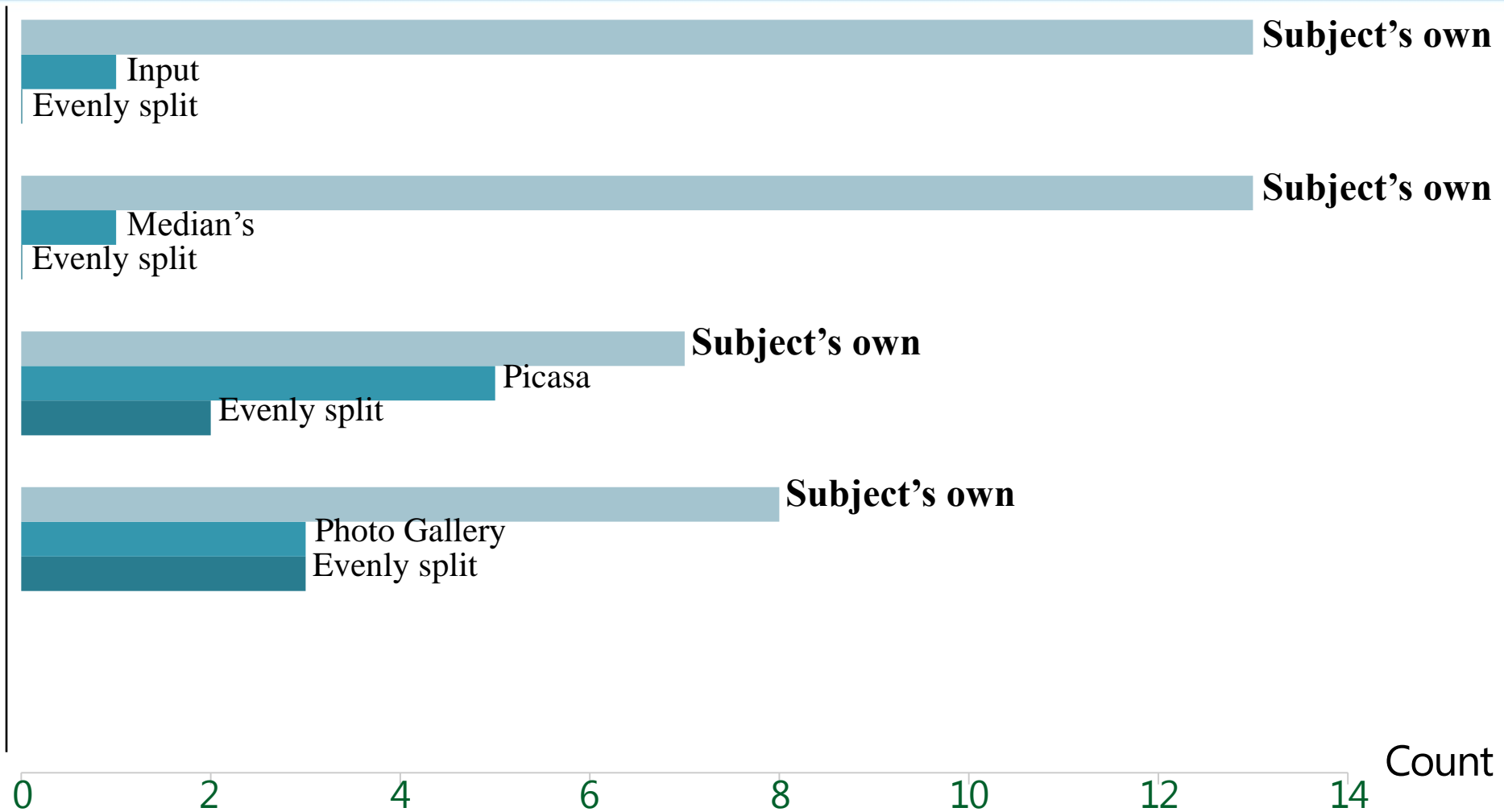


User study interface

User study results (% images preferred)



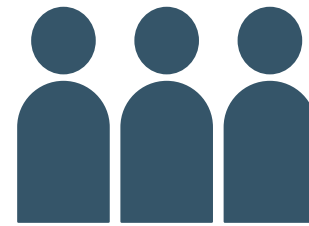
User study results (predominant preference)



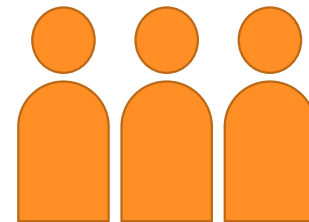
Next step: finding clusters of preferences

Existence of clusters simplify:

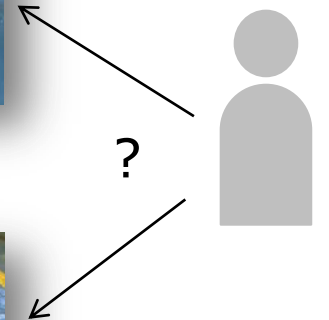
- Training (fewer images)
- Tool interface (only a few buttons)



Group 1

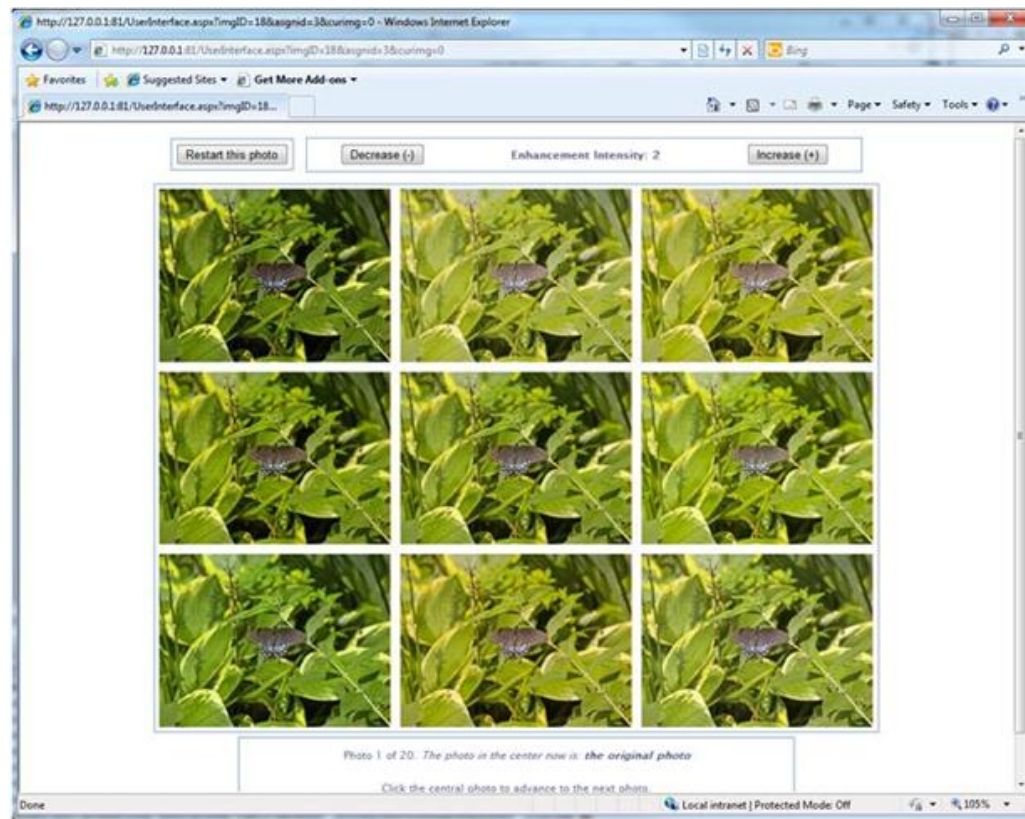


Group 2



User study using Mechanical Turk

Larger set of people (>300 people)

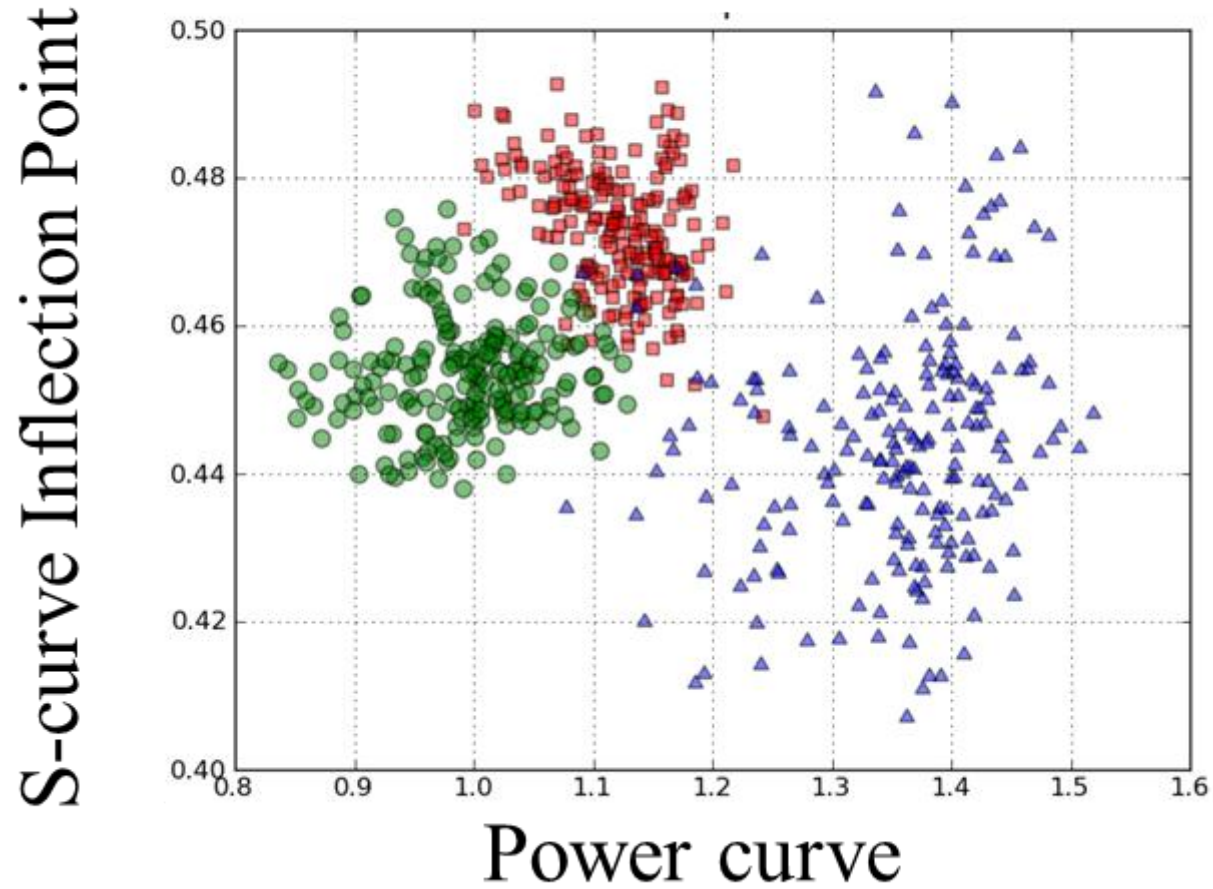


Web interface

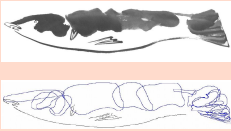





Results

Parameters per cluster



Summary

		Computer vision	Machine learning
	Animating Chinese paintings	Segmentation	Prior on brush stroke shapes
	Free viewpoint ("3D") video	Camera calibration, multi-view stereo	
	Plant/tree modeling from images/sketches	Structure from motion, multi-view stereo	Data-driven prior on branching
	Personalized image enhancement	Auto image correction	Metric learning ("image distance") Collaborative filtering

Acknowledgments



Juan Caicedo



Dani Lischinski



Oliver Deussen



Long Quan



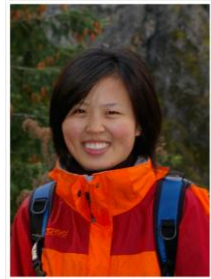
Ping Tan



Rick Szeliski



Ashish Kapoor



Xuejin Chen



Boris Neubert



Lu Yuan



Simon Winder



Larry Zitnick



Songhua Xu



Yingqing Xu



Gang Zeng



Jingdong Wang



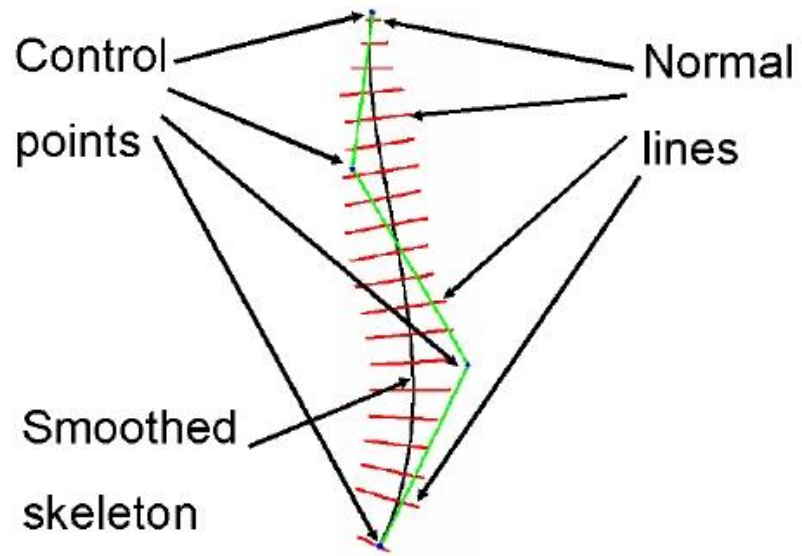
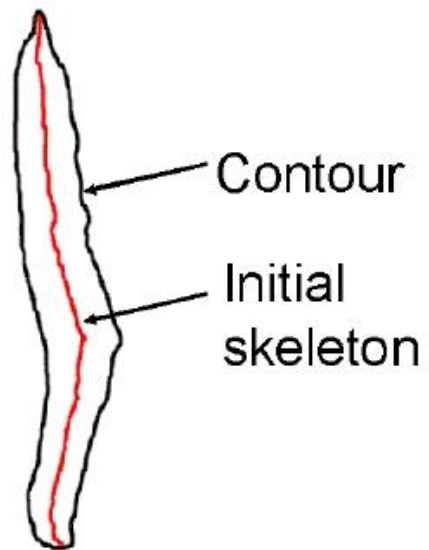
Matt Uyttendaele

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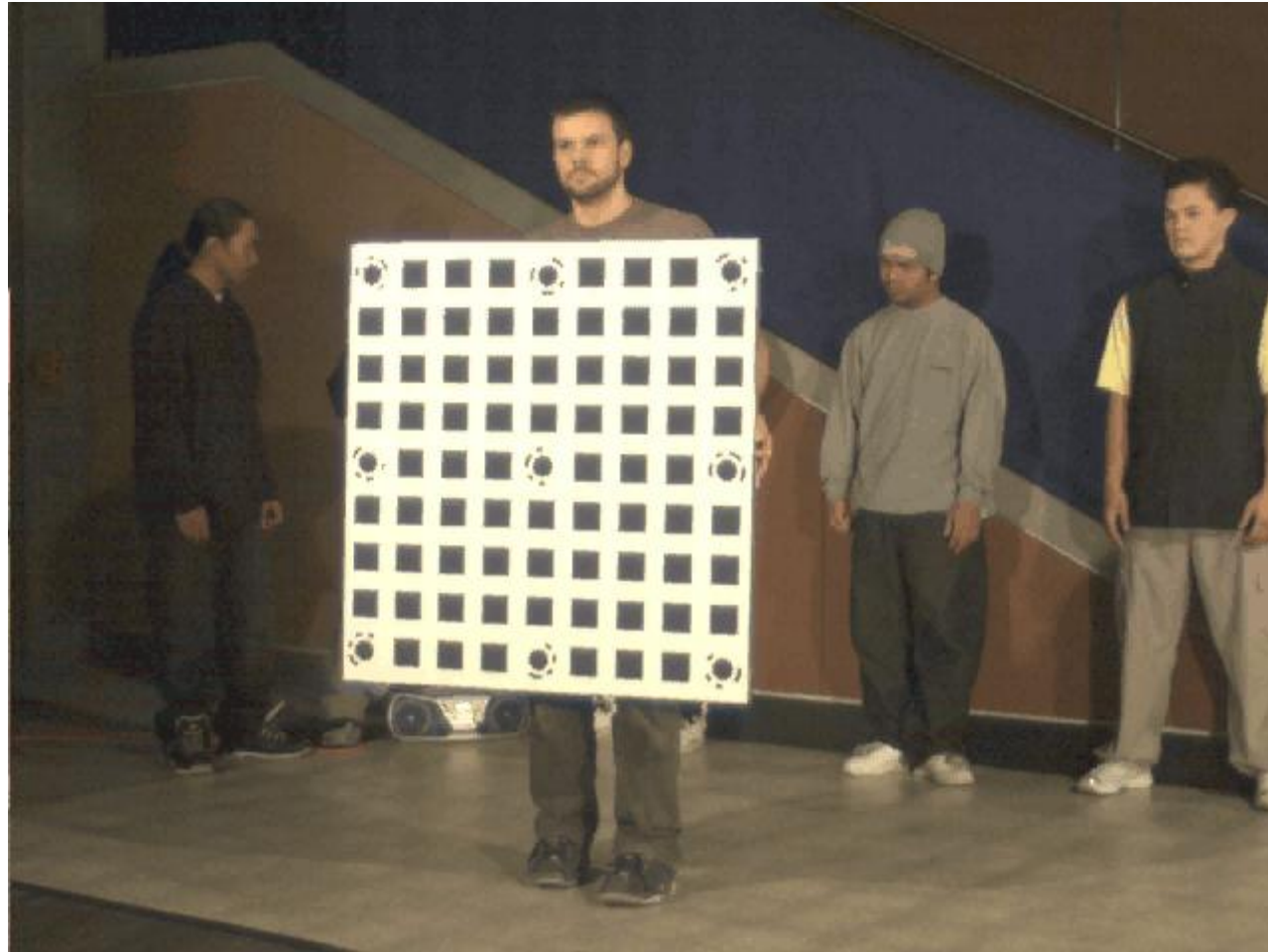
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Brush stroke appearance model





Calibration





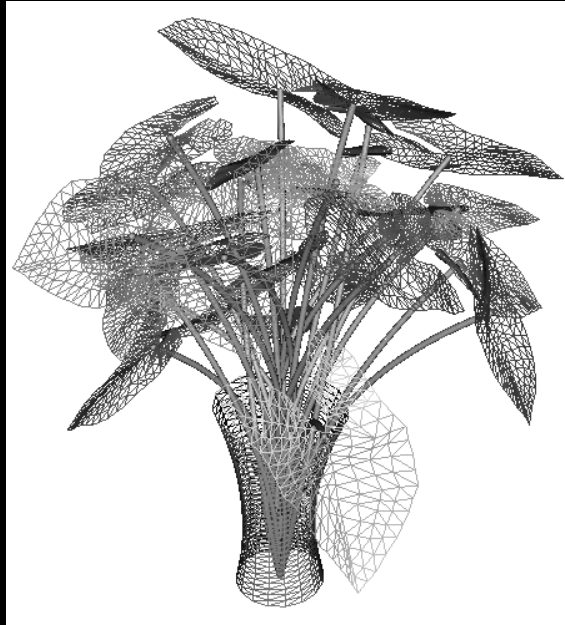
Segment tree



Nephtytis



one source image
(1 from 35)



mesh model



rendering result

Poinsettia



one source image
(1 from 35)



recovered model



novel viewpoint

Schefflera



one source image
(1 from 40)



recovered model