

# Clustered Principal Components for Precomputed Radiance Transfer

Peter-Pike Sloan  
Microsoft Corporation

Jesse Hall  
University of Illinois

John Hart  
University of Illinois

John Snyder  
Microsoft Research

## Abstract

*clustered principal component analysis*

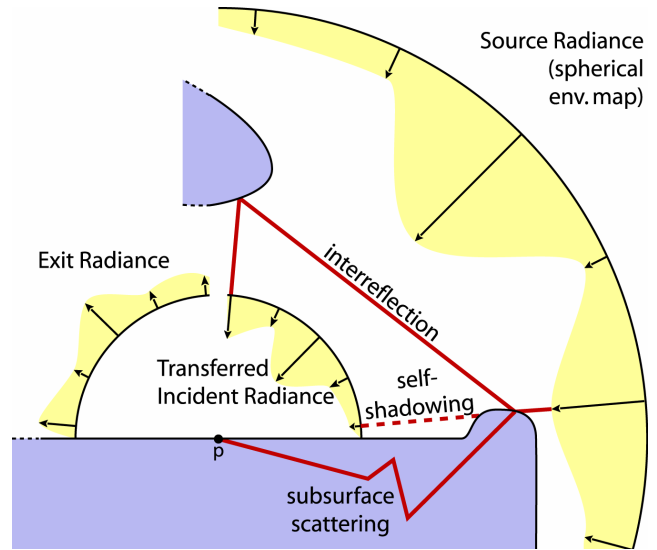


Figure 1

*p*

*et al.*

*et al.*

## Keywords

## 1. Introduction

*p*

*et al.*

*p*

*p*

*Source radiance*

*Transferred incident radiance*

*Exiting radiance*

*et al.*

*et al.*

*et al.*

*et al.*

*N*

*N N*

*n'*  
*clustered principal component analysis*

*n' << N << N*

$n'$   $N$   
 $N$   $N$   
 $p$   
 $n'$   $N$

*et al.*

validated

s

*et al.*

*et al.*

*et al.*

*et al.*

## 2. Related Work

*et al.*

*et al.*

*et al.*

*et al.*

*et al.*

*et al.*

*et al.*

## 3. Radiance Transfer Signal Representation

$p$

*et al.*

$i$

$t_p$

$y_i s$

$p$

*et al.*

### 3.1 Transferred Incident vs. Exiting Radiance Transfer

*et al.*

*transferred incident*

*et al.*

*et al.*

*et*

*al.*

*exiting radiance*

$p$   $M_p$

$M_{p,ij}$

$j$

$i$

$v$

$$M_{p,ij} = \int_{v \in \mathbf{H}} \int_{s \in \mathbf{H}} y_i v T_p(s, y_j, s) B v s s_z ds dv$$

$T_p$

$y$

$B$

$z$   
 $q_p s$

$s$

$s_z$

$T_p$   $y_j s$   $q_p s$   
 $s$

*et al.*

*et al.*

*et al.*

*et al.*

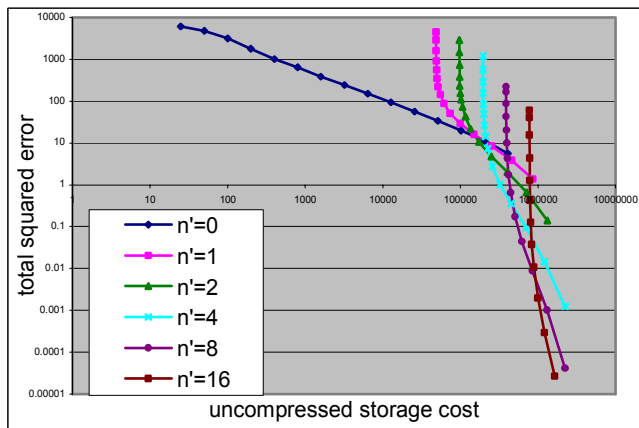


Figure 2

et al.

$$M_p = \int_{v \in H} \int_{s \in H} y_i v y_j s B v s s_z ds dv$$

et al.

### 3.2 Representing Radiance over the Hemisphere

et al.

et al.

et al.

b

$$A b A$$

$$M_p = A^- B A^- R_p T_p$$

3.3 Clustered PCA (CPCA) Approximation

$$x_p \approx \tilde{x}_p = x_0 + w_{p1} x_1 + w_{p2} x_2 + \dots + w_{pn'} x_{n'}$$

clusters

cluster mean

cluster PCA vectors

representative vectors

local linearity

### 4. Compressing Surface Signals with CPCA

#### 4.1 VQ Followed by Static PCA

VQ Clustering et al.

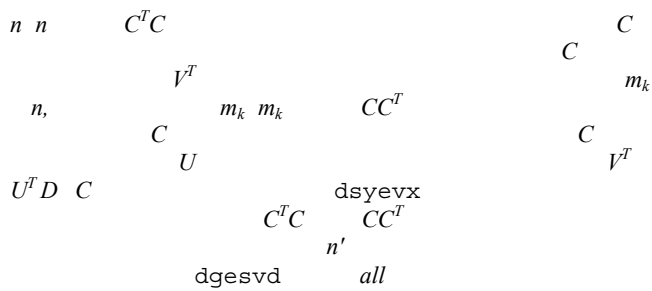
Per-Cluster PCA

$$C = U D V^T$$

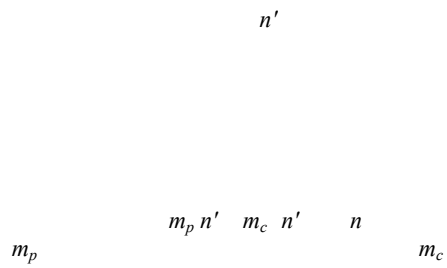
$$\sum_{j=1}^{m_k} \|x_{pj} - \tilde{x}_{pj}\|^2 = \sum_{i=1}^n D_i = \sum_{j=1}^{m_k} \|x_{pj} - x_0\|^2 - \sum_{i=1}^{n'} D_i$$

dgsvd

$m_k \geq n$



### Experimental Results



### 4.2 Iterative PCA

$$\|x_p - x\|$$

$$\|x_p - \tilde{x}_p\|$$

$$\|x_p - \tilde{x}_p\| = \|x_p - x\| - \sum_{i=1}^{n'} (x_p - x \cdot x_i)$$

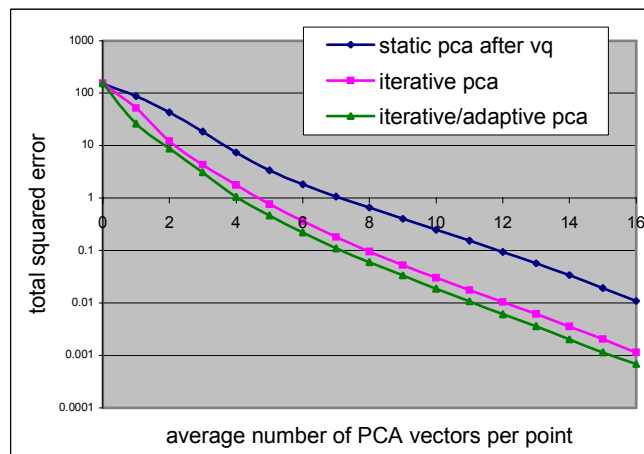


Figure 3

### 4.3 Per-Cluster Adaptation of Number of PCA Vectors

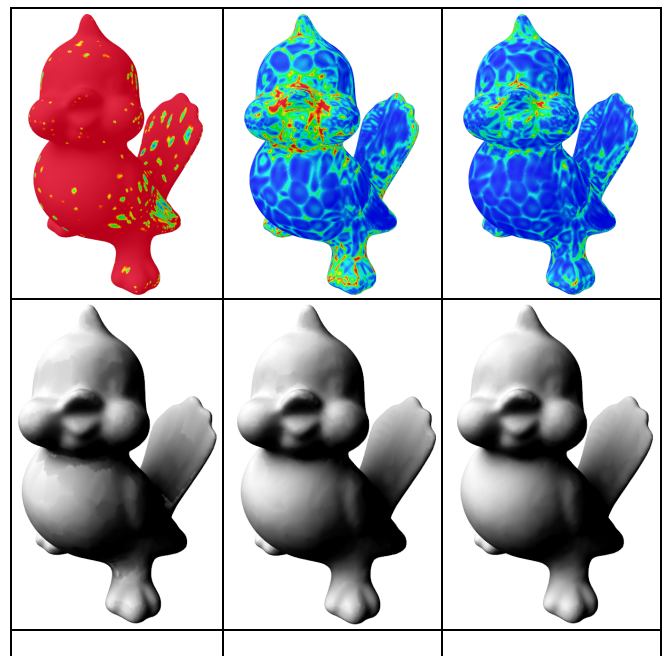
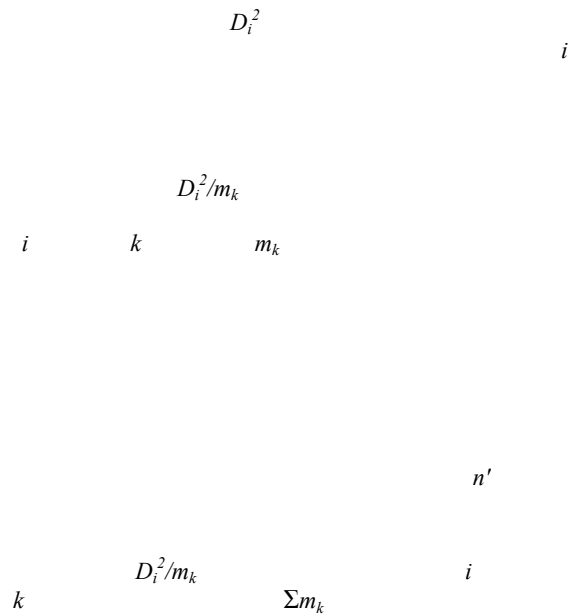


Figure 4

$n'$

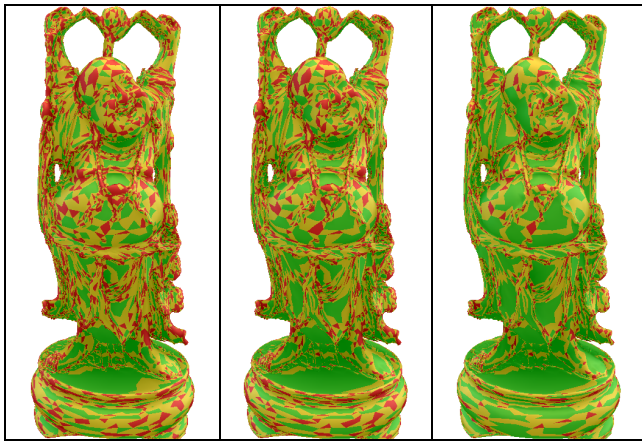


Figure 5

$n'$

### 5. Cluster Coherence Optimization

overdraw

superclustering

### 6. Rendering Using CPCA-Encoded Transfer

$$y^T v_p (B R_p T_p) l = y^T v_p (M_p) l$$

$T_p$

$B$   $R_p$   $y$

$N$   $N$   $B$   $R$   $T$   $N$   $N$   $y$   $l$

$et al.$   $l$

$$T'_p R_p T_p$$

$et al.$

$$B' v_p y v_p B N f_p T'_p l$$

$et al.$

$$B'$$

$f_p$

$$\tilde{M}_p = M + w_p M + w_p M \dots + w_p^{n'} M_{n'}$$

$$\tilde{M}_p l$$

$$e_p = \sum_p \tilde{M}_p l = (M l) + w_p (M l) + w_p (M l) + \dots + w_p^{n'} (M_{n'} l)$$

$M_p$

$w_p^j$

$n'$   $N$

$N$   $n'$

$y v_p e_p et al. y v_p y^T v_p B$

$v_p$

$N$   $t_p \cdot l l t_p$

$t_p$

$n' t_i \cdot l$

$$\tilde{t}_p \cdot l = (t \cdot l) + w_p(t \cdot l) + w_p(t \cdot l) + \dots + w_p^{n'}(t_{n'} \cdot l)$$

$\begin{matrix} & & n' & N \\ & & N & N \\ N & & & \end{matrix}$   
*et al.*

### 6.1 Non-Square Matrices

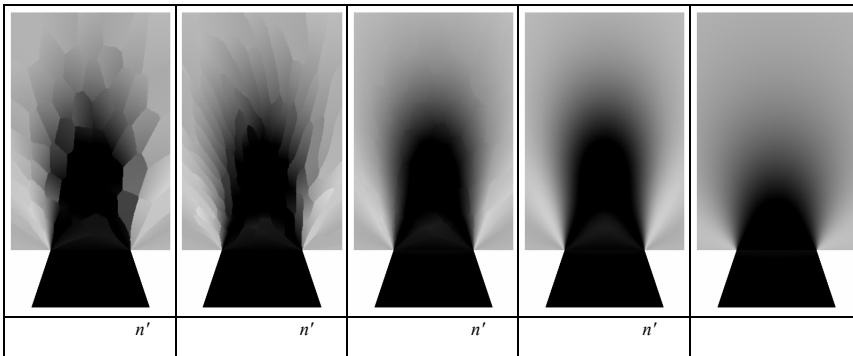
$M_p$   $N_r$   $N_l$   $N_l$   $p$   $v_p$   $v_p$   $e_p$   
 $N_l$   $N_r$   $e_p$   $y v_p$   
 $N_l$   $N_r$   $e_p$   
 $N_r$   $M_p$   $M_p$   $M_i l$   $N_l$   $n'$   $t_i \cdot l$   $N_r$

### 6.2 Implementation Notes

- $p$
- Draw the mesh into the zbuffer only *rgb*
- Set the blending mode to add
- Foreach cluster
  - Compute  $n'$  per-cluster constants  $M_i l$  or  $t_i \cdot l$  on CPU
  - Load per-cluster constants to graphics hardware
  - DrawCluster

## 7. Results

$\alpha_p$   $rgb$   
 $m_s$   $n'$   $N_r$   $m_s$   
 $N_r$   $m_s$   $n'$   
 $\alpha_p$   $w_p^i$   $w_p^j$   $m_c$   
 $m_c$   $n'$   $n'$



**Figure 6**

$N$

$N$   $n'$   $m_c$   
*et al.*  
 $n'$

*et al.* *et al.*

$n'$

$n'$


*et al.*

*n'*

			$m_p$	$Nr$	$N_l$	$m_c$	$n'$				
<b>Table 1</b>											

*et al.*

$m_c$

**Acknowledgments**

**References**

$m_c$

**8. Conclusions and Future Work**

## 9. Appendix: Hemispherical SH Projection

### 9.1 Least-Squares Optimal Projection

$$f(s) \approx \sum_i c_i y_i(s) \quad s \in H$$

$$E = \int_H f(s) - \sum_i c_i y_i(s) \, ds$$

$$\frac{\partial E}{\partial c_k} = \int_H f(s) - y_k(s) \, ds = 0$$

$$\Rightarrow \int_H y_i(s) y_k(s) \, ds = \int_H f(s) y_k(s) \, ds$$

$$A_{ik} c_i = b_k \quad A^{-1} b$$

$$c = A^{-1} b$$

$$z = l \cdot m$$

### 9.2 Error Analysis of Various Projections

$$E_I = (c-b)^T A (c-b) = c^T [(A-I)^T A (A-I)] c = c^T Q_I c$$

$$Q_I = A(A-I)^T(A-I)$$

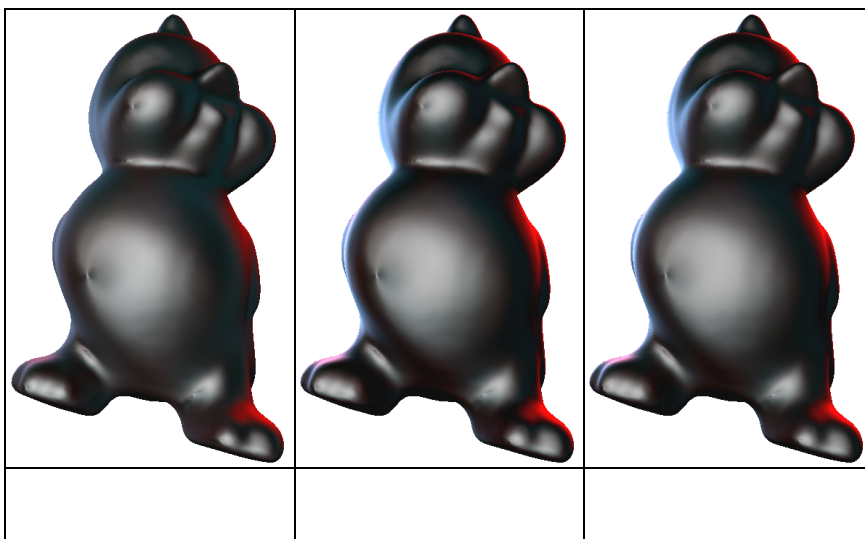


Figure 7  
et al.



$$f_{\text{odd}} x y z = \begin{cases} f x y z & z \geq 0 \\ -f x y -z & z < 0 \end{cases}$$

odd reflection hemispherical projection

$$E = c^T D^* A - D^T A \quad c = c^T Q c$$

$$f_{\text{even}} x y z = \begin{cases} f x y z & z \geq 0 \\ f x y -z & z < 0 \end{cases}$$



Figure 8:

et al.

Figure 9:

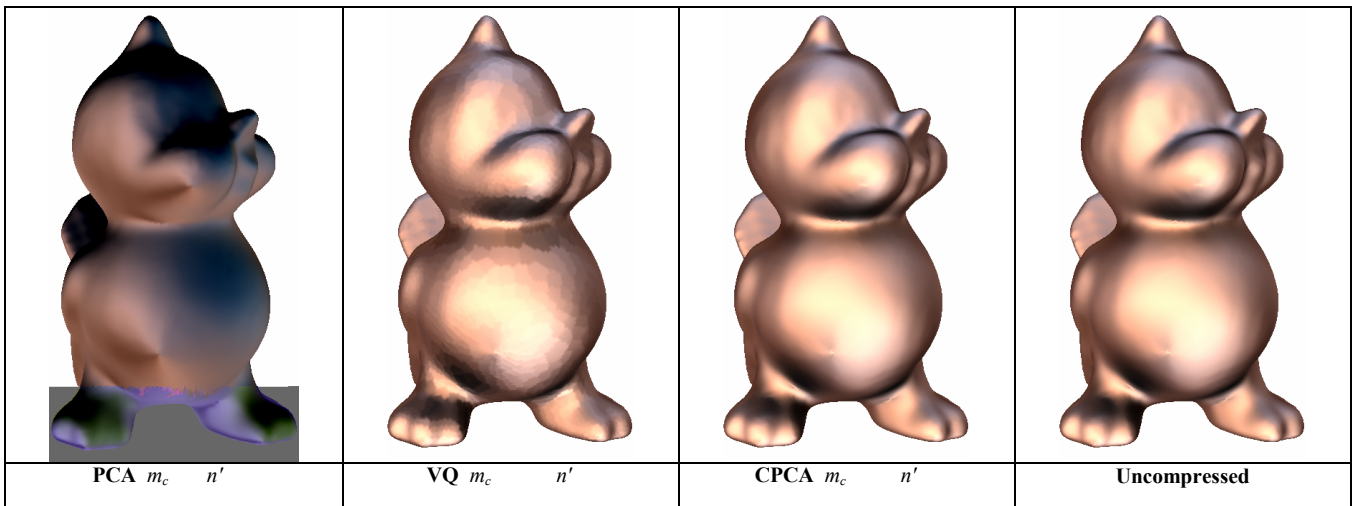


Figure 10

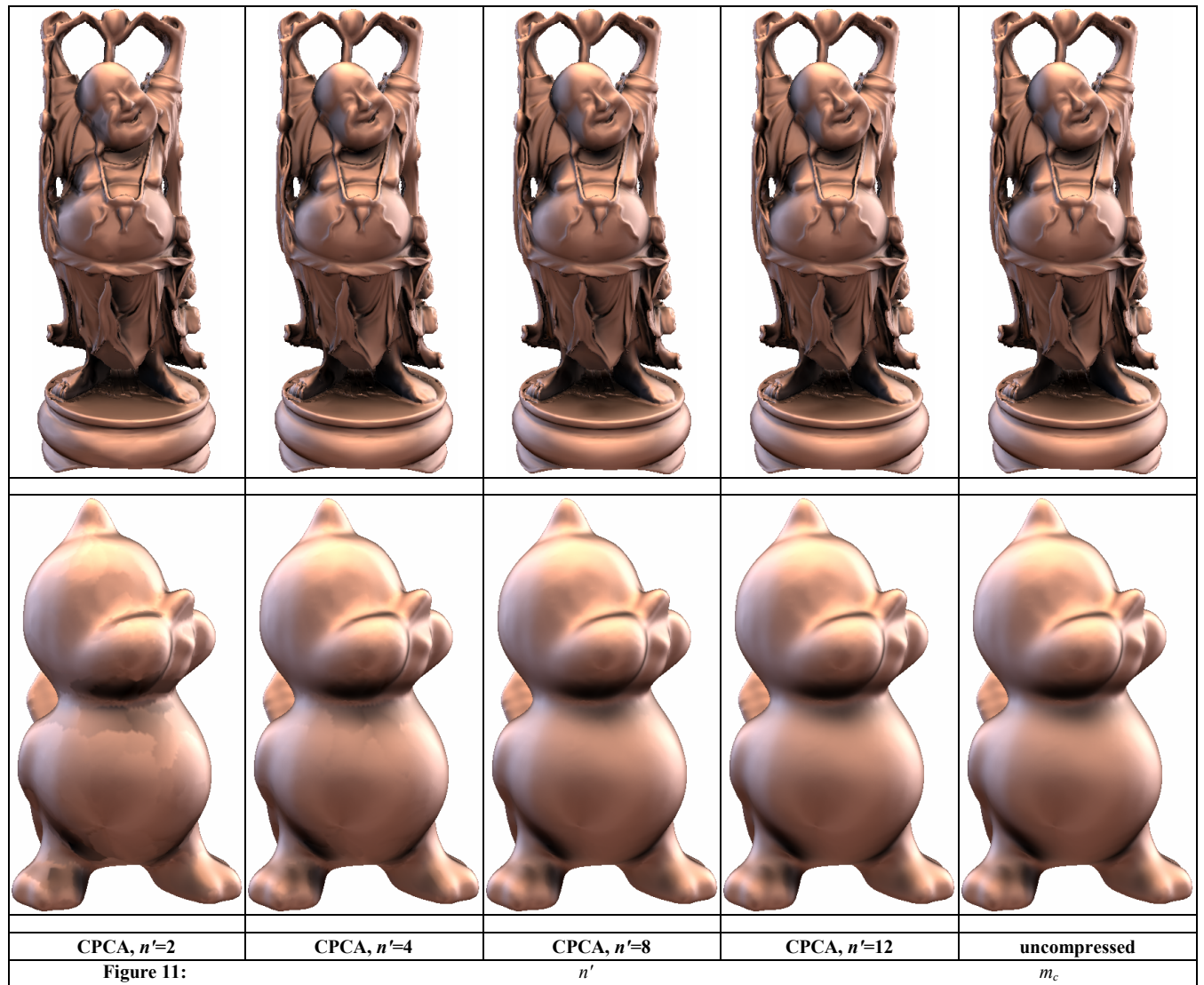


Figure 11: