# Towards Reconfigurable Rack-Scale Networking 

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## Rack-Scale Computing



Traditional Rack:

- 10s of servers
- 10s of Gbps per server


## Rack-Scale Computing



Traditional Rack:

- 10s of servers
- 10s of Gbps per server

Rack-Scale Computing:

- 100s of micro-servers
- 100s of Gbps per micro-server


## Rack-Scale Networking



A key enabler of rack-scale computing is a network fabric that provides high-bandwidth in a cost effective way.

What is the right network fabric?

## Single Switch

## Electrical Switch Network



Requires hundreds of ports at hundreds of Gbps per port

## Oversubscribed Tree



## Limited bandwidth for many communication patterns

## Fat-tree (Folded Clos)



# Costs almost as much 

 for the switching hardware as the micro-servers being networked together
## Distributed Switching (Torus Networks)



A tradeoff between long path lengths and high port counts per micro-server

## Reconfigurable Networks

Provide bandwidth where it is needed, when it is needed, and minimize over-provisioning

Optical Circuit Switching

- High bandwidth
- Low cost
- Low power consumption



## Optical Interconnects

## Optical Circuit Network



Most effective when the communication pattern between switch changes slowly

## Rack-Scale Communication

- The expected pattern of communication:
- Groups of micro-servers are used for a task
- New groups are formed for new tasks
- High bandwidth is needed between members of the group
- Minimal bandwidth is needed for inter-group communication


## Optical Interconnects



## Optical Interconnects



## Optical Interconnects



> Groups stay consistent, but the communication pattern among members of the group can change rapidly

## Group Membership



Use optical circuit switch to connect micro-servers to electrical switches

## Group Membership - Example



> Allows the formation of arbitrary groups of micro-servers, when connectivity is required

## Single Optical Circuit Switch



Optical circuit switches are not yet available beyond a few hundred ports

## 3 Stage Clos



3 stage Clos provides the same functionality as a single switch

## 3 Stage Clos - Example



## 3 Stage Clos - Example



The exact port on the switch is not important

## 2 Stage Clos



## 2 Stage Clos - Example



Any micro-server can reach any port on any switch, using $33 \%$ fewer optical ports than a 3 stage Clos

## Cost Comparison

## Fattree $\square$ Opt. Clos OSA

Capital Expense


OSA requires less ports overall, and is the most cost effective for lower bandwidths

As the bandwidth moves into the 100s of Gbps, the cost of electrical switching dominates

## Power Comparison

## Fattree $\square$ Opt. Clos <br> OSA

Operational Expense


Operating optical switches is substantially less power intensive than electrical switches

Green rack-scale computing must consider the impact of networking

## Modular Circuit Switching



Perform circuit switching using a distributed set of circuit switches

## Modular Circuit Switching



Each micro-server is connected to a switch

## Modular Circuit Switching



Each optical switch is connect to a port on an electrical switch

## Modular Circuit Switching



## Modular Circuit Switching



Only deploy the components that are needed

## Modular Circuit Switching



Supports various electrical switch sizes

## Direct Connectivity



> Can extend the concept to direct server to server connections

## Direct Connectivity



Can eliminate some of the electrical switches

## Direct Connectivity



Adding additional ports to micro-servers would allow dynamic construction of server centric networks

## Summary

- What is the right network fabric for rack-scale computing?
- Data center networking solutions are not ideal at rack-scale
- We propose the use of reconfigurable optics to form groups
- The idea extends to dynamically constructing other topologies

