

### Research challenge

How to predict the performance of concurrent algorithms before implementing them

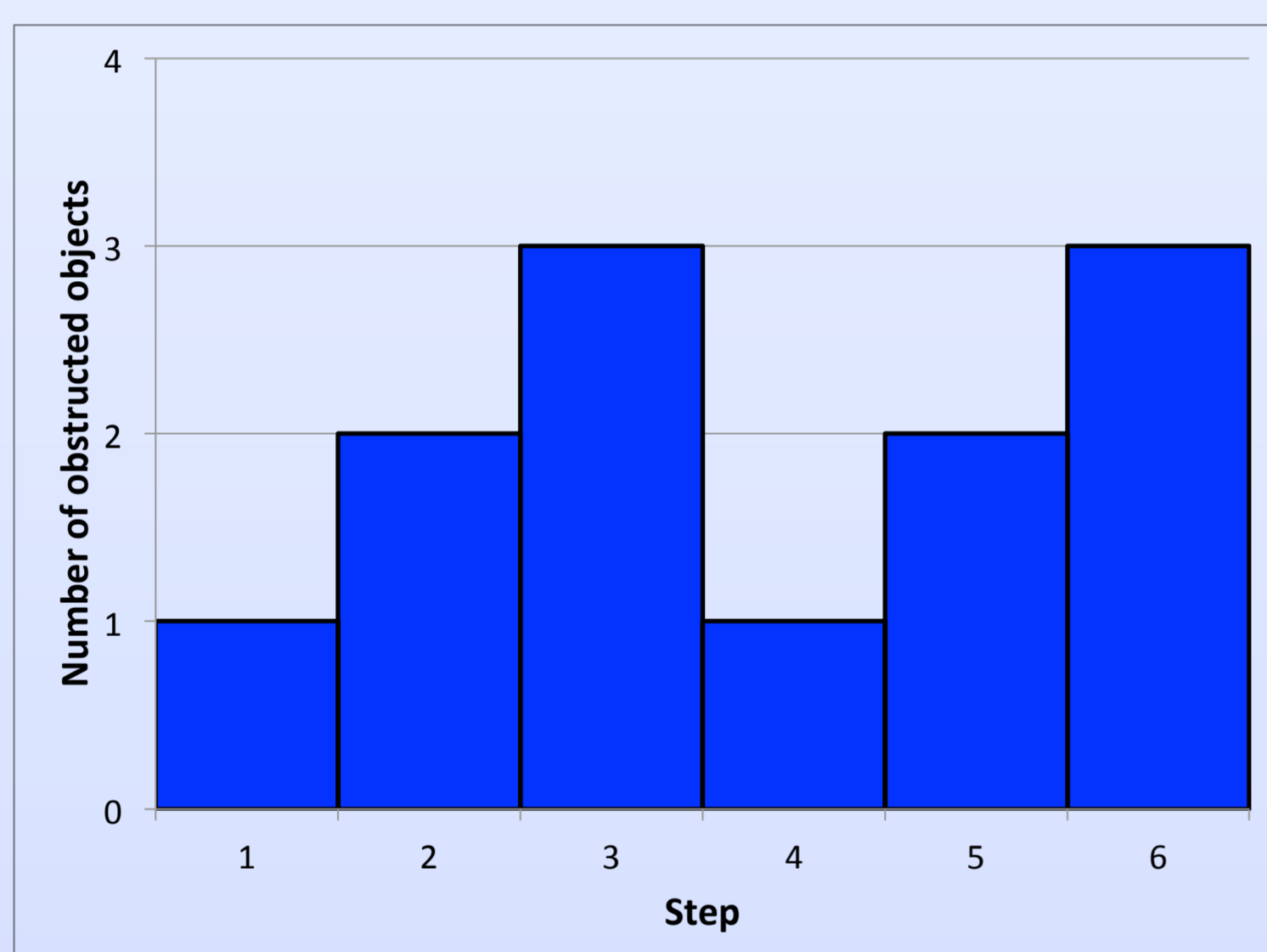
Complexity theory has limited applicability for concurrent algorithms

### Objective

- Reason about the algorithm, not the implementation
- Make predictions about performance under concurrency, i.e. scalability
- Define a metric that is simple to compute
- Output a single number showing how concurrent the algorithm is

### Obstruction degree

Plot the number of objects to which the algorithm needs atomic access at any step



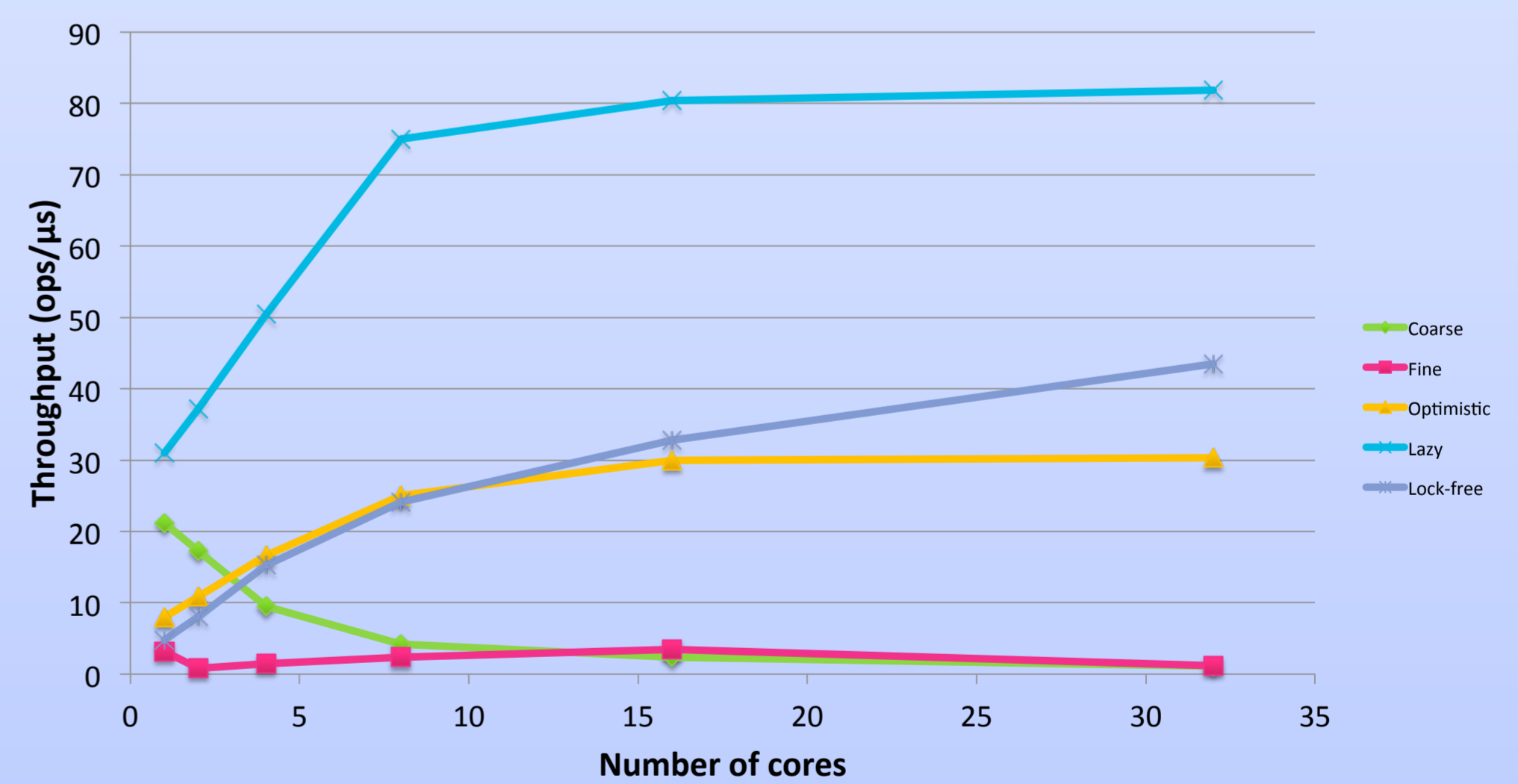
Obstruction degree = area under the plot

Algorithm	Obstruction degree
Basic TM algorithm	$n^2$
Two-phase locking	$n^2$
Basic elastic transactions	$n$
Hand-over-hand locking	$n$

### Experimental results - Linked list

Algorithm	Find	Insert	Remove
Coarse	$n^2$	$n^2$	$n^2$
Fine	$n$	$n$	$n$
Optimistic	1	1	1
Lazy	0	1	1
Lock-free	0	0	0

Benchmark using 20% updates, 256 element list



### Conclusion

Low obstruction degree



High concurrency



Scalability

### Further reading

Rachid Guerraoui and Mihai Letia. Obstruction degree: measuring concurrency in shared memory systems. Tech. rep. EPFL-REPORT-177869, EPFL, 2012. URL: <http://infoscience.epfl.ch/record/177869>