# Prediction Serving

### what happens after learning?

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# Learning Systems





#### **Cluster Management**

Multi Task Learning for Job Scheduling Cross-Cloud Perf. Estimation

#### Outline

#### .°.,VELOX





# Active Collaborators



Daniel Crankshaw





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### Learning



Timescale: minutes to days Systems: offline and batch optimized Heavily studied ... major focus of the AMPLab





**Timescale:** ~10 milliseconds **Systems:** *online* and *latency* optimized *Less studied ...* 







## System [CIDR'15]

Daniel Crankshaw, Peter Bailis, Haoyuan Li, Zhao Zhang, Joseph Gonzalez, Michael J. Franklin, Ali Ghodsi, and Michael I. Jordan



#### Key Insight:

Decompose models into fast and slow changing components





## Hybrid Offline + Online Learning

Update feature functions offline using batch solvers

- Leverage high-throughput systems (Tensor Flow)
- Exploit slow change in population statistics

 $f(x;\theta)^T w_u$ 

Update the user weights online:

- Simple to train + more robust model
- Address rapidly changing user statistics

## **Common modeling structure**

 $f(x;\theta)^T w_u$ 

#### Matrix Ensemble Deep Learning **Factorization Methods** Items Users Input

# Velox Online Learning for Recommendations (Simulated News Rec.)



Partial Updates: 0.4 ms Retraining: 7.1 seconds

>4 orders-of-magnitude faster adaptation





## **Solution VELOX**: the Missing Piece of BDAS

#### Learning



-amplab// Berkeley Data A nalytics S tack

#### . VELOX: the Missing Piece of BDAS



#### . VELOX: the Missing Piece of BDAS



#### . VELOX Architecture

# Fraud Detection



Content
Rec.





#### . VELOX Architecture



### **Solution** VELOX as a Middle Layer Arch?

NETFLIX

Content Rec.

Fraud

Detection

Personal Asst.

Cher Come Carles

Robotic

Control

Machine Translation



#### Generalize Velox?



#### Clipper Generalizes Velox Across ML Frameworks

Fraud Detection

Content Rec. Personal Asst. Robotic Control

Machine Translation









Ich fliege nach the second sec

Clipper





theano







Pearn



Clipper

Key Insight: Conference of Con

As a result, Clipper is able to:

#### hide complexity

by providing a common prediction interface

#### bound latency and maximize throughput

- through approximate caching and adaptive batching
- enable robust online learning and personalization
  - through generalized split-model correction policies

without modifying machine learning frameworks or end-user applications

## **Clipper Design Goals**

Low and **bounded** latency predictions

interactive applications need reliable latency objectives

# Up-to-date and personalized predictions across models and frameworks

generalize the split model decomposition

Optimize **throughput** for performance under heavy load

single query can trigger many predictions

#### Simplify deployment

serve models using the original code and systems













Provides a unified generic prediction API across frameworks

- ➢ Reduce Latency → Approximate Caching
- ➤ Increase Throughput → Adaptive Batching
- ➤ Simplify Deployment → RPC + Model Wrapper





#### Common Interface $\rightarrow$ Simplifies Deployment:

- Evaluate models using original code & systems
- > Models run in separate processes
  - Resource isolation



#### Common Interface → Simplifies Deployment:

- Evaluate models using original code & systems
- > Models run in separate processes
  - Resource isolation
  - Scale-out

Problem: frameworks optimized for batch processing not latency

## Adaptive Batching to Improve Throughput

> Why batching helps:



A single page load may generate many queries

Hardware Acceleration



## **GRPG**

Helps amortize system overhead

- Optimal batch depends on:
  - hardware configuration
  - model and framework
  - system load

#### **Clipper Solution:**

be as **slow** as **allowed**...

- Application specifies latency objective
- Clipper uses TCP-like tuning algorithm to increase latency up to the objective

## Tensor Flow Conv. Net (GPU)



## Comparison to TensorFlow Serving



**Takeaway**: Clipper is able to **match the average latency** of TensorFlow Serving while reducing **tail latency (2x)** and **improving throughput (2x)** 

## Approximate Caching to Reduce Latency

Opportunity for caching



Popular items may be evaluated frequently

Need for approximation



High Dimensional and continuous valued queries have low cache hit rate.

#### **Clipper Solution:** *Approximate Caching*

apply locality sensitive hash functions







#### Goal:

Maximize accuracy through ensembles, online learning, and personalization

Generalize the **split-model** insight from Velox to achieve:

- robust predictions by combining multiple models & frameworks
- online learning and personalization by correcting and personalizing predictions in response to feedback





## **Correction Policy**

Improves prediction **accuaray** by:

- Incorporating real-time feedback
- Managing personalization
- Combine models & frameworks
  enables frameworks to compete



## Improved Prediction Accuracy (ImageNet)

System	Model	Error Rate	#Errors	
Caffe	VGG	13.05%	6525	
Caffe	LeNet	11.52%	5760	
Caffe	ResNet	9.02%	4512	
TensorFlow	Inception v3	6.18%	3088	

sequence of pre-trained state-of-the-art models

#### Improved Prediction Accuracy

System					rrors
Caffe	5.2% relative improvement				6525
Caffe	in prediction accuracy!			5760	
Caffe		Resnei	<b>9.027</b> 0		4512
TensorF	low	Inception v3	6.18%		3088
Clipper		Ensemble	5.86%		2930

## Cost of Ensembles

#### **Increased Load**

- Solutions:
  - Caching and Batching
  - Load-shedding correction policy can prioritize frameworks

#### **Stragglers**

- e.g., framework fails to meet SLO
- Solution: Anytime predictions
  - Correction policy must render predictions with missing inputs
  - e.g., built-in correction policies
    substitute expected value



### **Anytime Predictions**





Application



## Evaluation of Throughput Under Heavy Load



**Takeaway**: Clipper is able to gracefully degrade accuracy to maintain availability under heavy load.

## Coarsening + Anytime Predictions



## Conclusion

#### Clipper sits between applications and ML frameworks to



- > to simplifying deployment
- bound latency and increase throughput
- > and enable real-time learning and personalization across machine learning frameworks



## **Ongoing & Future Research Directions**

- Serving and updating RL models
- Bandit techniques in correction policies
  - Collaboration with MSR
- Splitting inference across the cloud and the client to reduce latency and bandwidth requirements
- Secure model evaluation on the client (model DRM)