# Recommending Interesting Activity-Related Local Entities

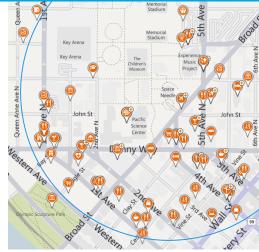
Research

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#### **Local Entities**

- Real world attractions or businesses
- Recommended for local gueries
- Proximity insufficient to find entities related to location of interest
- Activity-related entities determined based on current activity
  - Relationship not commutative
  - Shopping → Bar, does not mean Bar → Shopping
- Nature of entity determines willingness to travel
  - Willing to travel far for major tourist attractions, but not substitutable entities like bars and cafés



Local entities near the Space Needle, Seattle, WA

## Identifying ACTIVITY-RELATED Local Entities

#### **Data Pre-processing**

# Find URLs for location of interest e.g., pikeplacemarket.org for Seattle

- Extract SERP clicks from queries for Seattle-based addresses
- Filter infrequent sites via browsing logs, non-local sites via geocoding

# Entity Resolution Find URLs about same entity

- Identify canonical query (with the most traffic)
- Select other URLs > 5% of clicks for canonical query
- URLs comprise entity cluster

### **Entity Recommendation**

- Generate affinity matrix, A
- $A_{\{i,j\}}$  relatedness i and j using:
  - SERP click graph
  - Search session co-occurrence
  - Merge click graph + session, inc. Max-flow and Hitting Time

# Judging Entity Relatedness

Ground truth from Amazon Mechanical Turk

- URL-URL pairs via graph walk on A
- Rated relationship: 1=URLs unrelated, 2=URLs related, 3=URLs obviously related, and 4=URLs same entity. Authors judged 20 entities and many URLs for a gold standard set ( $\kappa=0.74$ )
- Each HIT had three questions, one from gold standard set and two novel questions
- Quality control via qualification test and continual assessment
- 3,426 URL-URL ratings, each pair rated by three turkers ( $\kappa$  = 0.43)
- Evaluated using 800 pairs where all agreed

# **Findings**

#### **Entity Resolution**

Two URLs point to same entity iff human rating = 4 Performance:  $F_1$  = 0.63 (accurately find duplicates)

#### **Entity Recommendation**

Two entities related if rating = 2/3, unrelated if 1

#### $F_1$ scores for entity recommendation algorithms

Algorithm	Click graph	Search sessions	Merged	Merged Max-flow	Merged Hitting
F₁-score	0.39	0.28	0.44	0.48	0.49

- Merged click-graph + search-session algorithm better than either method alone
- Merged model using max-flow and hitting time algorithms led to further improvements
- Session had less data, still strong performance